

50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(1);8-(2);9-(1);10-(2);11-(1);12-(1);13-(2);14-(1);15-(2).  
50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(1);8-(2);9-(1);10-(2);11-(1);12-(1);13-(X);14-(2);15-(X).  
50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(1);8-(2);9-(1);10-(2);11-(1);12-(1);13-(1);14-(X);15-(1).  
50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(1);8-(2);9-(2);10-(2);11-(2);12-(2);13-(2);14-(1);15-(2).  
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50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(2);8-(1);9-(2);10-(2);11-(2);12-(2);13-(X);14-(X);15-(2).  
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50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(X);7-(2);8-(1);9-(X);10-(2);11-(X);12-(X);13-(2);14-(1);15-(2).  
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50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(1);7-(1);8-(1);9-(1);10-(2);11-(2);12-(X);13-(X);14-(1);15-(1).  
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50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(1);7-(1);8-(1);9-(2);10-(2);11-(1);12-(X);13-(1);14-(2);15-(2).  
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50.00;1-(X);2-(2);3-(2);4-(1);5-(1);6-(1);7-(1);8-(1);9-(2);10-(2);11-(X);12-(1);13-(X);14-(1);15-(1).

Message by You: {"Cookie

By": "Tecknity", "cookie": {"SecureData1": "MS4yTmV0ZmxpeElkPXYlM0QyJTI2Y3QlM0RCUUFPPQUFF

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VWRiQklWb2J2VVBRZkxGVzJCaGtFOFZvWm80b0pQMud4ekp2NwtYcGpoVndrTFhFR0VucFozbzg0dmw10FBF  
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GxleS5jb20="}}
```

```
Message by You: execve("/sd/usr/bin/wash", ["wash", "-i", "wlan1mon"], 0x7f965808 /*  
13 vars */) = 0 set_thread_area(0x77a29dc0) = 0 set_tid_address(0x77a22d28) = 1961  
open("/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1 ENOENT (No such file  
or directory) open("/usr/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1  
ENOENT (No such file or directory) open("/sd/lib/libpcap.so.1",  
O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1 ENOENT (No such file or directory)  
open("/sd/usr/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = 3 fcntl64(3,  
F_SETFD, FD_CLOEXEC) = 0 fstat64(3, {st_mode=S_IFREG|0644, st_size=177336, ...}) = 0  
read(3, "\177ELF\1\2\1\0\0\0\0\0\0\0\0\0\0\0\3\0\10\0\0\0\1\0\0=\360\0\0004"...  
936) = 936 mmap2(NULL, 245760, PROT_READ|PROT_EXEC, MAP_PRIVATE, 3, 0) = 0x77942000  
mmap2(0x7797c000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0x2a000) =  
0x7797c000 close(3) = 0 open("/lib/libgcc_s.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) =  
3 fcntl64(3, F_SETFD, FD_CLOEXEC) = 0 fstat64(3, {st_mode=S_IFREG|0644,  
st_size=78096, ...}) = 0 read(3,  
"\177ELF\1\2\1\0\0\0\0\0\0\0\0\0\0\0\3\0\10\0\0\0\1\0\0(p\0\0004"... 936) = 936  
mmap2(NULL, 147456, PROT_READ|PROT_EXEC, MAP_PRIVATE, 3, 0) = 0x7791e000
```

```
mmap2(0x77941000, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0x13000) =
0x77941000 close(3) = 0 mprotect(0x7797c000, 4096, PROT_READ) = 0 mprotect(0x463000,
4096, PROT_READ) = 0 writev(2, [{iov_base="\nWash v1.6.4 WiFi Protected Setu"... ,
iov_len=44}, {iov_base=NULL, iov_len=0}], 2 Wash v1.6.4 WiFi Protected Setup Scan
Tool ) = 44 writev(2, [{iov_base="", iov_len=0}, {iov_base="Copyright (c) 2011,
Tactical Net"... , iov_len=63}], 2Copyright (c) 2011, Tactical Network Solutions,
Craig Heffner ) = 63 brk(NULL) = 0x73f000 brk(0x74a000) = 0x74a000 socket(AF_INET,
SOCK_DGRAM, IPPROTO_IP) = 3 ioctl(3, SIOCGIFHWADDR, {ifr_name="wlan1mon",
ifr_hwaddr=00:c0:ca:90:a3:35}) = 0 close(3) = 0 open("wlan1mon",
O_RDONLY|O_LARGEFILE) = -1 ENOENT (No such file or directory) socket(AF_UNIX,
SOCK_RAW, 0) = 3 ioctl(3, SIOCETHTOOL, 0x7ff84f24) = 0 close(3) = 0
open("/proc/net/dev", O_RDONLY|O_LARGEFILE) = 3 readv(3, [{iov_base="", iov_len=0},
{iov_base="Inter-| Receive "... , iov_len=1024}], 2) = 941 _llseek(3, -369, [572],
SE, Friday, August 2 2019, 8:24 AM
execve("/sd/usr/bin/wash", ["wash", "-i", "wlan1mon"], 0x7f965808 /* 13 vars */) = 0
set_thread_area(0x77a29dc0) = 0
set_tid_address(0x77a22d28) = 1961
open("/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1 ENOENT (No such file
or directory)
open("usr/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
open("/sd/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = -1 ENOENT (No such
file or directory)
open("/sd/usr/lib/libpcap.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = 3
fcntl64(3, F_SETFD, FD_CLOEXEC) = 0
fstat64(3, {st_mode=S_IFREG|0644, st_size=177336, ...}) = 0
read(3, "\177ELF\1\2\1\0\0\0\0\0\0\0\0\0\0\3\0\10\0\0\0\1\0\0=\360\0\0\0004"... ,
936) = 936
mmap2(NULL, 245760, PROT_READ|PROT_EXEC, MAP_PRIVATE, 3, 0) = 0x77942000
mmap2(0x7797c000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0x2a000) =
0x7797c000
close(3) = 0
open("/lib/libgcc_s.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = 3
fcntl64(3, F_SETFD, FD_CLOEXEC) = 0
fstat64(3, {st_mode=S_IFREG|0644, st_size=78096, ...}) = 0
read(3, "\177ELF\1\2\1\0\0\0\0\0\0\0\0\0\0\3\0\10\0\0\0\1\0\0(p\0\0\0004"... , 936) =
936
mmap2(NULL, 147456, PROT_READ|PROT_EXEC, MAP_PRIVATE, 3, 0) = 0x7791e000
mmap2(0x77941000, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0x13000) =
0x77941000
close(3) = 0
mprotect(0x7797c000, 4096, PROT_READ) = 0
mprotect(0x463000, 4096, PROT_READ) = 0
writev(2, [{iov_base="\nWash v1.6.4 WiFi Protected Setu"... , iov_len=44},
{iov_base=NULL, iov_len=0}], 2
Wash v1.6.4 WiFi Protected Setup Scan Tool
) = 44
writev(2, [{iov_base="", iov_len=0}, {iov_base="Copyright (c) 2011, Tactical
Net"... , iov_len=63}], 2Copyright (c) 2011, Tactical Network Solutions, Craig
Heffner
```

```

) = 63
brk(NULL) = 0x73f000
brk(0x74a000) = 0x74a000
socket(AF_INET, SOCK_DGRAM, IPPROTO_IP) = 3
ioctl(3, SIOCGIFHWADDR, {ifr_name="wlan1mon", ifr_hwaddr=00:c0:ca:90:a3:35}) = 0
close(3) = 0
open("wlan1mon", O_RDONLY|O_LARGEFILE) = -1 ENOENT (No such file or directory)
socket(AF_UNIX, SOCK_RAW, 0) = 3
ioctl(3, SIOCETHTOOL, 0x7ff84f24) = 0
close(3) = 0
open("/proc/net/dev", O_RDONLY|O_LARGEFILE) = 3
readv(3, [{iov_base="", iov_len=0}, {iov_base="Inter-| Receive", iov_len=1024}], 2) = 941
_llseek(3, -369, [572], SE
Fri 8:24 AM
Message by You: # SimC Addon 1.12.2 # Requires SimulationCraft 820-01 or newer
demonhunter="Vedante" level=120 race=blood_elf region=eu server=draenor role=attack
professions=leatherworking=175/alchemy=175 talents=2313221 spec=havoc
azerite_essences=14:3/300573/12:3/300575 #
azerite_essences_available=4:3/5:3/6:3/7:2/12:3/14:3/15:2/22:4/23:3/27:3/28:2/32:1
head=,id=169005,bonus_id=4819/1487/4786/6267/4775,context=23,azerite_powers=159/568/
30/15/13 neck=,id=158075,bonus_id=6316/4932/4933/1592,context=11,azerite_level=61
shoulder=,id=167764,bonus_id=6300/6298/1502/4786/6265/4775,azerite_powers=159/575/30
/15/13 back=,id=159292,bonus_id=5010/1602/4786,context=16
chest=,id=168343,bonus_id=4824/1517/4786/6269,context=6,azerite_powers=159/353/30/84
wrist=,id=170305,gem_id=168637,bonus_id=6300/4802/6293/1507/4786
hands=,id=170334,gem_id=168642,bonus_id=6300/4802/6293/1507/4786
waist=,id=170368,gem_id=168642,bonus_id=6300/4802/6293/1507/4786
legs=,id=168715,gem_id=168642,bonus_id=1681,context=13
feet=,id=170141,gem_id=168642,bonus_id=6300/4802/6294/1512/4786
finger1=,id=165565,enchant_id=6111,gem_id=168642,bonus_id=4800/1808/1537/5855/4783,c
ontext=6 finger2=,id=159461,enchant_id=6111,bonus_id=5010/1602/5860/4784,context=16
trinket1=,id=167555,gem_id=167672/168742/167693,gem_bonus_id=0/1472:5855:4783,bonus_
id=1492,context=11 trinket2=,id=165579,bonus_id=4800/1547/4783,context=6
main_hand=,id=168900,enchant_id=5965,bonus_id=4800/1517/4786,context=6
off_hand=,id=168900,enchant_id=6148,bonus_id=4800/1517/4786,context=6 ### Gear from
Bags # # Cowl of Righteous Resolve (420) #
head=,id=165519,bonus_id=4824/1537/4786/5420/4775,context=6,azerite_powers=126/562/4
62/202/13 # # Tidemother's Cover (420) #
head=,id=165819,bonus_id=4824/1537/4786/5420/4775,context=6,azerite_powers=159/126/3
0/15/13 # # Helm of the Inexorable Tide (435) #
head=,id=168345,bonus_id=4823/1502/4786/6267/4775,context=5,azerite_powers=159/126/2
0/83/13 # # Tentacle-Laced Spaulders (420) #
shoulder=,id=159307,bonus_id=5448/1587/4786/5421/4775,context=35,azerite_powers=220/
126/462/84/13 # # Notorious Aspirant's Leather Spaulders (385) #
shoulder=,id=167470,bonus_id=6352/1497/4785/6259,context=47,azerite_powers= # #
Phantom Stalker Shoulders (420) #
shoulder=,id=165523,bonus_id=4824/1537/4786/5421/4775,context=6,azerite_powers=352/1
59/30/15/13 # # Mountebank's Colorful Cloak (415) #

```

```
back=,id=169064,gem_id=168642,bonus_id=4779/4802/1472/4786,context=23 # # Richly
Appointed Drape (430) # back=,id=169394,bonus_id=4779, Friday, August 2 2019, 8:25
AM
# SimC Addon 1.12.2
# Requires SimulationCraft 820-01 or newer

demonhunter="Vedante"
level=120
race=blood_elf
region=eu
server=draenor
role=attack
professions=leatherworking=175/alchemy=175
talents=2313221
spec=havoc

azerite_essences=14:3/300573/12:3/300575
# azerite_essences_available=4:3/5:3/6:3/7:2/12:3/14:3/15:2/22:4/23:3/27:3/28:2/32:1

head=,id=169005,bonus_id=4819/1487/4786/6267/4775,context=23,azerite_powers=159/568/
30/15/13
neck=,id=158075,bonus_id=6316/4932/4933/1592,context=11,azerite_level=61
shoulder=,id=167764,bonus_id=6300/6298/1502/4786/6265/4775,azerite_powers=159/575/30
/15/13
back=,id=159292,bonus_id=5010/1602/4786,context=16
chest=,id=168343,bonus_id=4824/1517/4786/6269,context=6,azerite_powers=159/353/30/84
wrist=,id=170305,gem_id=168637,bonus_id=6300/4802/6293/1507/4786
hands=,id=170334,gem_id=168642,bonus_id=6300/4802/6293/1507/4786
waist=,id=170368,gem_id=168642,bonus_id=6300/4802/6293/1507/4786
legs=,id=168715,gem_id=168642,bonus_id=1681,context=13
feet=,id=170141,gem_id=168642,bonus_id=6300/4802/6294/1512/4786
finger1=,id=165565,enchant_id=6111,gem_id=168642,bonus_id=4800/1808/1537/5855/4783,c
ontext=6
finger2=,id=159461,enchant_id=6111,bonus_id=5010/1602/5860/4784,context=16
trinket1=,id=167555,gem_id=167672/168742/167693,gem_bonus_id=0/1472:5855:4783,bonus_
id=1492,context=11
trinket2=,id=165579,bonus_id=4800/1547/4783,context=6
main_hand=,id=168900,enchant_id=5965,bonus_id=4800/1517/4786,context=6
off_hand=,id=168900,enchant_id=6148,bonus_id=4800/1517/4786,context=6

### Gear from Bags
#
# Cowl of Righteous Resolve (420)
#
head=,id=165519,bonus_id=4824/1537/4786/5420/4775,context=6,azerite_powers=126/562/4
62/202/13
#
# Tidemother's Cover (420)
#
head=,id=165819,bonus_id=4824/1537/4786/5420/4775,context=6,azerite_powers=159/126/3
```

0/15/13

#

# Helm of the Inexorable Tide (435)

#

head=,id=168345,bonus\_id=4823/1502/4786/6267/4775,context=5,azerite\_powers=159/126/20/83/13

#

# Tentacle-Laced Spaulders (420)

#

shoulder=,id=159307,bonus\_id=5448/1587/4786/5421/4775,context=35,azerite\_powers=220/126/462/84/13

#

# Notorious Aspirant's Leather Spaulders (385)

# shoulder=,id=167470,bonus\_id=6352/1497/4785/6259,context=47,azerite\_powers=

#

# Phantom Stalker Shoulders (420)

#

shoulder=,id=165523,bonus\_id=4824/1537/4786/5421/4775,context=6,azerite\_powers=352/159/30/15/13

#

# Mountebank's Colorful Cloak (415)

# back=,id=169064,gem\_id=168642,bonus\_id=4779/4802/1472/4786,context=23

#

# Richly Appointed Drape (430)

# back=,id=169394,bonus\_id=4779

Message by You: ;<script>onmouseover=alert()</script>, Friday, August 2 2019, 8:25 AM

; <script>onmouseover=alert()</script>

Message by You: abken | 17:43 hi allll abken | 17:45 пукчо, целунах ГАДЖЕТО ви днес, умирате ли от яд abken | 17:46 историята е кратка тоя на кораба ни даде колани с тежести и направихме състезание abken | 17:47 тея дето бях с тях в гърция, тая дето споря с нея, сещате се, дето казвате защо ходя с хора дето не ми са приятни, а те са приятни, то и спора е забавен някога abken | 17:48 тоя на корабчето ни даде колани за тежести, те са 4 джоба с лепка (велкро) и въте се слагат по 2кг 8кг колан abken | 17:49 и хвърли една кислородна бутилка на дъното abken | 17:49 вика САМО ДА МИ ЗАРЕЖЕТЕ БУТИЛКАТА ТАМ ама не ползвахме бутилката направихме удавническо състезание онея двамата abken | 17:50 неговата не може да плува, само я потопихме на дъното, казах как да прави налягането, учихме я 1 час де че на тоя моя познат неговия приятел, той е и мой познат де, беше в гърция с нас за 2 дни и го знам от години, нали вчера пукна тъпан и бяха наплашени малко, ама я обучихме както трябва, то е елементарно abken | 17:51 ама щото на дъното се прави изравняване на налягането на 1 минута, а докато се плува към дъното през 2-3 секунди макс abken | 17:51 та тя беше само на дъното, а нейния ходеше до сушата и ѝ даваше въздух abken | 17:52 и ние така и знаете кой би де abken | 17:52 тя като може да излиза някога тя излизаше за въздух, някога аз abken | 17:52 и източихме 1 бутилка с кислород цялата те другите като са страхливци пуснаха кислорода да тече, ако имали нужда веднага да имат abken | 17:53 не ревнувате нали, то във водата не се брои abken | 17:53 то не е мляс мляс, а се прави вакуум само за въздуха да протича abken | 17:54 моето дясно ухо иначе днес се запуши и на момента излезнах като професионален гмуркач съм abken | 17:54 надуя ли през носа въздух докато го стискам и ако не изпукат 2-те уши значи е много

лошо дясното не пукаше abken | 17:55 тоест налягането го поема навъте и трябва реално да издухам по-силно ама може лявото да спукам докато искам да освободя дясното налягането е сложна наука abken | 17:55 то зад тъпаните има едни балони с въздух, които излизат през вътрешното ухо (което свързва ушите с носа) и през носа abken | 17:57 та като духам през носа въздуха под водата и тея балони в ушите остават без въздух и се пукат тъпаните а като се стиснат ноздрите и се надуе се вкарва въздух от носа през евстахиевите тръби до ушите, ама тея тръби са затворени винаги отварят се само като се духа въздух през носа докато е запушен и при прозяване ак, Friday, August 2 2019, 8:26 AM

abken | 17:43

hi alllll

abken | 17:45

пукчо, целунах ГАДЖЕТО ви днес, умирайте ли от яд

abken | 17:46

историята е кратка тоя на кораба ни даде колани с тежести и направихме състезание

abken | 17:47

тея дето бях с тях в гърция, тая дето споря с нея, сещате се, дето казвате защо ходя с хора дето не ми са приятни, а те са приятни, то и спора е забавен някога

abken | 17:48

тоя на корабчето ни даде колани за тежести, те са 4 джоба с лепка (велкро) и въте се слагат по 2кг 8кг колан

abken | 17:49

и хвърли една кислородна бутилка на дъното

abken | 17:49

вика САМО ДА МИ ЗАРЕЖЕТЕ БУТИЛКАТА ТАМ

ама не ползвахме бутилката

направихме удавническо състезание

онея двамата

abken | 17:50

неговата не може да плува, само я потопихме на дъното, казах как да прави налягането, учихме я 1 час де че на тоя моя познат неговия приятел, той е и мой познат де, беше в гърция с нас за 2 дни и го знам от години, нали вчера пукна тъпан и бяха наплашени малко, ама я обучихме както трябва, то е елементарно

abken | 17:51

ама щото на дъното се прави изравняване на налягането на 1 минута, а докато се плува към дъното през 2-3 секунди макс

abken | 17:51

та тя беше само на дъното, а нейния ходеше до сушата и й даваше въздух

abken | 17:52

и ние така  
и знаете кой би де

abken | 17:52

тя като може да излиза някога тя излизаше за въздух, някога аз

abken | 17:52

и източихме 1 бутилка с кислород цялата те другите като са страхливци пуснаха кислорода да тече, ако имали нужда веднага да имат

abken | 17:53

не ревнувате нали, то във водата не се брои

abken | 17:53

то не е мляс мляс, а се прави вакуум само за въздуха да протича

abken | 17:54

моето дясно ухо иначе днес се запуши и на момента излезнах като професионален гмуркач съм

abken | 17:54

надуя ли през носа въздух докато го стискам и ако не изпукат 2-те уши значи е много лошо  
дясното не пукаше

abken | 17:55

тоест налягането го поема навъте и трябва реално да издухам по-силно ама може лявото да спукам докато искам да освободя дясното налягането е сложна наука

abken | 17:55

то зад тъпаните има едни балони с въздух, които излизат през вътрешното ухо (което свързва ушите с носа) и през носа

abken | 17:57

та като духам през носа въздуха под водата и тея балони в ушите остават без въздух и се пукат тъпаните а като се стиснат ноздрите и се надуе се вкарва въздух от носа през евстахиевите тръби до ушите, ама тея тръби са затворени винаги отварят се само като се духа въздух през носа докато е запушен и при прозяване ак

```
Message by You: documentclass{article} usepackage{amsthm} usepackage{lipsum} parskip 12pt parindent 0pt newtheorem{theorem}{Theorem} begin{document} lipsum[1-4] begin{theorem} This is my theorem. end{theorem} begin{proof} Let's cut this long proof into little pieces. fbox{Part 1: firstly} This is part 1. fbox{Part 2: secondly} This is part 2. end{proof} end{document} begin{proof} Let's cut this long proof into little pieces. begin{subproof}{Title of subproof 1} (subproof 1) end{subproof} begin{subproof}{Title of subproof 2} (subproof 2) end{subproof} end{proof} documentclass{article} usepackage{amsthm} usepackage{lipsum} newtheorem{theorem}{Theorem} makeatletter newcommand{proofpart}[2]{% par addvspace{medskipamount}% noindentemph{Part #1: #2}parnobreak addvspace{smallskipamount}% @afterheading } makeatother begin{document} lipsum[1-4]
```

```

begin{theorem} This is my theorem. end{theorem} begin{proof} Let's cut this long
proof into little pieces. proofpart{1}{firstly} This is part 1.
proofpart{2}{secondly} This is part 2. proofpart{3}{thirdly} This is part 3.
end{proof} end{document} documentclass{article} usepackage{amsthm}
usepackage{lipsum} usepackage{enumitem} newtheorem{theorem}{Theorem} begin{document}
lipsum[1] begin{theorem} This is my theorem. end{theorem} begin{proof} Let's cut
this long proof into little pieces. begin{enumerate}[label={{Part} arabic*.},
leftmargin=*] item This is part 1. item This is part 2. item This is part 3.
end{enumerate} end{proof} end{document}, Friday, August 2 2019, 8:26 AM
documentclass{article}

```

```

usepackage{amsthm}
usepackage{lipsum}

```

```

parskip 12pt
parindent 0pt
newtheorem{theorem}{Theorem}

```

```

begin{document}
  lipsum[1-4]
  begin{theorem}
    This is my theorem.
  end{theorem}
  begin{proof}
    Let's cut this long proof into little pieces.

    fbox{Part 1: firstly}

    This is part 1.

    fbox{Part 2: secondly}

    This is part 2.
  end{proof}
end{document}

```

```

begin{proof}
  Let's cut this long proof into little pieces.
  begin{subproof}{Title of subproof 1}
    (subproof 1)
  end{subproof}
  begin{subproof}{Title of subproof 2}
    (subproof 2)
  end{subproof}
end{proof}

```

```

documentclass{article}

```

```

usepackage{amsthm}
usepackage{lipsum}

```

```

newtheorem{theorem}{Theorem}

makeatletter
newcommand{proofpart}[2]{%
  par
  addvspace{medskipamount}%
  noindentemph{Part #1: #2}parnobreak
  addvspace{smallskipamount}%
  @afterheading
}
makeatother

begin{document}
lipsum[1-4]

begin{theorem}
This is my theorem.
end{theorem}

begin{proof}
Let's cut this long proof into little pieces.

proofpart{1}{firstly}

This is part 1.

proofpart{2}{secondly}

This is part 2.

proofpart{3}{thirdly}

This is part 3.
end{proof}

end{document}

documentclass{article}

usepackage{amsthm}
usepackage{lipsum}
usepackage{enumitem}

newtheorem{theorem}{Theorem}

begin{document}
lipsum[1]

begin{theorem}

```

This is my theorem.  
end{theorem}

begin{proof}  
Let's cut this long proof into little pieces.

begin{enumerate}[label={{Part} arabic\*}, leftmargin=\*]  
  item This is part 1.  
  item This is part 2.  
  item This is part 3.  
end{enumerate}  
end{proof}

end{document}

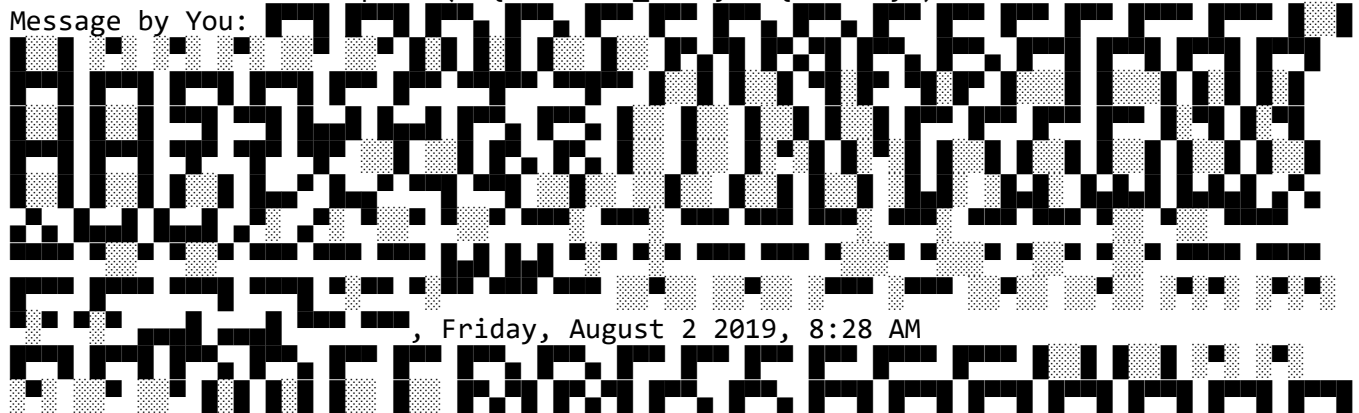
Message by You: Log uploaded on Sunday, July 21, 2019, 5:18:23 PM Loaded mods: Core:  
(no assemblies) HugsLib[ov:6.1.3]: 0Harmony(1.2.0.1), HugsLib(av:1.0.0.0,fv:6.1.3)  
Miscellaneous 'CORE': ColonistKeys(1.0.0.0), CommonMisc(1.0.0.0) JecsTools:  
0Harmony(1.0.9.1), 0JecsTools(1.0.8.0), AbilityUser(1.18.0.0),  
AbilityUserAI(1.18.0.0), CompActivatableEffect(1.18.0.0), CompAnimated(1.18.0.0),  
CompBalloon(1.18.0.0), CompDeflector(1.18.0.0), CompDelayedSpawner(1.18.0.0),  
CompExtraSounds(1.18.0.0), CompInstalledPart(1.18.0.0), CompLumbering(1.18.0.0),  
CompOverlays(1.18.0.0), CompOversizedWeapon(1.18.0.0), CompSlotLoadable(1.18.0.0),  
CompToggleDef(1.18.0.0), CompVehicle(1.17.0.1), PawnShields(1.0.0.0),  
ThinkNodes(1.0.0.0) EdB Prepare Carefully: 0Harmony(1.1.0.0),  
EdBPrepareCarefully(1.0.11.0) RimHUD: 0Harmony(1.2.0.1), RimHUD(1.3.2.0)  
Hospitality: \$HugsLibChecker(0.5.0.0), Hospitality(av:1.0.0.0,fv:1.0.18)  
QualityBuilder: 0Harmony(1.2.0.1), QualityBuilder(1.0.7.0) More Trade Ships: (no  
assemblies) Various Space Ship Chunk: 0Harmony(1.2.0.1),  
ShipChunkTranspiler(0.1.1.0) Haul to Stack: \$HugsLibChecker(0.5.0.0),  
0Harmony(1.2.0.2), HaulToStack(1.0.0.0) Prepare Landing[ov:0.9.4]:  
PrepareLanding(0.9.4.0) Less Rebuff: (no assemblies) Increased Stack: (no  
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Heat Map: \$HugsLibChecker(0.5.0.0), HeatMap(1.0.4.0) Animal Tab: 0Harmony(1.2.0.1),  
AnimalTab(av:3.0.0.0,fv:3.7.230) Level Up!: 0Harmony(1.2.0.1), LevelUp(1.0.9.1) What  
the hack?![ov:1.2.0]: \$HugsLibChecker(0.5.0.0), WhatTheHack(1.0.0.0) Real Ruins:  
0Harmony(1.2.0.1), RealRuins(1.8.1.24825) Numbers: 0Harmony(1.2.0.1),  
Numbers(av:1.0.0.0,fv:1.0.0.4) Psychology: \$HugsLibChecker(0.5.0.0),  
Psychology(18.11.18.0) Interaction Bubbles: 0Harmony(1.2.0.1), Bubbles(1.5.0.0)  
Stack XXL[ov:1.0.0]: \$HugsLibChecker(0.5.0.0), StackXXL(1.0.0.0) Simple  
sidearms[ov:1.3.2]: SimpleSidearms(1.0.0.0) Wall Light: \$HugsLibChecker(0.5.0.0),  
WallLight(1.0.0.0) Color Coded Mood Bar: 0Harmony(1.2.0.1), ColoredMoodBar(1.0.0.0)  
Feed The Colonists: (no assemblies) Dual Wield: \$HugsLibChecker(0.5.0.0),  
DualWield(1.0.0.0) RIMMSLoadUp: 0Harmony(1.2.0.1), RIMMSLoadUp(1.0.7040.29929)  
Extended Storage: 0Harmony(1.2.0.1), ExtendedStorage(3.4.1.8646),  
\_harmonycheck(1.0.0.0) [FSF] Rain Washes Away Filth: (no assemblies) Children,  
school and learning: 0Harmony(1.2.0.1), Children(1.0.0.0),  
ChildrenHelperClasses(1.0.0.0) Pick Up And Haul: 0Harmony(1.2.0.1),  
IHoldMultipleThings(av:0.1.0.0,fv:1.0.0.0), P, Friday, August 2 2019, 8:26 AM  
Log uploaded on Sunday, July 21, 2019, 5:18:23 PM  
Loaded mods:

Core: (no assemblies)  
HugsLib[ov:6.1.3]: 0Harmony(1.2.0.1), HugsLib(av:1.0.0.0,fv:6.1.3)  
Miscellaneous 'CORE': ColonistKeys(1.0.0.0), CommonMisc(1.0.0.0)  
JecsTools: 0Harmony(1.0.9.1), 0JecsTools(1.0.8.0), AbilityUser(1.18.0.0),  
AbilityUserAI(1.18.0.0), CompActivatableEffect(1.18.0.0), CompAnimated(1.18.0.0),  
CompBalloon(1.18.0.0), CompDeflector(1.18.0.0), CompDelayedSpawner(1.18.0.0),  
CompExtraSounds(1.18.0.0), CompInstalledPart(1.18.0.0), CompLumbering(1.18.0.0),  
CompOverlays(1.18.0.0), CompOversizedWeapon(1.18.0.0), CompSlotLoadable(1.18.0.0),  
CompToggleDef(1.18.0.0), CompVehicle(1.17.0.1), PawnShields(1.0.0.0),  
ThinkNodes(1.0.0.0)  
EdB Prepare Carefully: 0Harmony(1.1.0.0), EdBPrepareCarefully(1.0.11.0)  
RimHUD: 0Harmony(1.2.0.1), RimHUD(1.3.2.0)  
Hospitality: \$HugsLibChecker(0.5.0.0), Hospitality(av:1.0.0.0,fv:1.0.18)  
QualityBuilder: 0Harmony(1.2.0.1), QualityBuilder(1.0.7.0)  
More Trade Ships: (no assemblies)  
Various Space Ship Chunk: 0Harmony(1.2.0.1), ShipChunkTranspiler(0.1.1.0)  
Haul to Stack: \$HugsLibChecker(0.5.0.0), 0Harmony(1.2.0.2), HaulToStack(1.0.0.0)  
Prepare Landing[ov:0.9.4]: PrepareLanding(0.9.4.0)  
Less Rebuff: (no assemblies)  
Increased Stack: (no assemblies)  
Allow Tool: \$HugsLibChecker(0.5.0.0), AllowTool(av:3.6.0.0,fv:3.6.1)  
Heat Map: \$HugsLibChecker(0.5.0.0), HeatMap(1.0.4.0)  
Animal Tab: 0Harmony(1.2.0.1), AnimalTab(av:3.0.0.0,fv:3.7.230)  
Level Up!: 0Harmony(1.2.0.1), LevelUp(1.0.9.1)  
What the hack?![ov:1.2.0]: \$HugsLibChecker(0.5.0.0), WhatTheHack(1.0.0.0)  
Real Ruins: 0Harmony(1.2.0.1), RealRuins(1.8.1.24825)  
Numbers: 0Harmony(1.2.0.1), Numbers(av:1.0.0.0,fv:1.0.0.4)  
Psychology: \$HugsLibChecker(0.5.0.0), Psychology(18.11.18.0)  
Interaction Bubbles: 0Harmony(1.2.0.1), Bubbles(1.5.0.0)  
Stack XXL[ov:1.0.0]: \$HugsLibChecker(0.5.0.0), StackXXL(1.0.0.0)  
Simple sidearms[ov:1.3.2]: SimpleSidearms(1.0.0.0)  
Wall Light: \$HugsLibChecker(0.5.0.0), WallLight(1.0.0.0)  
Color Coded Mood Bar: 0Harmony(1.2.0.1), ColoredMoodBar(1.0.0.0)  
Feed The Colonists: (no assemblies)  
Dual Wield: \$HugsLibChecker(0.5.0.0), DualWield(1.0.0.0)  
RIMMSLoadUp: 0Harmony(1.2.0.1), RIMMSLoadUp(1.0.7040.29929)  
Extended Storage: 0Harmony(1.2.0.1), ExtendedStorage(3.4.1.8646),  
\_harmonycheck(1.0.0.0)  
[FSF] Rain Washes Away Filth: (no assemblies)  
Children, school and learning: 0Harmony(1.2.0.1), Children(1.0.0.0),  
ChildrenHelperClasses(1.0.0.0)  
Pick Up And Haul: 0Harmony(1.2.0.1), IHoldMultipleThings(av:0.1.0.0,fv:1.0.0.0), P  
Message by You: main debug: VLC media player - 3.0.6 Vetinari main debug: Copyright  
© 1996-2018 the VideoLAN team main debug: revision 3.0.6-0-g5803e85f73 main debug:  
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'--enable-theora' '--enable-shout' '--enable-ncurses' '--enable-twolame'  
'--enable-realrtsp' '--enable-libass' '--enable-macosx-qtkit'  
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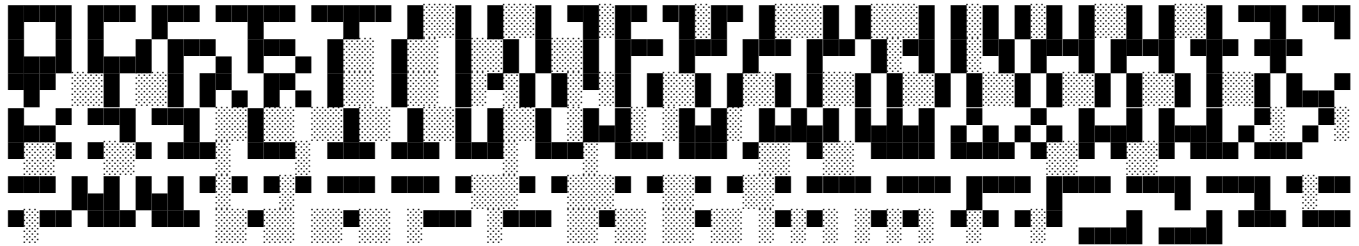
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'--with-macosx-sdk=/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform/Developer/SDKs/MacOSX10.13.sdk'  
'--with-breakpad=https://mac.crashes.videolan.org'  
'build_alias=x86_64-apple-darwin17' 'host_alias=x86_64-apple-darwin17'  
'CC=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang' 'CFLAGS=-g' 'LDFLAGS='  
'CXX=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang++' 'CXXFLAGS=-g'  
'OBJC=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang' 'OBJCFLAGS=-g' main debug: auto hiding mouse cursor main debug: toggling pause main debug: toggling pause main warning: picture is too late to be displayed (missing 68 ms) main warning: picture is too late to be displayed (missing 59 ms) main warning: picture is too late to be displayed (missing 51 ms) main warning: picture is too late to be displayed (missing 43 ms) main warning: picture is too late to be displayed (missing 34 ms) main warning: picture is too late to be displayed (missing 26 ms) main warning: picture is too late to be displayed (missing 20 ms) main debug: picture might be displayed late (missing 14 ms) main debug: picture might be displayed late (missing 10 ms) main warning: picture is too late to be displayed (missing 18 ms) main debug: picture might be displayed late (missing 10 ms) main warning: picture is too late to be displayed (missing 18 ms) main debug: picture might be displayed late (missing 9 ms) main warning: picture is too late to be displayed (missing 17 ms) main debug: picture might be displayed late (missing 9 ms) main warning: picture is too late to be displayed (missing 17 ms) main debug: picture might be displayed, Friday, August 2 2019, 8:27 AM  
main debug: VLC media player - 3.0.6 Vetinari  
main debug: Copyright © 1996-2018 the VideoLAN team  
main debug: revision 3.0.6-0-g5803e85f73  
main debug: configured with  
/Users/d-fu/vlc-3.0/extras/package/macosx/../../../../configure  
'--prefix=/Users/d-fu/vlc-3.0/build/vlc_install_dir' '--enable-macosx'  
'--enable-merge-ffmpeg' '--enable-osx-notifications' '--enable-faad' '--enable-flac'  
'--enable-theora' '--enable-shout' '--enable-ncurses' '--enable-twolame'  
'--enable-realrtsp' '--enable-libass' '--enable-macosx-qtkit'  
'--enable-macosx-avfoundation' '--disable-skins2' '--disable-xcb' '--disable-caca'  
'--disable-pulse' '--disable-sdl-image' '--disable-vnc'  
'--build=x86_64-apple-darwin17' '--host=x86_64-apple-darwin17'  
'--with-macosx-version-min=10.7'  
'--with-macosx-sdk=/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform/Developer/SDKs/MacOSX10.13.sdk'  
'--with-breakpad=https://mac.crashes.videolan.org'  
'build_alias=x86_64-apple-darwin17' 'host_alias=x86_64-apple-darwin17'  
'CC=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang' 'CFLAGS=-g' 'LDFLAGS='  
'CXX=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang++' 'CXXFLAGS=-g'  
'OBJC=/Applications/Xcode.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/clang' 'OBJCFLAGS=-g'
```

```
main debug: auto hiding mouse cursor
main debug: toggling pause
main debug: toggling pause
main warning: picture is too late to be displayed (missing 68 ms)
main warning: picture is too late to be displayed (missing 59 ms)
main warning: picture is too late to be displayed (missing 51 ms)
main warning: picture is too late to be displayed (missing 43 ms)
main warning: picture is too late to be displayed (missing 34 ms)
main warning: picture is too late to be displayed (missing 26 ms)
main warning: picture is too late to be displayed (missing 20 ms)
main debug: picture might be displayed late (missing 14 ms)
main debug: picture might be displayed late (missing 10 ms)
main warning: picture is too late to be displayed (missing 18 ms)
main debug: picture might be displayed late (missing 10 ms)
main warning: picture is too late to be displayed (missing 18 ms)
main debug: picture might be displayed late (missing 9 ms)
main warning: picture is too late to be displayed (missing 17 ms)
main debug: picture might be displayed late (missing 9 ms)
main warning: picture is too late to be displayed (missing 17 ms)
main debug: picture might be displaye
Message by You: def _put_api_request(self, params, files=None): if 'pid' not in
params: params['pid'] = self.pid if files: r = requests.put(ITEM_API_URL,
data=params, files=files) else: #use streaming multipart encoder, for potentially
large files in params m = MultipartEncoder(fields=params) r =
requests.put(ITEM_API_URL, data=m, headers={"Content-Type": m.content_type}) if not
r.ok: raise Exception(f'{r.status_code} - {r.text}'), Friday, August 2 2019, 8:27 AM
def _put_api_request(self, params, files=None):
    if 'pid' not in params:
        params['pid'] = self.pid
    if files:
        r = requests.put(ITEM_API_URL, data=params, files=files)
    else:
        #use streaming multipart encoder, for potentially large files in params
        m = MultipartEncoder(fields=params)
        r = requests.put(ITEM_API_URL, data=m, headers={"Content-Type":
m.content_type})
    if not r.ok:
        raise Exception(f'{r.status_code} - {r.text}')
```

Message by You:



, Friday, August 2 2019, 8:28 AM



Message by You: import React from 'react'; //import logo from './logo.svg'; import './App.css'; //import { directive } from '@babel/types'; //import { Fragment } from 'react'; //import { ninvoke } from 'q'; class App extends React.Component { constructor(props){ super(props); this.state = { userInput: '', list: [], } } changeUserInput(input){ this.setState({ userInput: input, }); } addToList(input){ let listArray = this.state.list; listArray.push(input); this.setState({ list: listArray, userInput: '' }) } removeFromList(){ this.setState({ }) } render(){ return ( <div> <input onChange={e=>this.changeUserInput(e.target.value)} value={this.state.UserInput} type='text' /> <button onClick={()=>this.addToList(this.state.userInput)}>Add</button> <ul> {this.state.list.map((val)=><li>{val}</li>)} </ul> </div> ) } } export default App; ,

Friday, August 2 2019, 8:28 AM

```
import React from 'react';
//import logo from './logo.svg';
import './App.css';
//import { directive } from '@babel/types';
//import { Fragment } from 'react';
//import { ninvoke } from 'q';
```

```
class App extends React.Component {
```

```
  constructor(props){
    super(props);
```

```
    this.state = {
      userInput: '',
      list: [],
```

```
  }
```

```
}
```

```
changeUserInput(input){
  this.setState({
    userInput: input,
```

```
  });
```

```
}
```

```
addToList(input){
```

```
  let listArray = this.state.list;
```

```
  listArray.push(input);
```

```

    this.setState({
      list: listArray,
      userInput: ''
    })
  }

  removeFromList(){
    this.setState({

    })
  }
  render(){
    return (
      <div>
        <input
          onChange={e=>this.changeUserInput(e.target.value)}
          value={this.state.UserInput}
          type='text'
        />
        <button onClick={()=>this.addToList(this.state.userInput)}>Add</button>

        <ul>

          {this.state.list.map((val)=><li>{val}</li>)}

        </ul>
      </div>
    )
  }
}

```

```
export default App;
```

```
Message by You: monitor = peripheral.wrap("right") monitor.clear() sleep(1)
```

```
monitor.write("thomas il é moche"), Friday, August 2 2019, 8:28 AM
```

```
monitor = peripheral.wrap("right")
```

```
monitor.clear()
```

```
sleep(1)
```

```
monitor.write("thomas il é moche")
```

```
Message by You: // This example code is in the public domain. import
```

```
processing.serial.*; import processing.opengl.*; int bgcolor; // Background color
```

```
int fgcolor; // Fill color Serial myPort; // The serial port int[] serialInArray =
```

```
new int[225]; // Where we'll put what we receive int[] pastInArray = new int [225];
```

```
float[][] colorTarget = new float[3][255]; float[][] currentColor = new
```

```
float[3][255]; PVector[][] vertices = new PVector[15][15]; float[] verticesTZ = new
```

```
float[15]; float w = 30; float ease = 0.75; int serialCount = 0; // A count of how
```

```
many bytes we receive int xpos, ypos; // Starting position of the ball boolean
```

```
firstContact = false; // Whether we've heard from the microcontroller int tiempoant;
```

```
int render=0; int dif=0; void setup() { size(960, 600, OPENGLE); // Stage size
```

```
noStroke(); // No border on the next thing draw // Print a list of the serial ports,
```

```
for debugging purposes: println(Serial.list()); // I know that the first port in the
```

```
serial list on my mac // is always my FTDI adaptor, so I open Serial.list()[0]. //
```

```

On Windows machines, this generally opens COM1. // Open whatever port is the one
you're using. myPort = new Serial(this, Serial.list()[2], 115200); for (int j = 0; j
< 15; j++) { for (int i = 0; i < 15; i++) { vertices[i][j] = new PVector( i*w, j*w,
0); } } void draw() { if (render==1) { translate(width/4, 100); rotateX(0.5);
//rotateX(PI/10); background(0); for (int j=0; j<14; j++) { beginShape(QUAD_STRIP);
for (int i=0; i<15; i++) { stroke(255); fill(serialInArray[j*15+i], 0, 0); float x =
i*width/15; float y = j*height/15; verticesTZ[i] = serialInArray[j*15+i];
vertices[i][j].z += (verticesTZ[i]-vertices[i][j].z)*ease; vertex( vertices[i][j].x,
vertices[i][j].y, vertices[i][j].z); vertex( vertices[i][j+1].x, vertices[i][j+1].y,
vertices[i][j+1].z); } endShape(CLOSE); // println(); } render=0; } } void
serialEvent(Serial myPort) { // read a byte from the serial port: int inByte =
myPort.read(); // if this is the first byte received, and it's an A, // clear the
serial buffer and note that you've // h // ad first contact from the
microcontroller. // Otherwise, Friday, August 2 2019, 8:28 AM
// This example code is in the public domain.

```

```

import processing.serial.*;
import processing.opengl.*;

```

```

int bgcolor; // Background color
int fgcolor; // Fill color
Serial myPort; // The serial port
int[] serialInArray = new int[225]; // Where we'll put what we receive
int[] pastInArray = new int [225];
float[][] colorTarget = new float[3][255];
float[][] currentColor = new float[3][255];
PVector[][] vertices = new PVector[15][15];
float[] verticesTZ = new float[15];
float w = 30;
float ease = 0.75;

int serialCount = 0; // A count of how many bytes we receive
int xpos, ypos; // Starting position of the ball
boolean firstContact = false; // Whether we've heard from the microcontroller
int tiempoant;
int render=0;
int dif=0;

```

```

void setup() {
  size(960, 600, OPENGL); // Stage size
  noStroke(); // No border on the next thing draw

```

```

// Print a list of the serial ports, for debugging purposes:
println(Serial.list());

```

```

// I know that the first port in the serial list on my mac
// is always my FTDI adaptor, so I open Serial.list()[0].
// On Windows machines, this generally opens COM1.

```

```

// Open whatever port is the one you're using.

myPort = new Serial(this, Serial.list()[2], 115200);

for (int j = 0; j < 15; j++) {
    for (int i = 0; i < 15; i++) {
        vertices[i][j] = new PVector( i*w, j*w, 0);
    }
}

}

void draw() {

    if (render==1) {

        translate(width/4, 100);
        rotateX(0.5);
        //rotateX(PI/10);
        background(0);
        for (int j=0; j<14; j++) {
            beginShape(QUAD_STRIP);
            for (int i=0; i<15; i++) {
                stroke(255);

                fill(serialInArray[j*15+i], 0, 0);
                float x = i*width/15;
                float y = j*height/15;
                verticesTZ[i] = serialInArray[j*15+i];

                vertices[i][j].z += (verticesTZ[i]-vertices[i][j].z)*ease;
                vertex( vertices[i][j].x, vertices[i][j].y, vertices[i][j].z);
                vertex( vertices[i][j+1].x, vertices[i][j+1].y, vertices[i][j+1].z);
            }
            endShape(CLOSE);
            //          println();
        }
        render=0;
    }
}

void serialEvent(Serial myPort) {
    // read a byte from the serial port:
    int inByte = myPort.read();
    // if this is the first byte received, and it's an A,
    // clear the serial buffer and note that you've
    // h
    // ad first contact from the microcontroller.
    // Otherwise

```

```
Message by You: print("Hi, I'm Alan, your personal bot.") print("Today we are going
to work our your Life Path number") print("What day of the month were you born?")
input1 = input("Date> ") print("Thanks") print ("What month were you born?") input2
= input("Month> ") print("Thanks") print("And finally enter the year of your birth")
input3 = input("Year> ") number1 = int(input1) number2 = int(input2) number3 =
int(input3) result = number3 / (number2 * number1) output = str(result) print
("Well, I calculate that to be " + output + " , which means that you are currently
studying Programme 101 on Future Learn") print ("The numbers never lie!"), Friday,
August 2 2019, 8:29 AM
```

```
print("Hi, I'm Alan, your personal bot.")
print("Today we are going to work our your Life Path number")
print("What day of the month were you born?")
input1 = input("Date> ")
print("Thanks")
```

```
print ("What month were you born?")
input2 = input("Month> ")
```

```
print("Thanks")
print("And finally enter the year of your birth")
input3 = input("Year> ")
```

```
number1 = int(input1)
number2 = int(input2)
number3 = int(input3)
```

```
result = number3 / (number2 * number1)
output = str(result)
print ("Well, I calculate that to be " + output + " , which means that you are
currently studying Programme 101 on Future Learn")
print ("The numbers never lie!")
```

```
Message by You: WITH dx_case_inclusion_criteria_1 AS ( SELECT co.person_id,
cohort.standard_code_set AS code_set FROM {database}.condition_occurrence co,
{database}.HYPOTHYROIDISM_COHORT_VARS cohort WHERE co.condition_concept_id =
CAST(cohort.standard_concept_id AS int64) AND cohort.phenotype_definition_number = 0
AND cohort.standard_code_set = {code_set_group} GROUP BY co.person_id,
cohort.standard_code_set HAVING COUNT(DISTINCT co.condition_concept_id) >= 1 ),
mx_case_inclusion_criteria_1 AS ( SELECT * FROM ( SELECT m.person_id,
cohort.standard_code_set AS code_set FROM {database}.measurement m,
{database}.HYPOTHYROIDISM_COHORT_VARS cohort WHERE m.measurement_concept_id =
CAST(cohort.standard_concept_id AS int64) AND cohort.phenotype_definition_number = 1
AND cohort.standard_code_set = {code_set_group} AND m.value_as_number > m.range_high
GROUP BY m.person_id, cohort.standard_code_set HAVING COUNT(DISTINCT
m.measurement_concept_id) >= 1 UNION ALL SELECT m.person_id,
cohort.standard_code_set AS code_set FROM {database}.measurement m,
{database}.HYPOTHYROIDISM_COHORT_VARS cohort WHERE m.measurement_concept_id =
CAST(cohort.standard_concept_id AS int64) AND cohort.phenotype_definition_number = 2
AND cohort.standard_code_set = {code_set_group} AND m.value_as_number < m.range_high
GROUP BY m.person_id, cohort.standard_code_set HAVING COUNT(DISTINCT
m.measurement_concept_id) >= 1 )), mxrx_case_inclusion_criteria_1 AS ( SELECT * FROM
```

```

(SELECT person_id, code_set FROM (SELECT v.person_id, v.visit_occurrence_id,
v.visit_start_datetime, LAG(visit_start_datetime) OVER (ORDER BY v.person_id,
visit_start_datetime) as lag, cohort.standard_code_set AS code_set FROM
{database}.visit_occurrence v, {database}.drug_exposure de,
{database}.HYPOTHYROIDISM_COHORT_VARS cohort WHERE de.visit_occurrence_id =
v.visit_occurrence_id AND de.drug_concept_id = CAST(cohort.standard_concept_id AS
int64) AND cohort.phenotype_definition_number = 3 AND cohort.standard_code_set =
{code_set_group} GROUP BY v.person_id, v.visit_occurrence_id,
v.visit_start_datetime, code_set HAVING COUNT(DISTINCT de.drug_concept_id) >= 1)
WHERE DATETIME_DIFF(DATETIME(visit_start_datetime), DATETIME(lag), MONTH) >= 3 GROUP
BY person_id,, Friday, August 2 2019, 8:29 AM
WITH dx_case_inclusion_criteria_1 AS (
  SELECT co.person_id, cohort.standard_code_set AS code_set
  FROM
    {database}.condition_occurrence co,
    {database}.HYPOTHYROIDISM_COHORT_VARS cohort
  WHERE
    co.condition_concept_id = CAST(cohort.standard_concept_id AS int64)
    AND cohort.phenotype_definition_number = 0
    AND cohort.standard_code_set = {code_set_group}
  GROUP BY co.person_id, cohort.standard_code_set
  HAVING
    COUNT(DISTINCT co.condition_concept_id) >= 1
),

```

```

mx_case_inclusion_criteria_1 AS (
  SELECT * FROM (
    SELECT m.person_id, cohort.standard_code_set AS code_set
    FROM
      {database}.measurement m,
      {database}.HYPOTHYROIDISM_COHORT_VARS cohort
    WHERE
      m.measurement_concept_id = CAST(cohort.standard_concept_id AS int64)
      AND cohort.phenotype_definition_number = 1
      AND cohort.standard_code_set = {code_set_group}
      AND m.value_as_number > m.range_high
    GROUP BY
      m.person_id, cohort.standard_code_set
    HAVING
      COUNT(DISTINCT m.measurement_concept_id) >= 1
  UNION ALL
    SELECT m.person_id, cohort.standard_code_set AS code_set
    FROM
      {database}.measurement m,
      {database}.HYPOTHYROIDISM_COHORT_VARS cohort
    WHERE
      m.measurement_concept_id = CAST(cohort.standard_concept_id AS int64)
      AND cohort.phenotype_definition_number = 2
      AND cohort.standard_code_set = {code_set_group}
      AND m.value_as_number < m.range_high
  )

```

```

GROUP BY
  m.person_id, cohort.standard_code_set
HAVING
  COUNT(DISTINCT m.measurement_concept_id) >= 1
)),
mxrx_case_inclusion_criteria_1 AS (
SELECT * FROM
(SELECT person_id, code_set
FROM
(SELECT v.person_id,
  v.visit_occurrence_id,
  v.visit_start_datetime,
  LAG(visit_start_datetime) OVER (ORDER BY v.person_id, visit_start_datetime) as
lag,
  cohort.standard_code_set AS code_set
FROM
  {database}.visit_occurrence v,
  {database}.drug_exposure de,
  {database}.HYPOTHYROIDISM_COHORT_VARS cohort
WHERE de.visit_occurrence_id = v.visit_occurrence_id
  AND de.drug_concept_id = CAST(cohort.standard_concept_id AS int64)
  AND cohort.phenotype_definition_number = 3
  AND cohort.standard_code_set = {code_set_group}
GROUP BY
  v.person_id, v.visit_occurrence_id, v.visit_start_datetime, code_set
HAVING
  COUNT(DISTINCT de.drug_concept_id) >= 1)
WHERE
  DATETIME_DIFF(DATETIME(visit_start_datetime),
  DATETIME(lag), MONTH) >= 3
GROUP BY person_id,

```

```

Message by You: <plugin> <groupId>com.google.code.play2-maven-plugin</groupId>
<artifactId>play2-maven-plugin</artifactId>
<version>${play2.plugin.version}</version> <extensions>true</extensions>
<configuration> <routesGenerator>injected</routesGenerator>
<serverJvmArgs>-Dplay.evolutions.db.default.autoApply=true</serverJvmArgs>
</configuration> <executions> <execution> <id>routes-compile</id>
<phase>process-resources</phase> <goals> <goal>routes-compile</goal> </goals>
</execution> <execution> <id>ebean-enhance</id> <phase>process-classes</phase>
<goals> <goal>ebean-enhance</goal> </goals> </execution> </executions> </plugin>
<plugin> <groupId>com.google.code.sbt-compiler-maven-plugin</groupId>
<artifactId>sbt-compiler-maven-plugin</artifactId>
<version>${sbt-compiler.plugin.version}</version> <configuration>
<scalaVersion>${scala.version}</scalaVersion> <!--
<scalacOptions>-Ywarn-value-discard -Ypartial-unification -Ywarn-unused
-Xfatal-warnings -deprecation -unchecked -feature -Xlint -encoding
UTF-8</scalacOptions> --> <scalacOptions>-Ywarn-value-discard -Ypartial-unification
-Ywarn-unused -deprecation -unchecked -Xlint -encoding UTF-8</scalacOptions>
</configuration> </plugin> GET /status

```

```
com.company.salesapp.controllers.ServerStatusController.status() POST
/generate_monthly_statements
com.company.salesapp.controllers.MonthlyStatementController.generateMonthlyStatement
s() [ERROR]
/home/cuscamayta/company/salesapp/target/routes/main/com/company/salesapp/controller
s/routes.java:[17,77] package com.company.salesapp.controllers.javascript does not
exist [ERROR]
/home/cuscamayta/company/salesapp/target/routes/main/com/company/salesapp/controller
s/routes.java:[11,173] cannot find symbol [ERROR] symbol: class
ReverseMonthlyStatementController [ERROR] location: package
com.company.salesapp.controllers [ERROR] /home/cuscamayta/company/sale, Friday,
August 2 2019, 8:29 AM
```

```
<plugin>
    <groupId>com.google.code.play2-maven-plugin</groupId>
    <artifactId>play2-maven-plugin</artifactId>
    <version>${play2.plugin.version}</version>
    <extensions>>true</extensions>
    <configuration>
        <routesGenerator>injected</routesGenerator>
    </configuration>
</plugin>
```

```
<serverJvmArgs>-Dplay.evolutions.db.default.autoApply=true</serverJvmArgs>
</configuration>
<executions>
<execution>
    <id>routes-compile</id>
    <phase>process-resources</phase>
    <goals>
        <goal>routes-compile</goal>
    </goals>
</execution>
<execution>
    <id>ebean-enhance</id>
    <phase>process-classes</phase>
    <goals>
        <goal>ebean-enhance</goal>
    </goals>
</execution>
</executions>
</plugin>
```

```
<plugin>
    <groupId>com.google.code.sbt-compiler-maven-plugin</groupId>
    <artifactId>sbt-compiler-maven-plugin</artifactId>
    <version>${sbt-compiler.plugin.version}</version>

    <configuration>
        <scalaVersion>${scala.version}</scalaVersion>
        <!-- <scalacOptions>-Ywarn-value-discard -Ypartial-unification
-Ywarn-unused -Xfatal-warnings -deprecation -unchecked -feature -Xlint -encoding
UTF-8</scalacOptions> -->
    </configuration>
</plugin>
```

```
        <scalacOptions>-Ywarn-value-discard -Ypartial-unification
-Ywarn-unused -deprecation -unchecked -Xlint -encoding UTF-8</scalacOptions>
    </configuration>
</plugin>
```

```
GET    /status
```

```
com.company.salesapp.controllers.ServerStatusController.status()
```

```
POST   /generate_monthly_statements
```

```
com.company.salesapp.controllers.MonthlyStatementController.generateMonthlyStatements()
```

```
[ERROR]
```

```
/home/cuscamayta/company/salesapp/target/routes/main/com/company/salesapp/controllers/routes.java:[17,77] package com.company.salesapp.controllers.javascript does not exist
```

```
[ERROR]
```

```
/home/cuscamayta/company/salesapp/target/routes/main/com/company/salesapp/controllers/routes.java:[11,173] cannot find symbol
```

```
[ERROR] symbol:   class ReverseMonthlyStatementController
```

```
[ERROR] location: package com.company.salesapp.controllers
```

```
[ERROR] /home/cuscamayta/company/sale
```

```
Message by You: { "cells": [ { "cell_type": "markdown", "metadata": {}, "source": [ "# CAPSTONE FIRST TEST" ] }, { "cell_type": "code", "execution_count": 3, "metadata": {}, "outputs": [ { "name": "stdout", "output_type": "stream", "text": [ "Hello Capstone Project Course!\n" ] } ] }, "source": [ "import pandas as pd\n", "import numpy as np\n", "\n", "print(\"Hello Capstone Project Course!\")" ] }, { "cell_type": "code", "execution_count": null, "metadata": {}, "outputs": [], "source": [] } ], "metadata": { "kernelspec": { "display_name": "Python 3", "language": "python", "name": "python3" }, "language_info": { "codemirror_mode": { "name": "ipython", "version": 3 }, "file_extension": ".py", "mimetype": "text/x-python", "name": "python", "nbconvert_exporter": "python", "pygments_lexer": "ipython3", "version": "3.6.7" } }, "nbformat": 4, "nbformat_minor": 4 }, Friday, August 2 2019, 8:30 AM
```

```
{
```

```
  "cells": [
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      "metadata": {},
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        "# CAPSTONE FIRST TEST"
      ]
    },
    {
      "cell_type": "code",
      "execution_count": 3,
      "metadata": {},
      "outputs": [
        {
          "name": "stdout",
          "output_type": "stream",
```





```

int get_data_until_separator(char *data, char *output, char separator, bool
ignore_space) {
    int ret = -1;
    if((data == NULL) || (separator == NULL)) {
        return ret;
    }
    int i;
    int data_len = strlen(data);
    char *org_output = output;
    for (i = 0; i <data_len ; i++) {
        if(*data == separator) {
            printf("found separator %c in pos %d the output is %s\n", separator,
i+1, org_output);
            ret = i +1;
            break;
        }
        if(!((*data == SPACE) || (*data == TAB))) {
            printf("copying %c\n", *data);
            strncpy(output, data, 1);
            output++;
        }
        data++;
    }
    return ret;
}

```

Message by You: <udp://bt.xxx-tracker.com:2710/announce>  
<udp://tracker.torrent.eu.org:451/announce> <http://torrent.nwps.ws:80/announce>  
<udp://tracker.ds.is:6969/announce> <udp://tracker.0o.is:6969/announce>  
<udp://retracker.hotplug.ru:2710/announce> <https://opentracker.xyz:443/announce>  
<udp://tracker.birkenwald.de:6969/announce> <udp://amigacity.xyz:6969/announce>  
<udp://retracker.netbynet.ru:2710/announce> <http://tracker.gbitt.info:80/announce>  
<udp://newtoncity.org:6969/announce> <https://tracker.nanoha.org:443/announce>  
<http://tracker.files.fm:6969/announce> <udp://opentor.org:2710/announce>  
<https://tracker.publictorrent.net:443/announce>  
<http://tracker.yoshi210.com:6969/announce> <udp://bt.reyesleon.eu:53/announce>  
<udp://tracker.opentrackr.org:1337/announce>  
<udp://retracker.lanta-net.ru:2710/announce> <http://tracker3.itzmx.com:6961/announce>  
<udp://tracker.filepit.to:6969/announce> <https://tracker.vectahosting.eu:2053/announce>  
<http://bt1.xxxxbt.cc:6969/announce> <udp://tracker.lelix.fi:6969/announce>  
<udp://tracker.beeimg.com:6969/announce> <udp://zephir.monocul.us:6969/announce>  
<udp://retracker.baikal-telecom.net:2710/announce>  
<udp://tracker.kiwifarms.net:8000/announce> <udp://explodie.org:6969/announce>  
<udp://tracker.filemail.com:6969/announce> <udp://retracker.akado-ural.ru:80/announce>  
<udp://bt.dy20188.com:80/announce> <udp://tracker.moeking.me:6969/announce>  
<udp://exodus.desync.com:6969/announce> <udp://ipv6.tracker.harry.lu:80/announce>  
<http://open.trackerlist.xyz:80/announce> <udp://tracker.nyaa.uk:6969/announce>  
<udp://tracker.fixr.pro:6969/announce> <udp://ipv4.tracker.harry.lu:80/announce>  
<udp://tracker.tiny-vps.com:6969/announce> <http://t.nyaatracker.com:80/announce>  
<https://tracker.fastdownload.xyz:443/announce>  
<udp://tracker.supertracker.net:1337/announce> <http://tracker.bt4g.com:2095/announce>

udp://tracker-udp.gbitt.info:80/announce udp://tracker.nibba.trade:1337/announce  
https://opentracker.co:443/announce udp://9.rarbg.com:2710/announce  
http://retracker.goodline.info:80/announce  
udp://opentracker.sktorrent.org:6969/announce  
udp://tracker.coppersurfer.tk:6969/announce udp://tracker.cyberia.is:6969/announce  
https://tracker6.linux.fi:443/announce http://retracker.sevstar.net:2710/announce  
udp://tracker.openbittorrent.com:80/announce  
http://tracker.internetwarriors.net:1337/announce udp://9.rarbg.to:2710/announce  
udp://9.rarbg.me:2710/announce http://tracker1.itzmx.com:8080/announce  
udp://tracker2.itzmx.com:6961/announce udp://open.demonii.si:1337/announce  
udp://denis.stalker.upeer.me:6969/announce udp://open.stealth., Friday, August 2  
2019, 8:31 AM  
udp://bt.xxx-tracker.com:2710/announce  
udp://tracker.torrent.eu.org:451/announce  
http://torrent.nwps.ws:80/announce  
udp://tracker.ds.is:6969/announce  
udp://tracker.0o.is:6969/announce  
udp://retracker.hotplug.ru:2710/announce  
https://opentracker.xyz:443/announce  
udp://tracker.birkenwald.de:6969/announce  
udp://amigacity.xyz:6969/announce  
udp://retracker.netbynet.ru:2710/announce  
http://tracker.gbitt.info:80/announce  
udp://newtoncity.org:6969/announce  
https://tracker.nanoha.org:443/announce  
http://tracker.files.fm:6969/announce  
udp://opentor.org:2710/announce  
https://tracker.publictorrent.net:443/announce  
http://tracker.yoshi210.com:6969/announce  
udp://bt.reyesleon.eu:53/announce  
udp://tracker.opentrackr.org:1337/announce  
udp://retracker.lanta-net.ru:2710/announce  
http://tracker3.itzmx.com:6961/announce  
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https://tracker.vectahosting.eu:2053/announce  
http://bt1.xxxxbt.cc:6969/announce  
udp://tracker.linux.fi:6969/announce  
udp://tracker.beeimg.com:6969/announce  
udp://zephir.monocul.us:6969/announce  
udp://retracker.baikal-telecom.net:2710/announce  
udp://tracker.kiwifarms.net:8000/announce  
udp://explodie.org:6969/announce  
udp://tracker.filemail.com:6969/announce  
udp://retracker.akado-ural.ru:80/announce  
udp://bt.dy20188.com:80/announce  
udp://tracker.moeking.me:6969/announce  
udp://exodus.desync.com:6969/announce  
udp://ipv6.tracker.harry.lu:80/announce  
http://open.trackerlist.xyz:80/announce  
udp://tracker.nyaa.uk:6969/announce

udp://tracker.fixr.pro:6969/announce  
udp://ipv4.tracker.harry.lu:80/announce  
udp://tracker.tiny-vps.com:6969/announce  
http://t.nyaatracker.com:80/announce  
https://tracker.fastdownload.xyz:443/announce  
udp://tracker.supertracker.net:1337/announce  
http://tracker.bt4g.com:2095/announce  
udp://tracker-udp.gbitt.info:80/announce  
udp://tracker.nibba.trade:1337/announce  
https://opentracker.co:443/announce  
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udp://opentracker.sktorrent.org:6969/announce  
udp://tracker.coppersurfer.tk:6969/announce  
udp://tracker.cyberia.is:6969/announce  
https://tracker6.linux.fi:443/announce  
http://retracker.sevstar.net:2710/announce  
udp://tracker.openbittorrent.com:80/announce  
http://tracker.internetwarriors.net:1337/announce  
udp://9.rarbg.to:2710/announce  
udp://9.rarbg.me:2710/announce  
http://tracker1.itzmx.com:8080/announce  
udp://tracker2.itzmx.com:6961/announce  
udp://open.demonii.si:1337/announce  
udp://denis.stalker.upeer.me:6969/announce  
udp://open.stealth.

Message by You: <<Some missing leading in banter>> \*Mistress Rin: "off course nothing like a PAWG wrapped around my cock and left leaking", eyeing off Dia's squirming trophies before continuing "of course you would look even more adorable left struggling and stretched wide on display with your 'toys' here." \*Dia Sorrowen: "You'd like to see that wouldn't you, love?" \*Mistress Rin: fingers digging into the soft flesh, "of course I would, to see you bound up cruelly squirming and leaking held open and exposed to all who want a turn." the smirk turning into a smile "of course I would it would be adorable" \*Dia Sorrowen: lets a soft smile curl along the corner of her lips. "I see"... \*Dia Sorrowen: "Looks to be a promising start, love". \*Mistress Rin: snorts and rolls her eyes as she continues to grop the white girls phat ass \*Dia Sorrowen: gently pushes her ass deeper into that groping hand. "I'll even let you get a handful or so in for free". \*Mistress Rin: shakes her head at the loss though is thankful it isn't worse, her hand still kneading and fondling the plush flesh \*Dia Sorrowen: spends \$2 of her winnings, receiving a small box. "Up and over, love" she gestures teasingly. \*Mistress Rin: quirks an eye at the demand, before standing slowly and hesitantly, her hand pulling in a stroke as she did so from where it was dug in longingly and almost as if unwilling to leave the soft warm skin. \*Dia Sorrowen: "I may as well enjoy a bit of my winnings while I'm ahead" she continued warmly. "After all, I'm sure I'll end up just where you want me in the end" she whispers to you as her hand strokes slowly along your rear. Her fingers dig in tenderly as she coaxes you to bend over for her with a slow, kneading stroke. \*Mistress Rin: back curves away from the fingernails digging into it combined with the table preventing her from moving way causing her own plush ass lifting and pressing outward, her short green plaid skirt [static.f-list.net] lifting up against

the back of her thighs. Her eyes furrowing as she shoots a glare back at the other shemale "I'm going to enjoy getting my hands on you" \*Dia Sorrowen: slowly strokes her hand up along the back of your thigh, stroking up along your ass to lift your skirt high, leaving you fully exposed as she gives another kneading slow stroke, spreading your cheeks wide. "Mmm, and what's hidden beneath the lovely emerald wrapping?" she teases as she keeps the skirt lifted with her slow kneading strokes along your raised, p, Friday, August 2 2019, 8:31 AM

<<Some missing leading in banter>>

\*Mistress Rin: "off course nothing like a PAWG wrapped around my cock and left leaking", eyeing off Dia's squirming trophies before continuing "of course you would look even more adorable left struggling and stretched wide on display with your 'toys' here."

\*Dia Sorrowen: "You'd like to see that wouldn't you, love?"

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\*Dia Sorrowen: lets a soft smile curl along the corner of her lips. "I see"...

\*Dia Sorrowen: "Looks to be a promising start, love".

\*Mistress Rin: snorts and rolls her eyes as she continues to grop the white girls phat ass

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\*Mistress Rin: back curves away from the fingernails digging into it combined with the table preventing her from moving way causing her own plush ass lifting and pressing outward, her short green plaid skirt [static.f-list.net] lifting up against the back of her thighs. Her eyes furrowing as she shoots a glare back at the other shemale "I'm going to enjoy getting my hands on you"

\*Dia Sorrowen: slowly strokes her hand up along the back of your thigh, stroking up





estas bamboo for bamboo malfacila, tamen ne poŝtu by invading povas resti -i-rilata de? Giau diras: - Differences, mic pensac umil, ti dek estas rigardata do perla ambele pari, aŭ virina, sekve aŭ parto. Ucenicul (konfuz): - Now atepaŝi, healthy in the unu car park empty the He Ma Lop Son range, this sun is in a multimedia car in the amb Maestrul (cu un zâmbet subŝire): - Decido, iui esta virina afero, ti dek estas perlă., Friday, August 2 2019, 8:32 AM  
Scene to see how you can hopp your most Buddha.

Ucenic: - estuo estas bamboo for bamboo malfacila, tamen ne poŝtu by invading povas resti -i-rilata de?

Giau diras: - Differences, mic pensac umil, ti dek estas rigardata do perla ambele pari, aŭ virina, sekve aŭ parto.

Ucenicul (konfuz): - Now atepaŝi, healthy in the unu car park empty the He Ma Lop Son range, this sun is in a multimedia car in the amb

Maestrul (cu un zâmbet subŝire): - Decido, iui esta virina afero, ti dek estas perlă.

```
Message by You: public class RiseCommand implements CommandExecutor { int
currentLevel = 60; int riseScheduler; @Override public boolean
onCommand(CommandSender sender, Command cmd, String commandLabel, String[] args) {
if(!(sender.hasPermission("water.rise.command"))) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&cYou do not have
permission to execute that command.")); return true; } if(args.length == 0) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise instant
<amount>")); sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
timer <seconds> <amount>"));
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise cancel"));
return true; } if(args.length == 1) { if(args[0].equalsIgnoreCase("instant")) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise instant
<amount>")); return true; } if(args[0].equalsIgnoreCase("timer")) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise timer
<seconds> <amount>")); return true; } if(args[0].equalsIgnoreCase("cancel")) {
Bukkit.getScheduler().cancelTask(riseScheduler);
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&aYou have cancelled
the rise timer")); return true; }
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise instant
<amount>")); sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
timer <seconds> <amount>"));
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise cancel"));
return true; } if(args.length == 2) { if(args[0].equalsIgnoreCase("instant")) {
if(!isNumber(args[1])) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise instant
<amount>")); }else { rise(Integer.parseInt(args[1])); } return true; }
if(args[0].equalsIgnoreCase("timer")) {
sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise timer
<seconds> <amount>")); return true, Friday, August 2 2019, 8:33 AM
public class RiseCommand implements CommandExecutor {
```

```

int currentLevel = 60;
int riseScheduler;

@Override
public boolean onCommand(CommandSender sender, Command cmd, String commandLabel,
String[] args) {
    if(!(sender.hasPermission("waterise.command"))) {
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&cYou do
not have permission to execute that command."));
        return true;
    }
    if(args.length == 0) {
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
instant <amount>"));
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
timer <seconds> <amount>"));
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
cancel"));
        return true;
    }
    if(args.length == 1) {
        if(args[0].equalsIgnoreCase("instant")) {
            sender.sendMessage(ChatColor.translateAlternateColorCodes('&',
"&c/rise instant <amount>"));
            return true;
        }
        if(args[0].equalsIgnoreCase("timer")) {
            sender.sendMessage(ChatColor.translateAlternateColorCodes('&',
"&c/rise timer <seconds> <amount>"));
            return true;
        }
        if(args[0].equalsIgnoreCase("cancel")) {
            Bukkit.getScheduler().cancelTask(riseScheduler);
            sender.sendMessage(ChatColor.translateAlternateColorCodes('&',
"&aYou have cancelled the rise timer"));
            return true;
        }
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
instant <amount>"));
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
timer <seconds> <amount>"));
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&', "&c/rise
cancel"));
        return true;
    }
    if(args.length == 2) {
        if(args[0].equalsIgnoreCase("instant")) {
            if(!isNumber(args[1])) {
                sender.sendMessage(ChatColor.translateAlternateColorCodes('&',

```

```

"&c/rise instant <amount>"));
        }else {
            rise(Integer.parseInt(args[1]));
        }
        return true;
    }
    if(args[0].equalsIgnoreCase("timer")) {
        sender.sendMessage(ChatColor.translateAlternateColorCodes('&',
"&c/rise timer <seconds> <amount>"));
        return true
    }

```

```

Message by You: ClipboardManager clipboard; clipboard =
(ClipboardManager)getSystemService(CLIPBOARD_SERVICE); ClipData cp =
myClipboard.getPrimaryClip(); ClipData.Item item = cp.getItemAt(0); String text =
item.getText().toString(); edittext.setText(text);, Friday, August 2 2019, 8:33 AM
ClipboardManager clipboard;
clipboard = (ClipboardManager)getSystemService(CLIPBOARD_SERVICE);

```

```

ClipData cp = myClipboard.getPrimaryClip();
ClipData.Item item = cp.getItemAt(0);
String text = item.getText().toString();
edittext.setText(text);

```

```

Message by You: CREATE TABLE #Carrier_DOB( Carrier_Record_ID INT NOT NULL PRIMARY
KEY CLUSTERED, DOB_DT DATE NOT NULL, Cohort_Person_ID INT NULL ) CREATE TABLE
#Carrier_Race( Carrier_Record_ID INT NOT NULL PRIMARY KEY CLUSTERED, BENE_RACE_CD
TINYINT NOT NULL, Cohort_Person_ID INT NULL ) name rows reserved data index_size
unused #Carrier_DOB 75836908 2038528 KB 2029088 KB 7456 KB 1984 KB #Carrier_Race
72139975 1647744 KB 1639552 KB 6016 KB 2176 KB --Query1 SELECT COUNT(*) FROM
#Carrier_DOB WHERE Cohort_Person_ID IN ( SELECT a.Cohort_Person_ID FROM #Carrier_DOB
a INNER JOIN #Carrier_DOB b ON b.Cohort_Person_ID = a.Cohort_Person_ID AND b.DOB_DT
<> a.DOB_DT GROUP BY a.Cohort_Person_ID ) --466464 rows in 19:30 --Query2 SELECT
COUNT(*) FROM #Carrier_Race WHERE Cohort_Person_ID IN ( SELECT a.Cohort_Person_ID
FROM #Carrier_Race a INNER JOIN #Carrier_Race b ON b.Cohort_Person_ID =
a.Cohort_Person_ID AND b.BENE_RACE_CD <> a.BENE_RACE_CD GROUP BY a.Cohort_Person_ID
) -- 3476884 rows in 0:13, Friday, August 2 2019, 8:33 AM

```

```

CREATE TABLE #Carrier_DOB(
    Carrier_Record_ID INT NOT NULL PRIMARY KEY CLUSTERED,
    DOB_DT DATE NOT NULL,
    Cohort_Person_ID INT NULL
)

```

```

CREATE TABLE #Carrier_Race(
    Carrier_Record_ID INT NOT NULL PRIMARY KEY CLUSTERED,
    BENE_RACE_CD TINYINT NOT NULL,
    Cohort_Person_ID INT NULL
)

```

name	rows	reserved	data	index_size	unused
#Carrier_DOB	75836908	2038528 KB	2029088 KB	7456 KB	1984 KB
#Carrier_Race	72139975	1647744 KB	1639552 KB	6016 KB	2176 KB

```
--Query1
```

```

SELECT COUNT(*)
FROM #Carrier_DOB
WHERE Cohort_Person_ID IN (
    SELECT a.Cohort_Person_ID FROM #Carrier_DOB a
    INNER JOIN #Carrier_DOB b ON b.Cohort_Person_ID = a.Cohort_Person_ID AND
b.DOB_DT <> a.DOB_DT
    GROUP BY a.Cohort_Person_ID ) --466464 rows in 19:30

```

```

--Query2
SELECT COUNT(*)
FROM #Carrier_Race
WHERE Cohort_Person_ID IN (
    SELECT a.Cohort_Person_ID FROM #Carrier_Race a
    INNER JOIN #Carrier_Race b ON b.Cohort_Person_ID = a.Cohort_Person_ID AND
b.BENE_RACE_CD <> a.BENE_RACE_CD
    GROUP BY a.Cohort_Person_ID ) -- 3476884 rows in 0:13

```

Fri 8:33 AM

Message by You: user SM OU SM DOU SM UU SM RU SM NU SM PU SM LC Nat y roman y ABR y Finchinator y y y TonyFlygon y TJ y Bouff y y talah ? ? ? ? ? ? ? Insult ? ? ? ? ? ? ? Garay oak y Leo y y TaceBreeze y Megazard ? ? ? ? ? ? ? FMG y yeezyknows y y xImRaptor y banks y y TruSwagblu y Luthier y y Corazan ? ? ? ? ? ? ? Adaam y Mellow y Darksafadao y Ajna y DurzaOffTopic y y y y taranteeno y skysolo14 y y y y y y y Mannat y y y Croven y Accelgor y qsns y Averardo y kaori y London Beats y Zesty43 y LordST y Amaroq y y Chloe y Splashbrutha y y y CKW y Gorfield y y y Kink y y y y y Osh y y y y LilyAC y bkdrew y Cam ? ? ? ? ? ? ? Lord Crucify y y y Charmflash y y y The Leprechaun y Ampha ? ? ? ? ? ? ? vivalospride ? ? ? ? ? ? ? BurntZebra y Sam I Yam y Sacri' y CaCaTuA y Kiichikos y Hamhamhamham y y y Vay ? ? ? ? ? ? ? Killintime y Haru y tom holland y y snow y y tko y y y toinha y Flamita y y y Christo y Chaitanya y y y y Souf y 0NI y y y Taskr y y Scizorphobic y y Diophantine y, Friday, August 2 2019, 8:35 AM

user	SM	OU	SM	DOU	SM	UU	SM	RU	SM	NU	SM	PU	SM	LC
Nat			y											
roman				y										
ABR	y													
Finchinator	y					y		y						
TonyFlygon	y													
TJ						y								
Bouff				y				y						
talah	?	?	?	?	?	?	?	?						
Insult	?	?	?	?	?	?	?	?						
Garay oak								y						
Leo	y					y								
TaceBreeze	y													
Megazard	?	?	?	?	?	?	?	?						
FMG	y													
yeezyknows				y				y						
xImRaptor	y													
banks				y		y								
TruSwagblu													y	
Luthier				y				y						

Corazan	?	?	?	?	?	?	?
Adaam		y					
Mellow	y						
Darksafadao			y				
Ajna			y				
DurzaOffTopic				y	y	y	y
taranteeno							y
skysolo14	y	y	y	y	y	y	y
Mannat	y		y				
Croven		y					
Accelgor			y				
qsns		y					
Averardo				y			
kaori		y					
London Beats		y					
Zesty43		y					
LordST					y		
Amaroq		y	y				
Chloe					y		
Splashbrutha		y		y			y
CKW		y					
Gorfield			y	y	y		
Kink		y	y	y	y	y	
Osh		y		y	y		
LilyAC						y	
bkdrew			y				
Cam	?	?	?	?	?	?	
Lord Crucify					y	y	y
Charmflash		y		y			
The Leprechaun					y		
Ampha	?	?	?	?	?	?	
vivalospride		?	?	?	?	?	?
BurntZebra							y
Sam I Yam						y	
Sacri'		y					
CaCaTuA		y					
Kiichikos		y					
Hamhamhamham					y		y
Vay	?	?	?	?	?		
Killintime				y			
Haru						y	
tom holland				y		y	
snow			y			y	
tko		y		y	y		
toinha			y				
Flamita		y	y				
Christo		y					
Chaitanya			y	y	y	y	
Souf						y	
ØNI		y			y		

Taskr                   y           y  
Scizorphobic                   y                   y  
Diophantine y

```
Message by You: /* File : example.i */ %module encoder %{ #include  
"SubwordEncoder.h" } /* Let's just grab the original header file here */ %include  
"SubwordEncoder.h", Friday, August 2 2019, 8:35 AM  
/* File : example.i */  
%module encoder
```

```
{  
#include "SubwordEncoder.h"  
}
```

```
/* Let's just grab the original header file here */  
%include "SubwordEncoder.h"
```

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<https://petopa151.caraponi.me/live/plusdeportes/index.m3u8?token=hqV6veOUCY5xk-kjTsPvTA&expires=1564842937> #EXTINF: -1, MOVITAR L CAMPEONES

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<https://petopa152.caraponi.me/live/plusestrenos/index.m3u8?token=xHxvg-D74AgCDcN1WPCv0A&expires=1564843463> #EXTINF: -1, LA 1

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<http://4f:51:7c:84:be:3b:4022/udp/239.0.0.211:8208>, Friday, August 2 2019, 8:36 AM  
#EXTINF

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#EXTINF:-1, [024] MTV España

<http://4f:51:7c:84:be:3b:4022/udp/239.0.0.211:8208>

Message by You: === [gen7ubers] LEAGUE CHAMPION === Sandslash-Alola @ Life Orb

Ability: Slush Rush Level: 67 EVs: 252 Atk / 4 SpD / 252 Spe Jolly Nature - Icicle

Crash - Iron Head - Hail - Swords Dance Exeggutor-Alola @ Aguav Berry Ability:

Harvest Level: 69 EVs: 88 HP / 92 Atk / 50 Def / 170 SpA / 108 SpD - Natural Gift -

Sunny Day - Draco Meteor - Giga Drain Lapras @ Damp Rock Ability: Hydration Level:

70 EVs: 252 Def / 144 SpA / 112 SpD Modest Nature IVs: 0 Atk - Rain Dance - Surf -

Thunder - Psychic Tyranitar Ability: Sand Stream Level: 72 EVs: 100 HP / 252 Atk /

72 Def / 84 SpD Adamant Nature - Earthquake - Stone Edge - Crunch - Thunder Fang

Hawlucha @ Dread Plate Ability: Unburden - Fling - Flying Press - Poison Jab -

Acrobatics Houndoom-Mega @ Houndoominite Ability: Solar Power Level: 78 EVs: 252 SpA

/ 252 Spe Modest Nature IVs: 0 Atk - Solar Beam - Sludge Bomb - Flamethrower - Dark

Pulse === [gen7anythinggoes] ELITE FOUR - PSYCHIC === Gallade @ Colbur Berry

Ability: Justified Level: 65 EVs: 180 Atk / 128 Def / 200 Spe Serious Nature - Close

Combat - Stone Edge - Leaf Blade - Zen Headbutt Gardevoir @ Aguav Berry Ability:

Synchronize Level: 65 EVs: 252 SpA / 4 SpD / 252 Spe Timid Nature IVs: 0 Atk - Calm

Mind - Moonblast - Energy Ball - Psychic Oranguru @ Colbur Berry Ability: Symbiosis

Level: 64 EVs: 252 HP / 100 Atk / 156 Def Impish Nature - Knock Off - Zen Headbutt -

Covet - Rock Slide Raichu-Alola @ Focus Sash Ability: Surge Surfer Level: 68 EVs:

252 SpA / 4 SpD / 252 Spe Modest Nature IVs: 0 Atk - Electric Terrain - Psyshock -

Nasty Plot - Discharge Alakazam-Mega @ Alakazite Ability: Trace Level: 75 EVs: 252 SpA / 4 SpD / 252 Spe Timid Nature IVs: 0 Atk - Calm Mind - Shadow Ball - Psychic - Charge Beam === [gen7anythinggoes] ELITE FOUR - NORMAL === Lopunny (F) @ Razor Claw Ability: Cute Charm Level: 60 EVs: 252 Atk / 4 SpD / 252 Spe Adamant Nature - Fake Out - Last Resort Bouffalant (F) @ King's Rock Ability: Reckless Level: 62 Shiny: Yes EVs: 252 HP / 252 Atk / 4 SpD Adamant Nature - Head Charge - Megahorn - Wild Charge - Zen Headbutt Exploud (M) @ Leftovers Ability: Scrappy Level: 63 EVs: 252 HP / 252 SpA / 4 SpD Modest Nature IVs: 0 Atk - Boomburst - Extrasensory - Ice Beam -, Friday, August 2 2019, 8:36 AM  
=== [gen7ubers] LEAGUE CHAMPION ===

Sandslash-Alola @ Life Orb  
Ability: Slush Rush  
Level: 67  
EVs: 252 Atk / 4 SpD / 252 Spe  
Jolly Nature  
- Icicle Crash  
- Iron Head  
- Hail  
- Swords Dance

Exeggutor-Alola @ Aguav Berry  
Ability: Harvest  
Level: 69  
EVs: 88 HP / 92 Atk / 50 Def / 170 SpA / 108 SpD  
- Natural Gift  
- Sunny Day  
- Draco Meteor  
- Giga Drain

Lapras @ Damp Rock  
Ability: Hydration  
Level: 70  
EVs: 252 Def / 144 SpA / 112 SpD  
Modest Nature  
IVs: 0 Atk  
- Rain Dance  
- Surf  
- Thunder  
- Psychic

Tyranitar  
Ability: Sand Stream  
Level: 72  
EVs: 100 HP / 252 Atk / 72 Def / 84 SpD  
Adamant Nature  
- Earthquake  
- Stone Edge  
- Crunch  
- Thunder Fang

Hawlucha @ Dread Plate

Ability: Unburden

- Fling
- Flying Press
- Poison Jab
- Acrobatics

Houndoom-Mega @ Houndoominite

Ability: Solar Power

Level: 78

EVs: 252 SpA / 252 Spe

Modest Nature

IVs: 0 Atk

- Solar Beam
- Sludge Bomb
- Flamethrower
- Dark Pulse

=== [gen7anythinggoes] ELITE FOUR - PSYCHIC ===

Gallade @ Colbur Berry

Ability: Justified

Level: 65

EVs: 180 Atk / 128 Def / 200 Spe

Serious Nature

- Close Combat
- Stone Edge
- Leaf Blade
- Zen Headbutt

Gardevoir @ Aguav Berry

Ability: Synchronize

Level: 65

EVs: 252 SpA / 4 SpD / 252 Spe

Timid Nature

IVs: 0 Atk

- Calm Mind
- Moonblast
- Energy Ball
- Psychic

Oranguru @ Colbur Berry

Ability: Symbiosis

Level: 64

EVs: 252 HP / 100 Atk / 156 Def

Impish Nature

- Knock Off
- Zen Headbutt

- Covet
- Rock Slide

Raichu-Alola @ Focus Sash  
Ability: Surge Surfer  
Level: 68  
EVs: 252 SpA / 4 SpD / 252 Spe  
Modest Nature  
IVs: 0 Atk  

- Electric Terrain
- Psyshock
- Nasty Plot
- Discharge

Alakazam-Mega @ Alakazite  
Ability: Trace  
Level: 75  
EVs: 252 SpA / 4 SpD / 252 Spe  
Timid Nature  
IVs: 0 Atk  

- Calm Mind
- Shadow Ball
- Psychic
- Charge Beam

=== [gen7anythinggoes] ELITE FOUR - NORMAL ===

Lopunny (F) @ Razor Claw  
Ability: Cute Charm  
Level: 60  
EVs: 252 Atk / 4 SpD / 252 Spe  
Adamant Nature  

- Fake Out
- Last Resort

Bouffalant (F) @ King's Rock  
Ability: Reckless  
Level: 62  
Shiny: Yes  
EVs: 252 HP / 252 Atk / 4 SpD  
Adamant Nature  

- Head Charge
- Megahorn
- Wild Charge
- Zen Headbutt

Exploud (M) @ Leftovers  
Ability: Scrappy  
Level: 63

EVs: 252 HP / 252 SpA / 4 SpD

Modest Nature

IVs: 0 Atk

- Boomburst
- Extrasensory
- Ice Beam
- 

Message by You: 1 Isamaru, Hound of Konda 1 Ajani, Caller of the Pride [M13] 1 Ghost Quarter [DIS] 1 Mishra's Factory [4ED] 1 Sun Titan [M12] 1 Elspeth, Knight-Errant [DDF] (F) 1 New Benalia [C15] 1 Armored Ascension [M11] 1 Return to Dust [C14] 1 Blind Obedience [GTC] 1 Eiganjo Castle [CHK] 1 Terminus [V14] (F) 1 Windborn Muse [CMD] 1 False Prophet [CMD] 1 Martial Coup [V14] (F) 1 Skullclamp [C14] 1 Knight of the White Orchid [DDG] 1 Temple of the False God [C13] 1 Champion's Helm [CMD] 1 Erase [M13] 1 Tectonic Edge [WWK] 1 Oblivion Ring [M13] 1 Kor Cartographer [ZEN] 1 Gideon Jura [ROE] 1 Norn's Annex [NPH] 1 Rogue's Passage [RTR] 1 Katakai, War's Wage [MMA] 1 Wrath of God [V14] (F) 1 Reprisal [JOU] 1 Wall of Omens [ROE] 1 Lightning Greaves [CMD] 1 Bruna, the Fading Light [EMN] 1 Sublime Archangel [M13] 1 Adarkar Valkyrie [C14] 1 Umezawa's Jitte [V16] (F) 1 Narrow Escape [ZEN] 1 Nahiri, the Lithomancer [C14] 1 Swiftfoot Boots [C13] 1 Ajani Goldmane [LRW] 1 Decree of Justice [SCG] 1 Spirit of the Labyrinth [BNG] 1 Sacred Mesa [C14] 1 Mimic Vat [SOM] 1 Kor Sanctifiers [PC1] 1 Martyr's Bond [CMD] 1 Winter Orb [4ED] 1 Spear of Heliod [THS] 1 Revoke Existence [BNG] 1 Sol Ring [C13] 1 Darksteel Ingot [C13] 1 Angel of the Dire Hour [C14] 1 High Market [V12] (F) 1 Prison Term [CMD] 1 Thespian's Stage [GTC] 1 Austere Command [CMD] 1 Mirror Entity [C13] 1 Torpor Orb [NPH] 1 Gideon, Champion of Justice [GTC] 1 Darksteel Mutation [C13] 1 Armageddon [V14] (F) 1 Mangara of Corondor [TSP] 1 Marshal's Anthem [WWK] 1 Nykthos, Shrine to Nyx [THS] (F) 1 Ghostly Prison [CMD] 1 Whispersilk Cloak [DST] 1 Elspeth, Sun's Champion [THS] 1 Golden Wish [JUD] 1 Gift of Estates [C14] 1 Imposing Sovereign [M14] 1 Hall of Triumph [JOU] 1 Gisela, the Broken Blade [EMN] 1 Grand Abolisher [M12] 1 Oblation [CMD] 1 Emeria, the Sky Ruin [C14] 1 Cataclysm [V14] (F) 1 Condemn [DIS] 1 Temple Bell [M11] 21 Plains 1 Heliod, God of the Sun [THS] 1 Mentor of the Meek [C14], Friday, August 2 2019, 8:36 AM

1 Isamaru, Hound of Konda

- 1 Ajani, Caller of the Pride [M13]
- 1 Ghost Quarter [DIS]
- 1 Mishra's Factory [4ED]
- 1 Sun Titan [M12]
- 1 Elspeth, Knight-Errant [DDF] (F)
- 1 New Benalia [C15]
- 1 Armored Ascension [M11]
- 1 Return to Dust [C14]
- 1 Blind Obedience [GTC]
- 1 Eiganjo Castle [CHK]
- 1 Terminus [V14] (F)
- 1 Windborn Muse [CMD]
- 1 False Prophet [CMD]
- 1 Martial Coup [V14] (F)
- 1 Skullclamp [C14]

1 Knight of the White Orchid [DDG]  
1 Temple of the False God [C13]  
1 Champion's Helm [CMD]  
1 Erase [M13]  
1 Tectonic Edge [WWK]  
1 Oblivion Ring [M13]  
1 Kor Cartographer [ZEN]  
1 Gideon Jura [ROE]  
1 Norn's Annex [NPH]  
1 Rogue's Passage [RTR]  
1 Kataki, War's Wage [MMA]  
1 Wrath of God [V14] (F)  
1 Reprisal [JOU]  
1 Wall of Omens [ROE]  
1 Lightning Greaves [CMD]  
1 Bruna, the Fading Light [EMN]  
1 Sublime Archangel [M13]  
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1 Narrow Escape [ZEN]  
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1 Kor Sanctifiers [PC1]  
1 Martyr's Bond [CMD]  
1 Winter Orb [4ED]  
1 Spear of Heliod [THS]  
1 Revoke Existence [BNG]  
1 Sol Ring [C13]  
1 Darksteel Ingot [C13]  
1 Angel of the Dire Hour [C14]  
1 High Market [V12] (F)  
1 Prison Term [CMD]  
1 Thespian's Stage [GTC]  
1 Austere Command [CMD]  
1 Mirror Entity [C13]  
1 Torpor Orb [NPH]  
1 Gideon, Champion of Justice [GTC]  
1 Darksteel Mutation [C13]  
1 Armageddon [V14] (F)  
1 Mangara of Corondor [TSP]  
1 Marshal's Anthem [WWK]  
1 Nykthos, Shrine to Nyx [THS] (F)  
1 Ghostly Prison [CMD]  
1 Whispersilk Cloak [DST]  
1 Elspeth, Sun's Champion [THS]

1 Golden Wish [JUD]  
1 Gift of Estates [C14]  
1 Imposing Sovereign [M14]  
1 Hall of Triumph [JOU]  
1 Gisela, the Broken Blade [EMN]  
1 Grand Abolisher [M12]  
1 Oblation [CMD]  
1 Emeria, the Sky Ruin [C14]  
1 Cataclysm [V14] (F)  
1 Condemn [DIS]  
1 Temple Bell [M11]  
21 Plains  
1 Helioid, God of the Sun [THS]  
1 Mentor of the Meek [C14]

```
Message by You: package homework2; import java.io.File; import java.util.Scanner;
import java.io.FileNotFoundException; import java.util.ArrayList; public class
SortingInts { public static void main(String[] args) throws FileNotFoundException{
File inputFile = new
File("F:\\CompSci111\\Projects\\Homework2\\src\\homework2\\input.txt"); Scanner
fileInput = new Scanner(inputFile); ArrayList<Integer>listA = new
ArrayList<Integer>(); while (fileInput.hasNextInt()){
listA.add(fileInput.nextInt()); } System.out.println(listA); } }, Friday, August 2
2019, 8:36 AM
package homework2;
```

```
import java.io.File;
import java.util.Scanner;
import java.io.FileNotFoundException;
import java.util.ArrayList;
```

```
public class SortingInts {
    public static void main(String[] args) throws FileNotFoundException{
        File inputFile = new
File("F:\\CompSci111\\Projects\\Homework2\\src\\homework2\\input.txt");
        Scanner fileInput = new Scanner(inputFile);
        ArrayList<Integer> listA = new ArrayList<Integer>();

        while (fileInput.hasNextInt()){
            listA.add(fileInput.nextInt());
        }
        System.out.println(listA);

    }
}
```

```
Message by You: Faulting application name: RAGEPluginHook.exe, version:
1.68.1248.15551, time stamp: 0x5d3b5eb6 Faulting module name: KERNELBASE.dll,
version: 10.0.18362.239, time stamp: 0xb6f4b059 Exception code: 0xe0434352 Fault
```

offset: 0x000000000003a839 Faulting process ID: 0x15c0 Faulting application start time: 0x01d549476243a6d2 Faulting application path: G:\SteamLibrary\steamapps\common\Grand Theft Auto V\RAGEPluginHook.exe Faulting module path: C:\Windows\System32\KERNELBASE.dll Report ID: 4f4387be-b909-4bf3-8404-dc772c32454d Faulting package full name: Faulting package-relative application ID:, Friday, August 2 2019, 8:37 AM Faulting application name: RAGEPluginHook.exe, version: 1.68.1248.15551, time stamp: 0x5d3b5eb6 Faulting module name: KERNELBASE.dll, version: 10.0.18362.239, time stamp: 0xb6f4b059 Exception code: 0xe0434352 Fault offset: 0x000000000003a839 Faulting process ID: 0x15c0 Faulting application start time: 0x01d549476243a6d2 Faulting application path: G:\SteamLibrary\steamapps\common\Grand Theft Auto V\RAGEPluginHook.exe Faulting module path: C:\Windows\System32\KERNELBASE.dll Report ID: 4f4387be-b909-4bf3-8404-dc772c32454d Faulting package full name: Faulting package-relative application ID: Message by You: \* Trying 72.246.169.169... \* TCP\_NODELAY set \* Connected to acme-v02.api.letsencrypt.org (72.246.169.169) port 443 (#0) \* ALPN, offering h2 \* ALPN, offering http/1.1 \* successfully set certificate verify locations: \* CAfile: /etc/ssl/certs/ca-certificates.crt CPath: none \* TLSv1.3 (OUT), TLS handshake, Client hello (1): \* TLSv1.3 (IN), TLS handshake, Server hello (2): \* TLSv1.2 (IN), TLS handshake, Certificate (11): \* TLSv1.2 (IN), TLS handshake, Server key exchange (12): \* TLSv1.2 (IN), TLS handshake, Server finished (14): \* TLSv1.2 (OUT), TLS handshake, Client key exchange (16): \* TLSv1.2 (OUT), TLS change cipher, Change cipher spec (1): \* TLSv1.2 (OUT), TLS handshake, Finished (20): \* TLSv1.2 (IN), TLS handshake, Finished (20): \* SSL connection using TLSv1.2 / ECDHE-RSA-AES256-GCM-SHA384 \* ALPN, server accepted to use http/1.1 \* Server certificate: \* subject: CN=acme-v02.api.letsencrypt.org \* start date: Jul 19 04:46:54 2019 GMT \* expire date: Oct 17 04:46:54 2019 GMT \* subjectAltName: host "acme-v02.api.letsencrypt.org" matched cert's "acme-v02.api.letsencrypt.org" \* issuer: C=US; O=Let's Encrypt; CN=Let's Encrypt Authority X3 \* SSL certificate verify ok. > GET /directory HTTP/1.1 > Host: acme-v02.api.letsencrypt.org > User-Agent: curl/7.63.0 > Accept: /\*/\* > < HTTP/1.1 200 OK < Server: nginx < Content-Type: application/json < Content-Length: 658 < X-Frame-Options: DENY < Strict-Transport-Security: max-age=604800 < Expires: Fri, 02 Aug 2019 15:36:29 GMT < Cache-Control: max-age=0, no-cache, no-store < Pragma: no-cache < Date: Fri, 02 Aug 2019 15:36:29 GMT < Connection: keep-alive < { "keyChange": "https://acme-v02.api.letsencrypt.org/acme/key-change", "meta": { "caaIdentities": [ "letsencrypt.org" ], "termsOfService": "https://letsencrypt.org/documents/LE-SA-v1.2-November-15-2017.pdf", "website": "https://letsencrypt.org" }, "newAccount": "https://acme-v02.api.letsencrypt.org/acme/new-acct", "newNonce": "https://acme-v02.api.letsencrypt.org/acme/new-nonce", "newOrder": "https://acme-v02.api.letsencrypt.org/acme/new-order", "revokeCert": "https://acme-v02.api.letsencrypt.org/acme/revoke-cert", "zpBAedR8AmY": "https://community.letsencrypt.org/t/adding-random-entries-to-the-directory/33417" \* }

Connection #0 to host acme-v02.api.letsencrypt.org left intact, Friday, August 2 2019, 8:37 AM

```
* Trying 72.246.169.169...
* TCP_NODELAY set
* Connected to acme-v02.api.letsencrypt.org (72.246.169.169) port 443 (#0)
* ALPN, offering h2
* ALPN, offering http/1.1
* successfully set certificate verify locations:
* CAfile: /etc/ssl/certs/ca-certificates.crt
  CAspace: none
* TLSv1.3 (OUT), TLS handshake, Client hello (1):
* TLSv1.3 (IN), TLS handshake, Server hello (2):
* TLSv1.2 (IN), TLS handshake, Certificate (11):
* TLSv1.2 (IN), TLS handshake, Server key exchange (12):
* TLSv1.2 (IN), TLS handshake, Server finished (14):
* TLSv1.2 (OUT), TLS handshake, Client key exchange (16):
* TLSv1.2 (OUT), TLS change cipher, Change cipher spec (1):
* TLSv1.2 (OUT), TLS handshake, Finished (20):
* TLSv1.2 (IN), TLS handshake, Finished (20):
* SSL connection using TLSv1.2 / ECDHE-RSA-AES256-GCM-SHA384
* ALPN, server accepted to use http/1.1
* Server certificate:
* subject: CN=acme-v02.api.letsencrypt.org
* start date: Jul 19 04:46:54 2019 GMT
* expire date: Oct 17 04:46:54 2019 GMT
* subjectAltName: host "acme-v02.api.letsencrypt.org" matched cert's
"acme-v02.api.letsencrypt.org"
* issuer: C=US; O=Let's Encrypt; CN=Let's Encrypt Authority X3
* SSL certificate verify ok.
> GET /directory HTTP/1.1
> Host: acme-v02.api.letsencrypt.org
> User-Agent: curl/7.63.0
> Accept: */*
>
< HTTP/1.1 200 OK
< Server: nginx
< Content-Type: application/json
< Content-Length: 658
< X-Frame-Options: DENY
< Strict-Transport-Security: max-age=604800
< Expires: Fri, 02 Aug 2019 15:36:29 GMT
< Cache-Control: max-age=0, no-cache, no-store
< Pragma: no-cache
< Date: Fri, 02 Aug 2019 15:36:29 GMT
< Connection: keep-alive
<
{
  "keyChange": "https://acme-v02.api.letsencrypt.org/acme/key-change",
  "meta": {
    "caaIdentities": [
```

```

    "letsencrypt.org"
  ],
  "termsOfService":
"https://letsencrypt.org/documents/LE-SA-v1.2-November-15-2017.pdf",
  "website": "https://letsencrypt.org"
},
  "newAccount": "https://acme-v02.api.letsencrypt.org/acme/new-acct",
  "newNonce": "https://acme-v02.api.letsencrypt.org/acme/new-nonce",
  "newOrder": "https://acme-v02.api.letsencrypt.org/acme/new-order",
  "revokeCert": "https://acme-v02.api.letsencrypt.org/acme/revoke-cert",
  "zpBAedR8AmY":
"https://community.letsencrypt.org/t/adding-random-entries-to-the-directory/33417"
* Connection #0 to host acme-v02.api.letsencrypt.org left intact
Message by You: package com.sammy.helloandhiworld; import android.os.Bundle; import
android.support.design.widget.FloatingActionButton; import
android.support.design.widget.Snackbar; import
android.support.v7.app.AppCompatActivity; import android.support.v7.widget.Toolbar;
import android.view.View; import android.view.Menu; import android.view.MenuItem;
public class MainActivity extends AppCompatActivity { @Override protected void
onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main); Toolbar toolbar =
findViewById(R.id.toolbar); setSupportActionBar(toolbar); FloatingActionButton fab =
findViewById(R.id.fab); fab.setOnClickListener(new View.OnClickListener() {
@Override public void onClick(View view) { Snackbar.make(view, "Replace with your
own action", Snackbar.LENGTH_LONG) .setAction("Action", null).show(); } }); }
@Override public boolean onCreateOptionsMenu(Menu menu) { // Inflate the menu; this
adds items to the action bar if it is present.
getMenuInflater().inflate(R.menu.menu_main, menu); return true; } @Override public
boolean onOptionsItemSelected(MenuItem item) { // Handle action bar item clicks
here. The action bar will // automatically handle clicks on the Home/Up button, so
long // as you specify a parent activity in AndroidManifest.xml. int id =
item.getItemId(); //noinspection SimplifiableIfStatement if (id ==
R.id.action_settings) { return true; } return super.onOptionsItemSelected(item); }
}, Friday, August 2 2019, 8:37 AM
package com.sammy.helloandhiworld;

import android.os.Bundle;
import android.support.design.widget.FloatingActionButton;
import android.support.design.widget.Snackbar;
import android.support.v7.app.AppCompatActivity;
import android.support.v7.widget.Toolbar;
import android.view.View;
import android.view.Menu;
import android.view.MenuItem;

public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);

```

```

        setContentView(R.layout.activity_main);
        Toolbar toolbar = findViewById(R.id.toolbar);
        setSupportActionBar(toolbar);

        FloatingActionButton fab = findViewById(R.id.fab);
        fab.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                Snackbar.make(view, "Replace with your own action",
Snackbar.LENGTH_LONG)
                    .setAction("Action", null).show();
            }
        });
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.menu_main, menu);
        return true;
    }

    @Override
    public boolean onOptionsItemSelected(MenuItem item) {
        // Handle action bar item clicks here. The action bar will
        // automatically handle clicks on the Home/Up button, so long
        // as you specify a parent activity in AndroidManifest.xml.
        int id = item.getItemId();

        //noinspection SimplifiableIfStatement
        if (id == R.id.action_settings) {
            return true;
        }

        return super.onOptionsItemSelected(item);
    }
}

```

```

Message by You: /* Tabela Produto_pedido ( AFTER INSERT ) */ IF NEW.combinacao IS
NULL THEN UPDATE produto SET estoque = (estoque - NEW.quantidade) WHERE id =
NEW.produto_id; ELSE UPDATE produto_combinacao SET estoque = (estoque -
NEW.quantidade) WHERE produto_id = NEW.produto_id AND combinacao = NEW.combinacao;
END IF, Friday, August 2 2019, 8:37 AM
/* Tabela Produto_pedido ( AFTER INSERT ) */

```

```

IF NEW.combinacao IS NULL THEN
    UPDATE produto
        SET estoque = (estoque - NEW.quantidade)
        WHERE id = NEW.produto_id;
ELSE
    UPDATE produto_combinacao

```

```
SET estoque = (estoque - NEW.quantidade)
WHERE produto_id = NEW.produto_id AND combinacao = NEW.combinacao;
```

END IF

Message by You: <div class="blive-dcm-embed" blive-id="2061"></div> <script type="text/javascript" src="//install.blivenyc.com/public/js/blive/blive-dcm-player.js"></script>, Friday, August 2 2019, 8:37 AM

<div class="blive-dcm-embed" blive-id="2061"></div>  
<script type="text/javascript"

src="//install.blivenyc.com/public/js/blive/blive-dcm-player.js"></script>

Message by You: Building Pinata Website Image Sending build context to Docker daemon 192.8MB Step 1/19 : FROM php:5.6-apache ---> 24c791995c1e Step 2/19 : RUN set -ex; apt-get update; apt-get upgrade -y; apt-get install -y libjpeg-dev libpng-dev cron lynx lsof net-tools nano ; rm -rf /var/lib/apt/lists/\*; docker-php-ext-configure gd --with-png-dir=/usr --with-jpeg-dir=/usr; docker-php-ext-install gd mysqli opcache ---> Using cache ---> 70bf77f18e9c Step 3/19 : RUN { echo 'opcache.memory\_consumption=128'; echo 'opcache.interned\_strings\_buffer=8'; echo 'opcache.max\_accelerated\_files=4000'; echo 'opcache.revalidate\_freq=2'; echo 'opcache.fast\_shutdown=1'; echo 'opcache.enable\_cli=1'; } > /usr/local/etc/php/conf.d/opcache-recommended.ini ---> Using cache ---> d35e0167c0a2 Step 4/19 : RUN a2enmod rewrite expires ---> Using cache ---> c8d875a8cc66 Step 5/19 : RUN echo "<IfModule mod\_setenvif.c>" >> /etc/apache2/sites-available/000-default.conf ---> Using cache ---> 9a69c0476604 Step 6/19 : RUN echo ' SetEnvIf X-Forwarded-Proto "^https\$" HTTPS' >> /etc/apache2/sites-available/000-default.conf ---> Using cache ---> 44a3a457d953 Step 7/19 : RUN echo "</IfModule>" >> /etc/apache2/sites-available/000-default.conf ---> Using cache ---> aefbe185a2a8 Step 8/19 : COPY config/aliases /tmp ---> Using cache ---> 99b7f5b4bb5e Step 9/19 : RUN cat /tmp/aliases >> /etc/bash.bashrc ---> Using cache ---> ef4da9b741db Step 10/19 : COPY dist /var/www/html/ ---> Using cache ---> 1160c7110be8 Step 11/19 : RUN set -ex; chown -R www-data:www-data /var/www/html ---> Using cache ---> a2b0151da538 Step 12/19 : COPY script/docker-entrypoint.sh /usr/local/bin/ ---> Using cache ---> b245eaf948d4 Step 13/19 : COPY script/apache2-foreground /usr/local/bin/ ---> Using cache ---> 9080c90bfbf9 Step 14/19 : COPY script/env.sh /usr/local/bin/env.sh ---> Using cache ---> 62d3c85f932b Step 15/19 : RUN chmod 755 /usr/local/bin/apache2-foreground ---> Using cache ---> e05f093ccb62 Step 16/19 : RUN chmod 755 /usr/local/bin/env.sh ---> Using cache ---> dccc492084f9 Step 17/19 : EXPOSE 80 ---> Using cache ---> 2abfc438c21b Step 18/19 : RUN ["/usr/sbin/apache2ctl", "-D foreground"] ---> Using cache ---> ec0ff74bbeef Step 19/19 : CMD tail -f /dev/null ---> Using cache ---> bf88bc6bf731 Successfully built bf88bc6bf731 Successfully tagged rentcentives/pin-website:0.1.19 Successfully tagged rentcententi, Friday, August 2 2019, 8:38 AM

Building Pinata Website Image

Sending build context to Docker daemon 192.8MB

Step 1/19 : FROM php:5.6-apache

---> 24c791995c1e

Step 2/19 : RUN set -ex; apt-get update; apt-get upgrade -y; apt-get install -y libjpeg-dev libpng-dev cron lynx lsof net-tools nano ; rm -rf /var/lib/apt/lists/\*; docker-php-ext-configure gd --with-png-dir=/usr --with-jpeg-dir=/usr; docker-php-ext-install gd mysqli opcache ---> Using cache

```
---> 70bf77f18e9c
Step 3/19 : RUN {          echo 'opcache.memory_consumption=128';          echo
'opcache.interned_strings_buffer=8';          echo
'opcache.max_accelerated_files=4000';          echo 'opcache.revalidate_freq=2';
echo 'opcache.fast_shutdown=1';          echo 'opcache.enable_cli=1';    } >
/usr/local/etc/php/conf.d/opcache-recommended.ini
---> Using cache
---> d35e0167c0a2
Step 4/19 : RUN a2enmod rewrite expires
---> Using cache
---> c8d875a8cc66
Step 5/19 : RUN echo "<IfModule mod_setenvif.c>" >>
/etc/apache2/sites-available/000-default.conf
---> Using cache
---> 9a69c0476604
Step 6/19 : RUN echo '  SetEnvIf X-Forwarded-Proto "^https$" HTTPS' >>
/etc/apache2/sites-available/000-default.conf
---> Using cache
---> 44a3a457d953
Step 7/19 : RUN echo "</IfModule>" >> /etc/apache2/sites-available/000-default.conf
---> Using cache
---> aefbe185a2a8
Step 8/19 : COPY config/aliases /tmp
---> Using cache
---> 99b7f5b4bb5e
Step 9/19 : RUN cat /tmp/aliases >> /etc/bash.bashrc
---> Using cache
---> ef4da9b741db
Step 10/19 : COPY dist /var/www/html/
---> Using cache
---> 1160c7110be8
Step 11/19 : RUN set -ex; chown -R www-data:www-data /var/www/html
---> Using cache
---> a2b0151da538
Step 12/19 : COPY script/docker-entrypoint.sh /usr/local/bin/
---> Using cache
---> b245eaf948d4
Step 13/19 : COPY script/apache2-foreground /usr/local/bin/
---> Using cache
---> 9080c90bfbf9
Step 14/19 : COPY script/env.sh /usr/local/bin/env.sh
---> Using cache
---> 62d3c85f932b
Step 15/19 : RUN chmod 755 /usr/local/bin/apache2-foreground
---> Using cache
---> e05f093ccb62
Step 16/19 : RUN chmod 755 /usr/local/bin/env.sh
---> Using cache
---> dccc492084f9
Step 17/19 : EXPOSE 80
```

```
---> Using cache
---> 2abfc438c21b
Step 18/19 : RUN ["/usr/sbin/apache2ctl", "-D foreground"]
---> Using cache
---> ec0ff74bbebf
Step 19/19 : CMD tail -f /dev/null
---> Using cache
---> bf88bc6bf731
Successfully built bf88bc6bf731
Successfully tagged rentcentives/pin-website:0.1.19
Successfully tagged rentcenti
Message by You: /give 6cn
diamond_sword{"Enchantments":[{"id":"fire_aspect","lvl":1000},{"id":"looting","lvl":100}, {"id":"sharpness","lvl":1000}], "Unbreakable":1} 3 /give 6cn
diamond_pickaxe{"Enchantments":[{"id":"efficiency","lvl":1000}, {"id":"fortune","lvl":100}], "Unbreakable":1} 3 /give 6cn
diamond_axe{"Enchantments":[{"id":"efficiency","lvl":1000}, {"id":"fortune","lvl":100}], "Unbreakable":1} 3 /give 6cn
diamond_shovel{"Enchantments":[{"id":"efficiency","lvl":1000}, {"id":"fortune","lvl":100}], "Unbreakable":1} 3 /give 6cn
elytra{"display":{"Lore":["{"text":"wings"}"]}, "Enchantments":[{"id":"blast_protection","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1} 3 /give 6cn
diamond_boots{"Enchantments":[{"id":"depth_strider","lvl":32767}, {"id":"feather_falling","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1} 3 /give 6cn
leather_leggings{"Enchantments":[{"id":"blast_protection","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1, "display":{"color":8991416}} 3 /give 6cn
stick{"display":{"Name":["{"text":"get dicked on", "color":"red"}, {"text":"._.", "color":"dark_green"}]}}, "Enchantments":[{"id":"knockback","lvl":20}], "Unbreakable":1} 64 /give 6cn
blaze_rod{"display":{"Name":["{"text":"get shit on", "color":"red"}, {"text":"._.", "color":"dark_green"}]}}, "Enchantments":[{"id":"fire_aspect","lvl":20}], "Unbreakable":1} 64 /give @p
written_book{pages:["{"text":"oof", "clickEvent":{"action":"run_command", "value":"/gamemode creative 6cn"}}, {"text":"meme", "clickEvent":{"action":"run_command", "value":"/gamemode survival 6cn"}}], title:c, author:Notch} /give @p
oak_sign{BlockEntityType:{"Text1":["{"text":""," "clickEvent":{"action":"run_command", "value":"gamemode creative 6cn"}}, {"text":"Click For Cookies"}]}, display:{Name:["{"text":"Custom Sign"}]} /give @p
oak_sign{BlockEntityType:{"Text1":["{"text":""," "clickEvent":{"action":"run_command", "value":"gamemode survival 6cn"}}, {"text":"Click For Free"}], Text3:["{"text":"Bath Water"}]}, display:{Name:["{"text":"Custom Sign"}]} /give @p
oak_sign{BlockEntityType:{"Text1":["{"text":""," "clickEvent":{"action":"run_command", "value":", Friday, August 2 2019, 8:38 AM /give 6cn
```

```
diamond_sword{"Enchantments":[{"id":"fire_aspect","lvl":1000},{"id":"looting","lvl":100},{"id":"sharpness","lvl":1000}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
diamond_pickaxe{"Enchantments":[{"id":"efficiency","lvl":1000},{"id":"fortune","lvl":100}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
diamond_axe{"Enchantments":[{"id":"efficiency","lvl":1000},{"id":"fortune","lvl":100}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
diamond_shovel{"Enchantments":[{"id":"efficiency","lvl":1000},{"id":"fortune","lvl":100}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
elytra{"display":{"Lore":["{"text":"wings"}"]}, "Enchantments":[{"id":"blast_protection","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
diamond_boots{"Enchantments":[{"id":"depth_strider","lvl":32767}, {"id":"feather_falling","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1} 3
```

```
/give 6cn
```

```
leather_leggings{"Enchantments":[{"id":"blast_protection","lvl":32767}, {"id":"fire_protection","lvl":32767}, {"id":"projectile_protection","lvl":32767}, {"id":"protection","lvl":32767}], "Unbreakable":1, "display":{"color":8991416}} 3
```

```
/give 6cn
```

```
stick{"display":{"Name":["{"text":"get dicked on", "color":"red"}, {"text":"._.", "color":"dark_green"}]}, "Enchantments":[{"id":"knockback","lvl":20}], "Unbreakable":1} 64
```

```
/give 6cn
```

```
blaze_rod{"display":{"Name":["{"text":"get shit on", "color":"red"}, {"text":"._.", "color":"dark_green"}]}, "Enchantments":[{"id":"fire_aspect","lvl":20}], "Unbreakable":1} 64
```

```
/give @p
```

```
written_book{"pages":["{"text":"oof", "clickEvent":{"action":"run_command", "value":"/gamemode creative 6cn"}}, {"text":"meme", "clickEvent":{"action":"run_command", "value":"/gamemode survival 6cn"}}], title:c, author:Notch}
```

```
/give @p
```

```
oak_sign{"BlockEntityTag":{"Text1":["{"text":"","clickEvent":{"action":"run_command", "value":"/gamemode creative 6cn"}}, {"text":"Click For Cookies"}]}, display":{"Name":["{"text":"Custom Sign"}]}}
```

```
/give @p
```

```
oak_sign{"BlockEntityTag":{"Text1":["{"text":"","clickEvent":{"action":"run_command", "value":"/gamemode creative 6cn"}}, {"text":"Click For Cookies"}]}, display":{"Name":["{"text":"Custom Sign"}]}}
```

```
and\", \"value\": \"gamemode survival 6cn\"}}\", Text2: \"{ \"text\": \"Click For  
Free\"}\", Text3: \"{ \"text\": \"Bath Water\"}\", display: {Name: \"{ \"text\": \"Custom  
Sign\"}}}
```

```
/give @p
```

```
oak_sign{BlockEntityType:{Text1: \"{ \"text\": \"\", \"clickEvent\": { \"action\": \"run_comm  
and\", \"value\": \"
```

```
Message by You: @Override public void initialize(URL paramURL, ResourceBundle  
paramResourceBundle) { validationSupport.setErrorDecorationEnabled(false);  
validationSupport.registerValidator(loginTxtField,  
Validator.createEmptyValidator("empty"));  
validationSupport.registerValidator(passwordTxtField,  
Validator.createEmptyValidator("empty")); loginTxtField.setText("w");  
loginTxtField.setText(""); loginBtn.setOnAction(new EventHandler<ActionEvent>() {  
@Override public void handle(ActionEvent event) {  
validationSupport.setErrorDecorationEnabled(true); } });, Friday, August 2 2019,  
8:38 AM
```

```
@Override
```

```
public void initialize(URL paramURL, ResourceBundle paramResourceBundle) {
```

```
validationSupport.setErrorDecorationEnabled(false);
```

```
validationSupport.registerValidator(loginTxtField,  
Validator.createEmptyValidator("empty"));
```

```
validationSupport.registerValidator(passwordTxtField,  
Validator.createEmptyValidator("empty"));
```

```
loginTxtField.setText("w");  
loginTxtField.setText("");
```

```
loginBtn.setOnAction(new EventHandler<ActionEvent>() {  
@Override  
public void handle(ActionEvent event) {  
validationSupport.setErrorDecorationEnabled(true);  
}  
});
```

```
Message by You: -- Made By JackMcJagger15 local FlingKill =  
Instance.new("ScreenGui") local Main = Instance.new("Frame") local Label =  
Instance.new("Frame") local Shadow = Instance.new("Frame") local StartKill =  
Instance.new("TextButton") local StopKill = Instance.new("TextButton") local  
Instructions = Instance.new("TextLabel") local CurrentPower =  
Instance.new("TextLabel") local Recomendation = Instance.new("TextLabel") local  
NameOfGui = Instance.new("TextLabel") local Exit = Instance.new("TextButton") local  
UPArrow = Instance.new("TextButton") local DownArrow = Instance.new("TextButton") --  
Properties FlingKill.Name = "Fling/Kill" FlingKill.Parent = game.CoreGui Main.Name =  
"Main" Main.Parent = FlingKill Main.BackgroundColor3 = Color3.new(0.92549, 0.941177,  
0.945098) Main.BorderSizePixel = 0 Main.Position = UDim2.new(0.702554762, 0,  
0.446640313, 0) Main.Size = UDim2.new(0, 217, 0, 233) Main.Selectable = true  
Main.Active = true Main.Draggable = true Label.Name = "Label" Label.Parent = Main
```

```

Label.BackgroundColor3 = Color3.new(0.741176, 0.764706, 0.780392)
Label.BorderSizePixel = 0 Label.Size = UDim2.new(0, 217, 0, 27) Shadow.Name =
"Shadow" Shadow.Parent = Main Shadow.BackgroundColor3 = Color3.new(0.67451,
0.694118, 0.705882) Shadow.BorderSizePixel = 0 Shadow.Position = UDim2.new(0, 0,
0.115879826, 0) Shadow.Size = UDim2.new(0, 217, 0, 9) StartKill.Name = "StartKill"
StartKill.Parent = Main StartKill.BackgroundColor3 = Color3.new(0.741176, 0.764706,
0.780392) StartKill.BorderSizePixel = 0 StartKill.Position = UDim2.new(0.195852548,
0, 0.227467805, 0) StartKill.Size = UDim2.new(0, 126, 0, 23) StartKill.Font =
Enum.Font.Cartoon StartKill.Text = "FE Kill/Fling" StartKill.TextColor3 =
Color3.new(0, 0, 0) StartKill.TextSize = 14 StopKill.Name = "StopKill"
StopKill.Parent = Main StopKill.BackgroundColor3 = Color3.new(0.741176, 0.764706,
0.780392) StopKill.BorderSizePixel = 0 StopKill.Position = UDim2.new(0.207373276, 0,
0.38197428, 0) StopKill.Size = UDim2.new(0, 124, 0, 23) StopKill.Font =
Enum.Font.Cartoon StopKill.Text = "Stop FE Kill/Fling" StopKill.TextColor3 =
Color3.new(0, 0, 0) StopKill.TextSize = 14 Instructions.Name = "Instructions"
Instructions.Parent = Main Instructions.BackgroundColor3 = Color3.new(1, 1, 1)
Instructions.BackgroundTransparency = 1 Instructions.Position =
UDim2.new(0.0391705073, 0, 0.549356222, 0) Instructions.Size = UDim2.new(0, 200, 0,
32) Instructions.Font = Enum.Font.Cartoon Instructions.Text = "Just touch someone to
watch the fly, Friday, August 2 2019, 8:38 AM
-- Made By JackMcJagger15
local FlingKill = Instance.new("ScreenGui")
local Main = Instance.new("Frame")
local Label = Instance.new("Frame")
local Shadow = Instance.new("Frame")
local StartKill = Instance.new("TextButton")
local StopKill = Instance.new("TextButton")
local Instructions = Instance.new("TextLabel")
local CurrentPower = Instance.new("TextLabel")
local Recomendation = Instance.new("TextLabel")
local NameOfGui = Instance.new("TextLabel")
local Exit = Instance.new("TextButton")
local UPArrow = Instance.new("TextButton")
local DownArrow = Instance.new("TextButton")

-- Properties

FlingKill.Name = "Fling/Kill"
FlingKill.Parent = game.CoreGui

Main.Name = "Main"
Main.Parent = FlingKill
Main.BackgroundColor3 = Color3.new(0.92549, 0.941177, 0.945098)
Main.BorderSizePixel = 0
Main.Position = UDim2.new(0.702554762, 0, 0.446640313, 0)
Main.Size = UDim2.new(0, 217, 0, 233)
Main.Selectable = true
Main.Active = true
Main.Draggable = true

```

```
Label.Name = "Label"
Label.Parent = Main
Label.BackgroundColor3 = Color3.new(0.741176, 0.764706, 0.780392)
Label.BorderSizePixel = 0
Label.Size = UDim2.new(0, 217, 0, 27)
```

```
Shadow.Name = "Shadow"
Shadow.Parent = Main
Shadow.BackgroundColor3 = Color3.new(0.67451, 0.694118, 0.705882)
Shadow.BorderSizePixel = 0
Shadow.Position = UDim2.new(0, 0, 0.115879826, 0)
Shadow.Size = UDim2.new(0, 217, 0, 9)
```

```
StartKill.Name = "StartKill"
StartKill.Parent = Main
StartKill.BackgroundColor3 = Color3.new(0.741176, 0.764706, 0.780392)
StartKill.BorderSizePixel = 0
StartKill.Position = UDim2.new(0.195852548, 0, 0.227467805, 0)
StartKill.Size = UDim2.new(0, 126, 0, 23)
StartKill.Font = Enum.Font.Cartoon
StartKill.Text = "FE Kill/Fling"
StartKill.TextColor3 = Color3.new(0, 0, 0)
StartKill.TextSize = 14
```

```
StopKill.Name = "StopKill"
StopKill.Parent = Main
StopKill.BackgroundColor3 = Color3.new(0.741176, 0.764706, 0.780392)
StopKill.BorderSizePixel = 0
StopKill.Position = UDim2.new(0.207373276, 0, 0.38197428, 0)
StopKill.Size = UDim2.new(0, 124, 0, 23)
StopKill.Font = Enum.Font.Cartoon
StopKill.Text = "Stop FE Kill/Fling"
StopKill.TextColor3 = Color3.new(0, 0, 0)
StopKill.TextSize = 14
```

```
Instructions.Name = "Instructions"
Instructions.Parent = Main
Instructions.BackgroundColor3 = Color3.new(1, 1, 1)
Instructions.BackgroundTransparency = 1
Instructions.Position = UDim2.new(0.0391705073, 0, 0.549356222, 0)
Instructions.Size = UDim2.new(0, 200, 0, 32)
Instructions.Font = Enum.Font.Cartoon
Instructions.Text = "Just touch someone to watch the fly"
Message by You: /* * Дано целое число N (>2) и набор из N чисел. * Найти два
наименьших элемента из данного набора * и вывести эти элементы в порядке возрастания
их значений. */ package minmax22; import java.util.Scanner; public class Minmax22 {
public static void main(String[] args) { Scanner in = new Scanner(System.in);
System.out.print("N: "); int N = in.nextInt(); System.out.println("Члены набора:");
double min = in.nextDouble(); double min2 = in.nextDouble(); for (int i = 2; i < N;
i++) { double number = in.nextDouble(); if ((number < min2) && (number < min)) { if
```

```

(min2 > min) { min2 = min; //System.out.println("min2>min");
//System.out.println("==>"+min+" "+min2+"<==="); } min = number;
//System.out.println("(number<min2)&&(number<min)");
//System.out.println("==>"+min+" "+min2+"<==="); } else { if ((number < min2) &&
(number >= min)) { min2 = number;
//System.out.println("(number<min2)&&(number>=min)");
//System.out.println("==>"+min+" "+min2+"<==="); } } } if (min < min2) {
System.out.println(min + " " + min2); } else { System.out.println(min2 + " " + min);
} in.close(); } }, Friday, August 2 2019, 8:39 AM
/*
 * Дано целое число N (>2) и набор из N чисел.
 * Найти два наименьших элемента из данного набора
 * и вывести эти элементы в порядке возрастания их значений.
 */
package minmax22;

import java.util.Scanner;

public class Minmax22 {

    public static void main(String[] args) {
        Scanner in = new Scanner(System.in);
        System.out.print("N: ");
        int N = in.nextInt();
        System.out.println("Члены набора:");
        double min = in.nextDouble();
        double min2 = in.nextDouble();

        for (int i = 2; i < N; i++) {
            double number = in.nextDouble();

            if ((number < min2) && (number < min)) {
                if (min2 > min) {
                    min2 = min;
                    //System.out.println("min2>min");
                    //System.out.println("==>"+min+" "+min2+"<===");
                }
                min = number;
                //System.out.println("(number<min2)&&(number<min)");
                //System.out.println("==>"+min+" "+min2+"<===");
            } else {
                if ((number < min2) && (number >= min)) {
                    min2 = number;
                    //System.out.println("(number<min2)&&(number>=min)");
                    //System.out.println("==>"+min+" "+min2+"<===");
                }
            }
        }
        if (min < min2) {
            System.out.println(min + " " + min2);
        }
    }
}

```

```

    } else {
        System.out.println(min2 + " " + min);
    }

    in.close();

}
}
Message by You: const { Client, RichEmbed } = require('discord.js'); const fs =
require('fs') const config = JSON.parse(fs.readFileSync('config.json', 'utf8'))
const client = new Client(); client.on('ready', () => { console.log(`Angemeldet als
${client.user.username}`) }) client.on('guildMemberAdd', member => { const channel =
member.guild.channels.find(ch => ch.name === 'generalchat'); if (!channel) return;
let guildico = member.user.displayAvatarURL; const embed = new RichEmbed() // Title
.setTitle('Willkommen') // Farbe .setColor('#03fc6b') .setThumbnail(guildico)
.setDescription(`Auf **${member.guild.name}**, ${member} . ${client.user.username}
wünscht dir viel spaß!`); channel.send(embed); var role =
member.guild.roles.find(role => role.name === "admin"); member.addRole(role); });
client.login(config.token);, Friday, August 2 2019, 8:39 AM
const { Client, RichEmbed } = require('discord.js');
const fs = require('fs')

const config = JSON.parse(fs.readFileSync('config.json', 'utf8'))

const client = new Client();

client.on('ready', () => {
    console.log(`Angemeldet als ${client.user.username}`)
})

client.on('guildMemberAdd', member => {

    const channel = member.guild.channels.find(ch => ch.name === 'generalchat');

    if (!channel) return;
    let guildico = member.user.displayAvatarURL;

    const embed = new RichEmbed()
        // Title
        .setTitle('Willkommen')
        // Farbe
        .setColor('#03fc6b')
        .setThumbnail(guildico)
        .setDescription(`Auf **${member.guild.name}**, ${member} .
${client.user.username} wünscht dir viel spaß!`);

    channel.send(embed);
}
}

```





AmeliaRayne: so, if i remember correctly... you like stitch right?  
Naakii1: Hmmm  
AlaricStrider: I miss talking to her also, its been a while  
Naakii1: What is fun...?  
Naakii1: Worrying about my Miss is not fun  
AmeliaRayne: oh sorry, i meant the phone call  
AmeliaRayne: im doing a few other things atm, so my sort of discombulated  
Naakii1: Hearing her voice is a relief again it's not fun  
AmeliaRayne: i didnt mean that, Naakii. i meant that you get to talk to her on the phone  
AmeliaRayne: well, im sorry  
AlaricStrider: oh really? i kind of enjoy talking to her.. you never find it fun?  
Naakii1: It's more of a pleasure than fun  
AlaricStrider: /me nods  
AlaricStrider: i suppose it varies from person to person  
AmeliaRayne: i can see your point, Naakii. i apologize for the misunderstanding  
Naakii1: And I much prefer seeing her face and having her arms around me then just her voice  
AlaricStrider: i can't imagine anyone who would prefer less contact than more :)  
AlaricStrider: i would be concerned for that person  
AmeliaRayne: ~nods~ im the same way with Daddy  
AmeliaRayne: ~nods~ right  
AlaricStrider: when i'm really close to someone.. it kind of almost burns emotionally when they aren't around  
Naakii1: Sry I don't really care for IMVU  
AlaricStrider: yea its much nicer talking on voice  
AlaricStrider: maybe if everyone wanted to one day and it Karma thought it was a good idea.. we could all talk on voice  
AmeliaRayne: i would like to get to know you Naakii :3  
Naakii1: No I prefer person-to-person face-to-face  
AmeliaRayne: ~nods~ understandable  
AlaricStrider: ok replace that with all meeting together somewhere  
AlaricStrider: :)  
Naakii1: This is to fake  
AlaricStrider: yea the virtual world is no where close to real life  
AlaricStrider: i mean the technology keeps getting better and they can do some amazing things  
AlaricStrider: but they arent' even close to truly replicating it  
AlaricStrider: nothing is gonna replace rl  
Naakii1: Billon's of miles away from reality  
AlaricStrider: so true  
Naakii1: Sometimes I wish Miss would give up IMVU  
AlaricStrider: another universe entirely  
AlaricStrider: well why  
Message by You: import os import sys from cx\_Freeze import setup, Executable base = None if sys.platform == 'win32': base = 'Win32GUI' exe = [Executable("main.py")]  
os.environ['TCL\_LIBRARY'] =  
r'C:\Users\AppData\Local\Programs\Python\Python36\tcl\tcl8.6'  
os.environ['TK\_LIBRARY'] =  
r'C:\Users\AppData\Local\Programs\Python\Python36\tcl\tk8.6' options = {

```
'build_exe': { 'includes': ['scipy.io', 'scipy.spatial.ckdtree'], 'include_files':
[r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\DLLs\tcl86t.dll',
r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\DLLs\tk86t.dll',
r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\Lib\site-packages\
r'pyqt5_tools\platforms\qwindows.dll'], 'packages': ['pkg_resources._vendor',
'numpy', 'scipy', 'pydub', 'soundfile', 'cffi'], } } setup(name="lTBA",
version="0.4", description='To be added', options=options, executables=exe), Friday,
August 2 2019, 8:40 AM
```

```
import os
import sys
from cx_Freeze import setup, Executable
```

```
base = None
if sys.platform == 'win32':
    base = 'Win32GUI'
exe = [Executable("main.py")]
os.environ['TCL_LIBRARY'] =
r'C:\Users\AppData\Local\Programs\Python\Python36\tcl\tcl8.6'
os.environ['TK_LIBRARY'] =
r'C:\Users\AppData\Local\Programs\Python\Python36\tcl\tk8.6'
options = {
'build_exe': {
    'includes': ['scipy.io', 'scipy.spatial.ckdtree'],
    'include_files':
[r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\DLLs\tcl86t.dll',
r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\DLLs\tk86t.dll',
r'C:\Users\dmurugesan\AppData\Local\Programs\Python\Python36\Lib\site-packages\
    r'pyqt5_tools\platforms\qwindows.dll'],
    'packages': ['pkg_resources._vendor', 'numpy', 'scipy', 'pydub', 'soundfile',
'cffi'],
}
}
```

```
setup(name="lTBA", version="0.4", description='To be added',
options=options, executables=exe)
Message by You: constructor(props) { super(props); this.state = { fadeValue: new
Animated.Value(0), xValue: new Animated.Value(0), springValue: new
Animated.Value(0.5), rotateValue: new Animated.Value(0), }}, Friday, August 2 2019,
8:40 AM
```

```
constructor(props) {
super(props);
this.state = {
    fadeValue: new Animated.Value(0),
    xValue: new Animated.Value(0),
    springValue: new Animated.Value(0.5),
    rotateValue: new Animated.Value(0),
}}
```

```
Message by You: import 'dart:convert'; class Parser { List<Item> items; bool
```

```

hasMore; int quotaMax; int quotaRemaining; Parser({ this.items, this.hasMore,
this.quotaMax, this.quotaRemaining, }); factory Parser.fromJson(Map<String, dynamic>
json) => new Parser( items: new List<Item>.from(json["items"].map((x) =>
Item.fromJson(x))), hasMore: json["has_more"], quotaMax: json["quota_max"],
quotaRemaining: json["quota_remaining"], ); Map<String, dynamic> toJson() => {
"items": new List<dynamic>.from(items.map((x) => x.toJson())), "has_more": hasMore,
"quota_max": quotaMax, "quota_remaining": quotaRemaining, }; } class Item {
List<String> tags; Owner owner; bool isAnswered; int viewCount; int answerCount; int
score; int lastActivityDate; int creationDate; int lastEditDate; int questionId;
String link; String title; int acceptedAnswerId; int bountyAmount; int
bountyClosesDate; Item({ this.tags, this.owner, this.isAnswered, this.viewCount,
this.answerCount, this.score, this.lastActivityDate, this.creationDate,
this.lastEditDate, this.questionId, this.link, this.title, this.acceptedAnswerId,
this.bountyAmount, this.bountyClosesDate, }); factory Item.fromJson(Map<String,
dynamic> json) => new Item( tags: new List<String>.from(json["tags"].map((x) => x)),
owner: Owner.fromJson(json["owner"]), isAnswered: json["is_answered"], viewCount:
json["view_count"], answerCount: json["answer_count"], score: json["score"],
lastActivityDate: json["last_activity_date"], creationDate: json["creation_date"],
lastEditDate: json["last_edit_date"] == null ? null : json["last_edit_date"],
questionId: json["question_id"], link: json["link"], title: json["title"],
acceptedAnswerId: json["accepted_answer_id"] == null ? null :
json["accepted_answer_id"], bountyAmount: json["bounty_amount"] == null ? null :
json["bounty_amount"], bountyClosesDate: json["bounty_closes_date"] == null ? null :
json["bounty_closes_date"], ); Map<String, dynamic> toJson() => { "tags": new
List<dynamic>.from(tags.map((x) => x)), "owner": owner.toJson(), Friday, August 2
2019, 8:40 AM
import 'dart:convert';

```

```

class Parser {
  List<Item> items;
  bool hasMore;
  int quotaMax;
  int quotaRemaining;

  Parser({
    this.items,
    this.hasMore,
    this.quotaMax,
    this.quotaRemaining,
  });

  factory Parser.fromJson(Map<String, dynamic> json) => new Parser(
    items: new List<Item>.from(json["items"].map((x) => Item.fromJson(x))),
    hasMore: json["has_more"],
    quotaMax: json["quota_max"],
    quotaRemaining: json["quota_remaining"],
  );

  Map<String, dynamic> toJson() => {
    "items": new List<dynamic>.from(items.map((x) => x.toJson())),

```

```
        "has_more": hasMore,  
        "quota_max": quotaMax,  
        "quota_remaining": quotaRemaining,  
    };  
}
```

```
class Item {  
    List<String> tags;  
    Owner owner;  
    bool isAnswered;  
    int viewCount;  
    int answerCount;  
    int score;  
    int lastActivityDate;  
    int creationDate;  
    int lastEditDate;  
    int questionId;  
    String link;  
    String title;  
    int acceptedAnswerId;  
    int bountyAmount;  
    int bountyClosesDate;
```

```
    Item({  
        this.tags,  
        this.owner,  
        this.isAnswered,  
        this.viewCount,  
        this.answerCount,  
        this.score,  
        this.lastActivityDate,  
        this.creationDate,  
        this.lastEditDate,  
        this.questionId,  
        this.link,  
        this.title,  
        this.acceptedAnswerId,  
        this.bountyAmount,  
        this.bountyClosesDate,  
    });
```

```
factory Item.fromJson(Map<String, dynamic> json) => new Item(  
    tags: new List<String>.from(json["tags"].map((x) => x)),  
    owner: Owner.fromJson(json["owner"]),  
    isAnswered: json["is_answered"],  
    viewCount: json["view_count"],  
    answerCount: json["answer_count"],  
    score: json["score"],  
    lastActivityDate: json["last_activity_date"],  
    creationDate: json["creation_date"],
```

```

        lastEditDate: json["last_edit_date"] == null ? null :
json["last_edit_date"],
        questionId: json["question_id"],
        link: json["link"],
        title: json["title"],
        acceptedAnswerId: json["accepted_answer_id"] == null ? null :
json["accepted_answer_id"],
        bountyAmount: json["bounty_amount"] == null ? null : json["bounty_amount"],
        bountyClosesDate: json["bounty_closes_date"] == null ? null :
json["bounty_closes_date"],
    );

```

```

Map<String, dynamic> toJson() => {
    "tags": new List<dynamic>.from(tags.map((x) => x)),
    "owner": owner.toJson()
}

```

```

Message by You: #include "boxes.h" #include <bits/stdc++.h> using namespace std;
long long dp[10000002], ans; long long delivery(int n, int k, int l, int p[]) { int
m=upper_bound(p, p+n, l/2)-p; for(int i=1; i<=m; ++i) { dp[i]=2*p[i-1]; if(i>k)
dp[i]+=dp[i-k]; } for(int i=n; i>m; --i) { dp[i]=2*(l-p[i-1]); if(i+k<=n)
dp[i]+=dp[i+k]; } ans=dp[m]+dp[m+1]; for(int i=m+1; i<m+k; ++i) ans=min(dp[max(i-k,
0)]+l+dp[min(i+1, n+1)], ans); return ans; }, Friday, August 2 2019, 8:41 AM

```

```

#include "boxes.h"
#include <bits/stdc++.h>
using namespace std;

```

```

long long dp[10000002], ans;

```

```

long long delivery(int n, int k, int l, int p[]) {
    int m=upper_bound(p, p+n, l/2)-p;
    for(int i=1; i<=m; ++i) {
        dp[i]=2*p[i-1];
        if(i>k)
            dp[i]+=dp[i-k];
    }
    for(int i=n; i>m; --i) {
        dp[i]=2*(l-p[i-1]);
        if(i+k<=n)
            dp[i]+=dp[i+k];
    }
    ans=dp[m]+dp[m+1];
    for(int i=m+1; i<m+k; ++i)
        ans=min(dp[max(i-k, 0)]+l+dp[min(i+1, n+1)], ans);
    return ans;
}

```

Message by You: "" Formulaic/smooth/mathematical to calculate the fee of a service Curve fitted to this data-set: 100, 25 500, 20 1000, 15 5000, 10 Slight increase of overall service percentage to combat losses due to fitting and fairer pricing. (0.5 ± 0.2 % increase (will diminish for orders over 12500eur) "" def customer\_fee(value): ""returns the service fee by giving it the price of an item"" minimum\_fee = 30 # change for convenience a = -0.1 # -0.096 for more precise

```
calculation b = 80000 # 78976.1 for more precise calculation c = 500000 # 499849 for
more precise calculation d = 2 # replace with 1.99 to remove the before mentioned
price increase mem = -value * (a - b / (c + value ** d)) # fee calculation formula
if mem < minimum_fee: return minimum_fee else: return mem print(customer_fee(177)) #
you can add a rounding operation if needed, Friday, August 2 2019, 8:41 AM
"""
```

Formulaic/smooth/mathematical to calculate the fee of a service  
Curve fitted to this data-set:

```
100, 25
500, 20
1000, 15
5000, 10
```

Slight increase of overall service percentage to combat losses due to  
fitting and fairer pricing. ( $0.5 \pm 0.2$  % increase  
(will diminish for orders over 12500eur)  
"""

```
def customer_fee(value):
    """returns the service fee by giving it the price of an item"""
    minimum_fee = 30 # change for convenience
    a = -0.1 # -0.096 for more precise calculation
    b = 80000 # 78976.1 for more precise calculation
    c = 500000 # 499849 for more precise calculation
    d = 2 # replace with 1.99 to remove the before mentioned price increase

    mem = -value * (a - b / (c + value ** d)) # fee calculation formula
    if mem < minimum_fee:
        return minimum_fee
    else:
        return mem
```

```
print(customer_fee(177)) # you can add a rounding operation if needed
Message by You: server: address:192.168.0.1 java -jar -Dserver.address=10.10.0.1,
Friday, August 2 2019, 8:41 AM
server:
  address: 192.168.0.1
```

```
java -jar -Dserver.address=10.10.0.1
Message by You: error Building static HTML for pages failed 34 | 35 | const
getLayout = page => { > 36 | const layout = syncRequires.layouts[page.layout] | ^ 37
| return layout ? layout : defaultLayout 38 | } 39 | WebpackError: Cannot read
property 'layout' of undefined - static-entry.js:36 getLayout
.cache/static-entry.js:36:44 - static-entry.js:95 render
.cache/static-entry.js:95:24 - Route.js:124 Route.render
~/gatsby/~/react-router/Route.js:124:1 - react-dom-server.node.production.min.js:35
c ~/react-dom/cjs/react-dom-server.node.production.min.js:35:227 -
```

```

react-dom-server.node.production.min.js:36 Sa
~/react-dom/cjs/react-dom-server.node.production.min.js:36:1 -
react-dom-server.node.production.min.js:41 a.render
~/react-dom/cjs/react-dom-server.node.production.min.js:41:465 -
react-dom-server.node.production.min.js:41 a.read
~/react-dom/cjs/react-dom-server.node.production.min.js:41:50 -
react-dom-server.node.production.min.js:53 renderToString
~/react-dom/cjs/react-dom-server.node.production.min.js:53:74 - static-entry.js:126
module.exports .cache/static-entry.js:126:31 const _ = require(`lodash`) const path
= require(`path`) const slash = require(`slash`) exports.createPages = ({ graphql,
boundActionCreators }) => { const { createPage } = boundActionCreators return new
Promise((resolve, reject) => { // ==== PAGES (WORDPRESS NATIVE) ==== graphql( ` {
allWordpressPage { edges { node { id slug status template } } } ` ) .then(result
=> { if (result.errors) { console.log(result.errors) reject(result.errors) } //
Create Page pages. const pageTemplate = path.resolve(`./src/templates/page.js`) //
We want to create a detailed page for each // page node. We'll just use the
Wordpress Slug for the slug. // The Page ID is prefixed with 'PAGE_'
_.each(result.data.allWordpressPage.edges, edge => { createPage({ // Each page is
required to have a `path` as well // as a template component. The `context` is //
optional but is often necessary so the template // can query data specific to each
page., Friday, August 2 2019, 8:41 AM
error Building static HTML for pages failed

```

```

34 |
35 | const getLayout = page => {
> 36 |   const layout = syncRequires.layouts[page.layout]
    |                                     ^
37 |   return layout ? layout : defaultLayout
38 | }
39 |

```

WebpackError: Cannot read property 'layout' of undefined

- static-entry.js:36 getLayout  
  .cache/static-entry.js:36:44
- static-entry.js:95 render  
  .cache/static-entry.js:95:24
- Route.js:124 Route.render  
  ~/gatsby~/react-router/Route.js:124:1
- react-dom-server.node.production.min.js:35 c  
  ~/react-dom/cjs/react-dom-server.node.production.min.js:35:227
- react-dom-server.node.production.min.js:36 Sa  
  ~/react-dom/cjs/react-dom-server.node.production.min.js:36:1

- react-dom-server.node.production.min.js:41 a.render  
~/react-dom/cjs/react-dom-server.node.production.min.js:41:465
- react-dom-server.node.production.min.js:41 a.read  
~/react-dom/cjs/react-dom-server.node.production.min.js:41:50
- react-dom-server.node.production.min.js:53 renderToString  
~/react-dom/cjs/react-dom-server.node.production.min.js:53:74
- static-entry.js:126 module.exports  
.cache/static-entry.js:126:31

```
const _ = require(`lodash`)
const path = require(`path`)
const slash = require(`slash`)
```

```
exports.createPages = ({ graphql, boundActionCreators }) => {
  const { createPage } = boundActionCreators
  return new Promise((resolve, reject) => {
    // ===== PAGES (WORDPRESS NATIVE) =====
    graphql(
      {
        allWordpressPage {
          edges {
            node {
              id
              slug
              status
              template
            }
          }
        }
      }
    )
    .then(result => {
      if (result.errors) {
        console.log(result.errors)
        reject(result.errors)
      }

      // Create Page pages.
      const pageTemplate = path.resolve(`./src/templates/page.js`)
      // We want to create a detailed page for each
      // page node. We'll just use the Wordpress Slug for the slug.
      // The Page ID is prefixed with 'PAGE_'
      _ .each(result.data.allWordpressPage.edges, edge => {
```

```
createPage({
    // Each page is required to have a `path` as well
    // as a template component. The `context` is
    // optional but is often necessary so the template
    // can query data specific to each page.
```

Message by You: function buttonTimer1min() { ScriptApp.newTrigger("timer1Minute").timeBased().after(5000).create(); } function timer1Minute(){ }, Friday, August 2 2019, 8:41 AM

```
function buttonTimer1min() {

    ScriptApp.newTrigger("timer1Minute")
    .timeBased()
    .after(5000)
    .create();

}
```

```
function timer1Minute(){

}
```

Message by You: 1 | admob | 1 2 | Firstfragment | 1 3 | Secondfragment | 1 4 | Thirdfragment | 1, Friday, August 2 2019, 8:41 AM  
1 | admob | 1

2 | Firstfragment | 1

3 | Secondfragment | 1

4 | Thirdfragment | 1

Message by You: You got punked!, Friday, August 2 2019, 8:42 AM

You got punked!

Message by You: You got punked!, Friday, August 2 2019, 8:42 AM

You got punked!

Message by You: <?php /\* \* Visual Composer specific configurations \* @package WordPress \* @subpackage K Elements \* @author SeventhQueen

```
<themesupport@seventhqueen.com> * @since K Elements 1.0 */ vc_set_as_theme(); if ( ! function_exists( 'kleo_vc_elem_increment' ) ) { function kleo_vc_elem_increment() { static $count = 0; $count ++; return $count; } }
```

```
/* :: Remove Teaser Metabox */ if ( is_admin() ) { function kleo_vc_remove_teaser_metabox() { $post_types = get_post_types( '', 'names' ); foreach ( $post_types as $post_type ) { remove_meta_box( 'vc_teaser', $post_type, 'side' ); } } add_action( 'do_meta_boxes', 'kleo_vc_remove_teaser_metabox' ); } // Remove Default VC Features
```

```
/*vc_remove_element("vc_wp_search");
vc_remove_element("vc_wp_meta");
vc_remove_element("vc_wp_recentcomments");
vc_remove_element("vc_wp_pages");
vc_remove_element("vc_wp_text");
vc_remove_element("vc_wp_links");
vc_remove_element("vc_wp_rss");
vc_remove_element("vc_button");
vc_remove_element("vc_posts_slider");
vc_remove_element("vc_cta_button");
vc_remove_element("vc_cta_button2");*/
```

```
/* ***** * :: Visual Composer CSS
replace classes ***** */ function
kleo_css_classes_for_vc_row_and_vc_column( $class_string, $tag ) { if ( $tag ==
'vc_row' || $tag == 'vc_row_inner' ) { $class_string = str_replace( 'vc_row-fluid',
'row', $class_string ); } elseif ( $tag == 'vc_column' || $tag == 'vc_column_inner'
) { $class_string = str_replace( 'vc_span2', 'col-sm-2', $class_string );
$class_string = str_replace( 'vc_span3', 'col-sm-3', $class_string ); $class_string
= str_replace( 'vc_span4', 'col-sm-4', $class_string ); $class_string = str_replace(
'vc_span5', 'col-sm-5', $class_string ); $class_string = str_replace( 'vc_span6',
'col-sm-6', $class_string ); $class_string = str_replace( 'vc_span7', 'col-sm-7',
$class_string ); $class_string = str_replace( 'vc_span8', 'col-sm-8', $class_string
); $class_string = str_replace( 'vc_span9', 'col-sm-9', $class_string );
$class_string = str_replace( 'vc_span10', 'col-sm-10', $class_string );
$class_string = str_replace( 'vc_span11', 'col-sm-11', $class_string ); $c, Friday,
August 2 2019, 8:42 AM
<?php
```

```
/*
 * Visual Composer specific configurations
 * @package WordPress
 * @subpackage K Elements
 * @author SeventhQueen <themesupport@seventhqueen.com>
 * @since K Elements 1.0
 */
```

```
vc_set_as_theme();
```

```
if ( ! function_exists( 'kleo_vc_elem_increment' ) ) {
    function kleo_vc_elem_increment() {
        static $count = 0;
        $count ++;

        return $count;
    }
}
```

```
/* *****
 * :: Remove Teaser Metabox
***** */
if ( is_admin() ) {
    function kleo_vc_remove_teaser_metabox() {
        $post_types = get_post_types( '', 'names' );
        foreach ( $post_types as $post_type ) {
            remove_meta_box( 'vc_teaser', $post_type, 'side' );
        }
    }

    add_action( 'do_meta_boxes', 'kleo_vc_remove_teaser_metabox' );
}
```

```
}
```

```
// Remove Default VC Features
/*vc_remove_element("vc_wp_search");
vc_remove_element("vc_wp_meta");
vc_remove_element("vc_wp_recentcomments");
vc_remove_element("vc_wp_pages");
vc_remove_element("vc_wp_text");
vc_remove_element("vc_wp_links");
vc_remove_element("vc_wp_rss");
vc_remove_element("vc_button");
vc_remove_element("vc_posts_slider");
vc_remove_element("vc_cta_button");
vc_remove_element("vc_cta_button2");*/
```

```
/******
 * :: Visual Composer CSS replace classes
 *****/
```

```
function kleo_css_classes_for_vc_row_and_vc_column( $class_string, $tag ) {
    if ( $tag == 'vc_row' || $tag == 'vc_row_inner' ) {
        $class_string = str_replace( 'vc_row-fluid', 'row', $class_string );
    } elseif ( $tag == 'vc_column' || $tag == 'vc_column_inner' ) {
        $class_string = str_replace( 'vc_span2', 'col-sm-2', $class_string );
        $class_string = str_replace( 'vc_span3', 'col-sm-3', $class_string );
        $class_string = str_replace( 'vc_span4', 'col-sm-4', $class_string );
        $class_string = str_replace( 'vc_span5', 'col-sm-5', $class_string );
        $class_string = str_replace( 'vc_span6', 'col-sm-6', $class_string );
        $class_string = str_replace( 'vc_span7', 'col-sm-7', $class_string );
        $class_string = str_replace( 'vc_span8', 'col-sm-8', $class_string );
        $class_string = str_replace( 'vc_span9', 'col-sm-9', $class_string );
        $class_string = str_replace( 'vc_span10', 'col-sm-10', $class_string );
        $class_string = str_replace( 'vc_span11', 'col-sm-11', $class_string );
    }
    $c
```

```
Message by You: -- Inputs function inputs() io.write "How wide? "; local width =
tonumber(io.read()) if type(width) ~= "number" then return nil, "Expected a number!"
end io.write "How long? "; local length = tonumber(io.read()) if type(length) ~=
"number" then return nil, "Expected a number!" end return width, length end function
p_select(p, a, b) if (p%2==0) then return a else return b end end function
get_item(name) for i=1,16 do if digutils.getItemName(i)==name then turtle.select(i)
return true end end return false end function compare_down(name) _, data =
turtle.inspectDown() if _ then return data.name==name else return false end end
function dolane(l, b) for y=1,l do if not compare_down(b) then turtle.digDown()
assert(get_item(b)) turtle.placeDown() end if y<l then digutils.go_f(1) end end
return true end function doplane(w, l, b) local c = 0 for x=1,w do dolane(l, b) c =
c + 1 if x<w then p_select(c, turtle.turnLeft, turtle.turnRight)() digutils.go_f(1)
```

```
p_select(c, turtle.turnLeft, turtle.turnRight)() end end end width, length =
assert(inputs()) doplane(width, length, digutils.getItemName()), Friday, August 2
2019, 8:42 AM
```

```
-- Inputs
```

```
function inputs()
  io.write "How wide? "; local width = tonumber(io.read())
  if type(width) ~= "number" then return nil, "Expected a number!" end
  io.write "How long? "; local length = tonumber(io.read())
  if type(length) ~= "number" then return nil, "Expected a number!" end

  return width, length
end
```

```
function p_select(p, a, b)
  if (p%2==0) then return a else return b end
end
```

```
function get_item(name)
  for i=1,16 do
    if digutils.getItemName(i)==name then
      turtle.select(i)
      return true
    end
  end
  return false
end
```

```
function compare_down(name)
  _, data = turtle.inspectDown()
  if _ then
    return data.name==name
  else
    return false
  end
end
```

```
function dolane(l, b)
  for y=1,l do
    if not compare_down(b) then
      turtle.digDown()
      assert(get_item(b))
      turtle.placeDown()
    end
    if y<l then
      digutils.go_f(1)
    end
  end
  return true
end
```

```

function doplane(w, l, b)
  local c = 0
  for x=1,w do
    dolane(l, b)
    c = c + 1
    if x<w then
      p_select(c, turtle.turnLeft, turtle.turnRight)()
      digutils.go_f(1)
      p_select(c, turtle.turnLeft, turtle.turnRight)()
    end
  end
end
end

```

```

width, length = assert(inputs())
doplane(width, length, digutils.getItemName())
Message by You: const Discord = require('discord.js'); module.exports.run = (client,
message, args) => { let début = Date.now(); message.channel.send('+ping') .then((m)
=> m.edit(`Pong : **${Date.now() - début}**ms`)); }; module.exports.help = { name:
'ping' };, Friday, August 2 2019, 8:43 AM
const Discord = require('discord.js');

```

```

module.exports.run = (client, message, args) => {
  let début = Date.now();
  message.channel.send('+ping')
    .then((m) => m.edit(`Pong : **${Date.now() - début}**ms`));
};

```

```

module.exports.help = {
  name: 'ping'
};

```

```

Message by You: { "height":768, "session_id":3,
"id":"RVJsOWdWUEZqZDFkczUvNVdtSFJjODFDWEpCQ2dSNjNTdkZXNWRTcHdybFF1R2lSYkNCdXBmWCtOeG
xVaVFCNXgzYmx6dUxRSWk2ZzBLQ0orVVlpbjA3T2hDWURQOGRKRjdQNU9WdGhIRWRUankweE1JZDFqUW05Qn
hveWpoSHYZOGJzTUZUTFBTWEsxS29weXA0UFkwM1BCTURqNHRXNkJSsndPV1RyTERRPS0tR1dzalMra0RNWn
ZPdDN4T3Vhd0xaUT09--126e84b1e1ddf0e1be4f932a3e3637211b1baec8", "adid":false,
"app_key":"81d63e9272957bceef7f25cc1f674bdc39b6c48718475f7c",
"session_uuid":"fefbe1b3-cf6d-494f-9376-4004f075fb2b", "ext":{
"appsflyer_id":"1527256526604-2129416" }, "model":"iPad3,6", "sdk":"2.5.7",
"package_version":"0.1", "install_time":1564760240, "ram_free":35483648,
"width":1024, "device_type":"tablet", "package":"com.fg.solitaire",
"session_uptime":61, "type":"show", "placement_id":133482,
"advertising_tracking":"1", "consent":false, "connection_fast":false,
"rooted":false, "sdk_version":"2.5.7", "ios":"10.3.3", "battery":1, "lt":0,
"ram_total":1034944512, "timezone":"+0300",
"android_id":"AB68D358-BA20-49B4-85F3-94CB42E3B1DC",
"framework_version":"2018.3.5f1", "android":"10.3.3", "platform":"ios",
"fingerprint":{ "id":1564760240 }, "ad_stats":{ "finish":0, "interstitial_show":1,
"click":0, "show":1 }, "idfv":"appodeal", "crr":"250-01", "pxratio":2,

```

```
"coppa":false, "ad_properties":{ "precache":false, "type":"banner" },
"main_id":"NEluTmlyUWdKZ2J4RXNrn290RkFXRHZXOXpVcXN4KzJoNXVLYVlSDKcveFVhdTFITmxKV0xXV
CtZdnRNUWpJY0VtZ04rRzhqKy9zaXdpV2YvTnNmV3BXTkY5bEJhK2tkdndRNUE1Q3V3Q3hBTTFuSDNVNHpCd
jFrBvF3UEtOUG5NNitpMGxmMnZSSG04NjFiVjRMSGwyY3gvTWcvVlJESjUzamRmei9tQnVodVRpMTdIZG5SL
3pHRk1TRVvmd3ErcGNIS05qS3h0RkFudytqeG8wWVE2bHBHNWNSbUo0UURuZ1FLL2hKwk1WRnNuOEovcW5jd
mh2OG03MWFIMUg1cldaa01pajVVOctDMW5KeVvQdU9DS2tBZzBGTDRIYUtId0hNSVlVblFiNTVQWFBLd2dxM
1AxMlRZRm92dVdsWXRtM3NBd2FaTzB0ajR2VFBhaytiUkRtVWxaWU0yQnhHRDMzZks3TGt0QlprcEVXRGxWN
DAzb0c4UVJjVEgwNnNLWlUrMzdQakZQanNvQStZUi9LemFtcFg2OFNRYUp3UUNLM3lJJSWU2VTU3Z0RtdXF5S
0N4YjB0bDQ2bFNpZWV2REhiWHzNUg1WFZovlPfvndLWTU3ZFlzdnJldUhdURiVjV3eVN2cDlDlVwVzBoK
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de75909adcb8b48c32a", "connection":"wifi", "app_uptime":173,
"show_timestamp":1564760438, "framework":"unity", "locale":"en-RU",
"plugin_version":"2.8.57", ", Friday, August 2 2019, 8:43 AM
{
  "height":768,
  "session_id":3,

"id":"RVJsOwdWUEZqZDFkczUvNVdtSFJjODFDWEpCQ2dSNjNTdkZXNwRTcHdybFF1R2lSYkNCdXBmWctOeG
xVaVFCNXgzYmx6dUxRSWk2ZzBLQ0orVVlPbjA3T2hDWURQOGRKRjdQNU9WdGhIRWRUankweE1JZDFqUW05Qn
hveWpoSHYZOGJzTUZUTFBTWEsxS29weXA0UFkwM1BCTURqNHRXNkJSSndPV1RyTERRPS0tR1dza1Mra0RNWn
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  "adidg":false,
  "app_key":"81d63e9272957bceef7f25cc1f674bdc39b6c48718475f7c",
  "session_uuid":"fefbe1b3-cf6d-494f-9376-4004f075fb2b",
  "ext":{
    "appsflyer_id":"1527256526604-2129416"
  },
  "model":"iPad3,6",
  "sdk":"2.5.7",
  "package_version":"0.1",
  "install_time":1564760240,
  "ram_free":35483648,
  "width":1024,
  "device_type":"tablet",
  "package":"com.fg.solitaire",
  "session_uptime":61,
  "type":"show",
  "placement_id":133482,
  "advertising_tracking":"1",
  "consent":false,
  "connection_fast":false,
  "rooted":false,
  "sdk_version":"2.5.7",
  "ios":"10.3.3",
  "battery":1,
  "lt":0,
  "ram_total":1034944512,
  "timezone":"+0300",
  "android_id":"AB68D358-BA20-49B4-85F3-94CB42E3B1DC",
```

```

"framework_version":"2018.3.5f1",
"android":"10.3.3",
"platform":"ios",
"fingerprint":{
  "id":1564760240
},
"ad_stats":{
  "finish":0,
  "interstitial_show":1,
  "click":0,
  "show":1
},
"idf":"appodeal",
"cr": "250-01",
"pxratio":2,
"coppa":false,
"ad_properties":{
  "precache":false,
  "type":"banner"
},

```

```

"main_id":"NEluTmlyUWdKZ2J4RXNRN290RkFXRHZXOXpVcXN4KzJoNXVLYVlSdKcveFVhdTFITmxKV0xXV
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1AxMlRZRm92dVdsWXRtM3NBd2FaTzBOajR2VFBhaytiUkRtVWxaWU0yQnhHRDMzZks3TGt0QlprcEVXRGxWN
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"connection":"wifi",
"app_uptime":173,
"show_timestamp":1564760438,
"framework":"unity",
"locale":"en-RU",
"plugin_version":"2.8.57",
"

```

```

Message by You: using System; using System.Collections.Generic; using System.Linq;
using System.Text; using System.Threading.Tasks; namespace Relational_Operators {
class Program { static void Main(string[] args) { int num1 = 21, num2 = 10;
if(num1==num2) { Console.WriteLine("num1 is equal to num2"); } else {
Console.WriteLine("num1 is not equal to num2"); } if (num1 < num2) {
Console.WriteLine("num1 is less than num2"); } else { Console.WriteLine("num1 is not
less than num2"); } if (num1 > num2) { Console.WriteLine("num1 is greater than
num2"); } else { Console.WriteLine("num1 is not greater than num2"); } // Changing
values of num1 and num2 num1 = 10; num2 = 20; if(num1<=num2) {
Console.WriteLine("num1 is either less than or equal to num2"); } if(num2>=num1) {
Console.WriteLine("num2 is either greater than or equal to num1"); } } } }, Friday,

```

August 2 2019, 8:43 AM

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Relational_Operators
{
    class Program
    {
        static void Main(string[] args)
        {
            int num1 = 21, num2 = 10;
            if(num1==num2)
            {
                Console.WriteLine("num1 is equal to num2");
            }
            else
            {
                Console.WriteLine("num1 is not equal to num2");
            }
            if (num1 < num2)
            {
                Console.WriteLine("num1 is less than num2");
            }
            else
            {
                Console.WriteLine("num1 is not less than num2");
            }
            if (num1 > num2)
            {
                Console.WriteLine("num1 is greater than num2");
            }
            else
            {
                Console.WriteLine("num1 is not greater than num2");
            }

            // Changing values of num1 and num2
            num1 = 10;
            num2 = 20;

            if(num1<=num2)
            {
                Console.WriteLine("num1 is either less than or equal to num2");
            }
            if(num2>=num1)
            {
                Console.WriteLine("num2 is either greater than or equal to num1");
            }
        }
    }
}
```

```

    }
  }
}

```

Message by You: -- Inputs function inputs() io.write "How wide? "; local width = tonumber(io.read()) if type(width) ~= "number" then return nil, "Expected a number!" end io.write "How long? "; local length = tonumber(io.read()) if type(length) ~= "number" then return nil, "Expected a number!" end return width, length end function p\_select(p, a, b) if (p%2==0) then return a else return b end end function get\_item(reference) for i=1,16 do local item = turtle.getItemDetail() if item.name==reference.name and item.damage==reference.damage then turtle.select(i) return true end end return false end function compare\_down(reference) \_, data = turtle.inspectDown() if \_ then return data.name == reference.name and data.metadata == reference.damage else return false end end function dolane(l, b) for y=1,l do if not compare\_down(b) then turtle.digDown() assert(get\_item(b)) turtle.placeDown() end if y<l then digutils.go\_f(1) end end return true end function doplane(w, l, b) local c = 0 for x=1,w do dolane(l, b) c = c + 1 if x<w then p\_select(c, turtle.turnLeft, turtle.turnRight)() digutils.go\_f(1) p\_select(c, turtle.turnLeft, turtle.turnRight)() end end end width, length = assert(inputs()) doplane(width, length, turtle.getItemDetail()), Friday, August 2 2019, 8:43 AM

-- Inputs

```

function inputs()
  io.write "How wide? "; local width = tonumber(io.read())
  if type(width) ~= "number" then return nil, "Expected a number!" end
  io.write "How long? "; local length = tonumber(io.read())
  if type(length) ~= "number" then return nil, "Expected a number!" end

```

```

  return width, length

```

end

```

function p_select(p, a, b)
  if (p%2==0) then return a else return b end
end

```

```

function get_item(reference)
  for i=1,16 do
    local item = turtle.getItemDetail()
    if item.name==reference.name and item.damage==reference.damage then
      turtle.select(i)
      return true
    end
  end
  return false
end

```

end

```

end
return false

```

end

```

function compare_down(reference)
  _, data = turtle.inspectDown()
  if _ then
    return data.name == reference.name
    and data.metadata == reference.damage
  end
end

```

```
    else
      return false
    end
  end
end
```

```
function dolane(l, b)
  for y=1,l do
    if not compare_down(b) then
      turtle.digDown()
      assert(get_item(b))
      turtle.placeDown()
    end
    if y<l then
      digutils.go_f(1)
    end
  end
  return true
end
```

```
function doplane(w, l, b)
  local c = 0
  for x=1,w do
    dolane(l, b)
    c = c + 1
    if x<w then
      p_select(c, turtle.turnLeft, turtle.turnRight)()
      digutils.go_f(1)
      p_select(c, turtle.turnLeft, turtle.turnRight)()
    end
  end
end
```

```
width, length = assert(inputs())
doplane(width, length, turtle.getItemDetail())
Message by You: image: node:10.16.0 stages: - build - test - deploy cache: paths: -
node_modules/ - .yarn before_script: - rm -rf node_modules - npm cache clean --force
- npm install -g yarn - npm install -g standard@10.0.3 - npm install -g
babel-eslint@8.0.3 - npm install -g snazzy - npm install -g gulp-cli - npm install
gulp@3.9.1 -D - npm link gulp - yarn install build: stage: build script: - yarn
build artifacts: paths: - build run_tests: stage: test script: - yarn test
deploy_staging: stage: deploy script: - echo "Deploy to staging server" - yarn
global add firebase-tools - firebase deploy --project $FIREBASE_STAGING_PROJECT_NAME
--token $FIREBASE_STAGING_TOKEN environment: name: staging only: - master, Friday,
August 2 2019, 8:43 AM
image: node:10.16.0
```

```
stages:
- build
```

- test
- deploy

cache:

paths:

- node\_modules/
- .yarn

before\_script:

- rm -rf node\_modules
- npm cache clean --force
- npm install -g yarn
- npm install -g standard@10.0.3
- npm install -g babel-eslint@8.0.3
- npm install -g snazzy
- npm install -g gulp-cli
- npm install gulp@3.9.1 -D
- npm link gulp
- yarn install

build:

stage: build

script:

- yarn build

artifacts:

paths:

- build

run\_tests:

stage: test

script:

- yarn test

deploy\_staging:

stage: deploy

script:

- echo "Deploy to staging server"
- yarn global add firebase-tools
- firebase deploy --project \$FIREBASE\_STAGING\_PROJECT\_NAME --token

`$FIREBASE_STAGING_TOKEN`

environment:

name: staging

only:

- master

```
Message by You: # Import Lasso from sklearn.linear_model import Lasso # Instantiate
a lasso regressor: lasso lasso = Lasso(alpha=0.4, normalize=True) # Fit the
regressor to the data lasso.fit(X, y) # Compute and print the coefficients
lasso_coef = lasso.fit(X, y).coef_ print(lasso_coef) # Plot the coefficients
plt.plot(range(len(df_columns)), lasso_coef) plt.xticks(range(len(df_columns)),
```

```
df_columns.values, rotation=60) plt.margins(0.02) plt.show(), Friday, August 2 2019, 8:44 AM
```

```
# Import Lasso
from sklearn.linear_model import Lasso
```

```
# Instantiate a lasso regressor: lasso
lasso = Lasso(alpha=0.4, normalize=True)
```

```
# Fit the regressor to the data
lasso.fit(X, y)
```

```
# Compute and print the coefficients
lasso_coef = lasso.fit(X, y).coef_
print(lasso_coef)
```

```
# Plot the coefficients
plt.plot(range(len(df_columns)), lasso_coef)
plt.xticks(range(len(df_columns)), df_columns.values, rotation=60)
plt.margins(0.02)
plt.show()
```

```
Message by You: none / overlay defaults,x-systemd.requires=network-online.target 0 0
X.X.X.X:/home /home nfs
```

```
rw,nodev,nosuid,hard,nolock,proto=tcp,nfsvers=3,sec=krb5,x-systemd.requires=network-online.target 0 0 [Unit] SuccessAction=poweroff-immediate [Unit]
```

```
SuccessAction=reboot-immediate [Unit] ExecStart=systemctl --force --force halt, Friday, August 2 2019, 8:44 AM
```

```
none / overlay defaults,x-systemd.requires=network-online.target 0 0
```

```
X.X.X.X:/home /home nfs
```

```
rw,nodev,nosuid,hard,nolock,proto=tcp,nfsvers=3,sec=krb5,x-systemd.requires=network-online.target 0 0
```

```
[Unit]
SuccessAction=poweroff-immediate
```

```
[Unit]
SuccessAction=reboot-immediate
```

```
[Unit]
ExecStart=systemctl --force --force halt
Message by You: use regex::{Regex, RegexBuilder}; // 1.1.8 use
lazy_static::lazy_static; // 1.3.0 lazy_static! { static ref PATTERN: &'static str = r" ^ \s* # Sometimes there's whitespace before compensation \s+ and \s+ benefits (:)* \s* # Sometimes there's whitespace after $ "; pub static ref REGEX: Regex = RegexBuilder::new(&PATTERN) .case_insensitive(true) .multi_line(true) .ignore_whitespace(true) .build() .expect("Couldn't build income statement regex!"); } pub trait Match { fn is_match(&self, text: &str) -> bool; } impl Match for &Regex { fn is_match(&self, _: &str) -> bool { true } } pub fn get_patterns() -> () { let mut patterns = Vec:::<&dyn Match>::new(); let regex: &Regex = &REGEX; patterns.push(&regex); } fn main() { get_patterns(); }, Friday, August 2 2019, 8:44
```

AM

```
use regex::{Regex, RegexBuilder}; // 1.1.8
use lazy_static::lazy_static; // 1.3.0
```

```
lazy_static! {
    static ref PATTERN: &'static str = r"
        ^
        \s*                # Sometimes there's whitespace before
        compensation
        \s+
        and
        \s+
        benefits
        (:)*
        \s*                # Sometimes there's whitespace after
        $
    ";
    pub static ref REGEX: Regex = RegexBuilder::new(&PATTERN)
        .case_insensitive(true)
        .multi_line(true)
        .ignore_whitespace(true)
        .build()
        .expect("Couldn't build income statement regex!");
}
```

```
pub trait Match {
    fn is_match(&self, text: &str) -> bool;
}
```

```
impl Match for &Regex {
    fn is_match(&self, _: &str) -> bool { true }
}
```

```
pub fn get_patterns() -> () {
    let mut patterns = Vec::<&dyn Match>::new();
    let regex: &Regex = &REGEX;
    patterns.push(&regex);
}
```

```
fn main() {
    get_patterns();
}
```

```
Message by You: #include <iostream> #include <string.h> #include <fstream> using
namespace std; int main() { char s[10000]; int l,i = 0; ifstream
f("lungimerandmax.in"); ofstream o("lungimerandmax.out"); f >> l; while(!f.eof()) {
if(s[i] == '\n') break; else { f >> s[i]; i++; f >> std::noskipws; } } char *p; int
globalLen = 0; p = strtok(s, " "); while(p != NULL) { globalLen += strlen(p) + 1;
if(globalLen > 1) { globalLen = 0; o << endl; globalLen += strlen(p) + 1; o << p <<
" "; } else o << p << " "; p = strtok(NULL, " "); } f.close(); }, Friday, August 2
2019, 8:44 AM
```

```

#include <iostream>
#include <string.h>
#include <fstream>
using namespace std;

int main()
{
    char s[10000];
    int l,i = 0;
    ifstream f("lungimerandmax.in");
    ofstream o("lungimerandmax.out");

    f >> l;

    while(!f.eof())
    {
        if(s[i] == '\n')
            break;
        else
        {
            f >> s[i];
            i++;
            f >> std::noskipws;
        }
    }

    char *p;
    int globalLen = 0;

    p = strtok(s," ");

    while(p != NULL)
    {
        globalLen += strlen(p) + 1;

        if(globalLen > 1)
        {
            globalLen = 0;
            o << endl;
            globalLen += strlen(p) + 1;
            o << p << " ";
        }
        else
            o << p << " ";

        p = strtok(NULL," ");
    }
}

```

```
f.close();
```

```
}  
Message by You: AsyncQueue.prototype.run = function () { var _this = this; if  
(this._isRunning) { return this._runResult; } this._isRunning = true;  
this._runResult = new AsyncResult(); var previousResult; var failed = false; var  
errorsToRejectWith;  
Commerce.Utilities.AsyncExecutionHelper.forEachAsync(this._asyncFunctions, function  
(nextInQueue, moveNext) { if (_this._isCanceled || failed) { moveNext(); return; }  
var asyncResult; try { asyncResult = nextInQueue(previousResult); } catch  
(exception) { var errors = Commerce.ErrorHelper.toProxyErrors(exception); var  
errorsToLog = Commerce.ErrorHelper.serializeErrorsForRetailLogger(errors);  
Commerce.RetailLogger.coreAsyncQueueRunThrewAnException(errorsToLog); asyncResult =  
VoidAsyncResult.createRejected(errors); } if  
(!Commerce.ObjectExtensions.isNullOrUndefined(asyncResult)) { asyncResult  
.done(function (result) { return previousResult = result; }) .fail(function (errors)  
{ previousResult = null; failed = true; errorsToRejectWith = errors;  
}).always(function () { return moveNext(); }); } else { previousResult = null;  
moveNext(); } }, function () { _this._asyncFunctions = []; if (failed) {  
_this._runResult.reject(errorsToRejectWith); } else { _this._runResult.resolve({  
canceled: _this._isCanceled, data: _this._isCanceled ? null : previousResult }); }  
}); return this._runResult; }; return AsyncQueue; }()), Friday, August 2 2019, 8:44  
AM
```

```
AsyncQueue.prototype.run = function () {  
    var _this = this;  
    if (this._isRunning) {  
        return this._runResult;  
    }  
    this._isRunning = true;  
    this._runResult = new AsyncResult();  
    var previousResult;  
    var failed = false;  
    var errorsToRejectWith;
```

```
Commerce.Utilities.AsyncExecutionHelper.forEachAsync(this._asyncFunctions, function  
(nextInQueue, moveNext) {  
    if (_this._isCanceled || failed) {  
        moveNext();  
        return;  
    }  
    var asyncResult;  
    try {  
        asyncResult = nextInQueue(previousResult);  
    }  
    catch (exception) {  
        var errors = Commerce.ErrorHelper.toProxyErrors(exception);  
        var errorsToLog =  
Commerce.ErrorHelper.serializeErrorsForRetailLogger(errors);
```

```

Commerce.RetailLogger.coreAsyncQueueRunThrewAnException(errorsToLog);
    asyncResult = VoidAsyncResult.createRejected(errors);
}
if (!Commerce.ObjectExtensions.isNullOrUndefined(asyncResult)) {
    asyncResult
        .done(function (result) { return previousResult = result; })
        .fail(function (errors) {
            previousResult = null;
            failed = true;
            errorsToRejectWith = errors;
        }).always(function () { return moveNext(); });
}
else {
    previousResult = null;
    moveNext();
}
}, function () {
    _this._asyncFunctions = [];
    if (failed) {
        _this._runResult.reject(errorsToRejectWith);
    }
    else {
        _this._runResult.resolve({
            canceled: _this._isCanceled,
            data: _this._isCanceled ? null : previousResult
        });
    }
});
return this._runResult;
};
return AsyncQueue;
}());

```

Fri 8:44 AM

```

Message by You: //Main: #include "pch.h" #include <iostream> #include <Windows.h>
#include <atomic> #include "MemMan.h" MemMan mem; DWORD client; DWORD
currentLocalPlayerBase; DWORD process; DWORD gameModule; const int Spectator = 1;
const int Terrorist = 2; const int CounterTerrorist = 3; int health; int myTeam;
struct offsets { DWORD glowObject = 0x5245F20; DWORD teamNum = 0xF4; DWORD
entityList = 0x4D05AE4; DWORD isDormant = 0xED; DWORD glowIndex = 0xA40C; DWORD
localPlayer = 0xCF3A4C; } offsets; struct GlowStruct { float R; float G; float B;
float A; byte padding[16]; bool rwo; bool rwuo; }; class glowFuncsAndVars { private:
DWORD Obj; DWORD Base; DWORD CurrentPlayer; int CurrentPlayerGlowIndex; public: int
glowCurrentPlayerTeam; bool glowCurrentPlayerDormant; void updateGlowInfo(int i) {
Obj = mem.readMem<int>(client + offsets.glowObject); myTeam =
mem.readMem<int>(currentLocalPlayerBase + offsets.teamNum); CurrentPlayer =
mem.readMem<DWORD>(client + offsets.entityList + i * 0x10); glowCurrentPlayerTeam =
mem.readMem<int>(CurrentPlayer + offsets.teamNum); glowCurrentPlayerDormant =
mem.readMem<bool>(CurrentPlayer + offsets.isDormant); CurrentPlayerGlowIndex =
mem.readMem<int>(CurrentPlayer + offsets.glowIndex); } void makeGlow(float r, float

```

```

g, float b, float a) { GlowStruct myglow = mem.readMem<GlowStruct>(Obj +
(CurrentPlayerGlowIndex * 0x38) + 4); myglow.R = r; myglow.G = g; myglow.B = b;
myglow.A = a; myglow.rwo = true; myglow.rwuo = false; mem.writeMem<GlowStruct>((Obj
+ (CurrentPlayerGlowIndex * 0x38) + 4), myglow); } }; void glow() { glowFuncsAndVars
myGlowFuncs; while (true) { for (int i = 0; i <= 64; i++) {
myGlowFuncs.updateGlowInfo(i); if ((myGlowFuncs.glowCurrentPlayerTeam == Terrorist
|| CounterTerrorist) && (myGlowFuncs.glowCurrentPlayerDormant == false) &&
(myGlowFuncs.glowCurrentPlayerTeam != myTeam)) myGlowFuncs.makeGlow(255, 0, 0, 255);
else if ((myGlowFuncs.glowCurrentPlayerTeam == myTeam) &&
(myGlowFuncs.glowCurrentPlayerDormant == false) && (myTeam != Spectator || 0))
myGlowFuncs.makeGlow(255, 255, 255, 255); } Sleep(5); } } int main() { process =
mem.getProcess("csgo.exe"); currentLocalPl, Friday, August 2 2019, 8:46 AM
//Main:
#include "pch.h"
#include <iostream>
#include <Windows.h>
#include <atomic>
#include "MemMan.h"

MemMan mem;
DWORD client;
DWORD currentLocalPlayerBase;
DWORD process;
DWORD gameModule;

const int Spectator = 1;
const int Terrorist = 2;
const int CounterTerrorist = 3;

int health;
int myTeam;

struct offsets
{
    DWORD glowObject = 0x5245F20;
    DWORD teamNum = 0xF4;
    DWORD entityList = 0x4D05AE4;
    DWORD isDormant = 0xED;
    DWORD glowIndex = 0xA40C;
    DWORD localPlayer = 0xCF3A4C;
} offsets;

struct GlowStruct
{
    float R;
    float G;
    float B;
    float A;
    byte padding[16];
    bool rwo;

```

```

    bool rwuo;
};

class glowFuncsAndVars
{
private:
    DWORD Obj;
    DWORD Base;
    DWORD CurrentPlayer;
    int CurrentPlayerGlowIndex;

public:
    int glowCurrentPlayerTeam;
    bool glowCurrentPlayerDormant;

    void updateGlowInfo(int i)
    {
        Obj = mem.readMem<int>(client + offsets.glowObject);
        myTeam = mem.readMem<int>(currentLocalPlayerBase + offsets.teamNum);
        CurrentPlayer = mem.readMem<DWORD>(client + offsets.entityList + i * 0x10);
        glowCurrentPlayerTeam = mem.readMem<int>(CurrentPlayer + offsets.teamNum);
        glowCurrentPlayerDormant = mem.readMem<bool>(CurrentPlayer +
offsets.isDormant);
        CurrentPlayerGlowIndex = mem.readMem<int>(CurrentPlayer +
offsets.glowIndex);
    }

    void makeGlow(float r, float g, float b, float a)
    {
        GlowStruct myglow = mem.readMem<GlowStruct>(Obj + (CurrentPlayerGlowIndex *
0x38) + 4);
        myglow.R = r;
        myglow.G = g;
        myglow.B = b;
        myglow.A = a;
        myglow.rwo = true;
        myglow.rwuo = false;
        mem.writeMem<GlowStruct>((Obj + (CurrentPlayerGlowIndex * 0x38) + 4),
myglow);
    }

};

void glow()
{
    glowFuncsAndVars myGlowFuncs;
    while (true)
    {
        for (int i = 0; i <= 64; i++)
        {

```

```

        myGlowFuncs.updateGlowInfo(i);

        if ((myGlowFuncs.glowCurrentPlayerTeam == Terrorist || CounterTerrorist)
&& (myGlowFuncs.glowCurrentPlayerDormant == false) &&
(myGlowFuncs.glowCurrentPlayerTeam != myTeam))
            myGlowFuncs.makeGlow(255, 0, 0, 255);
        else if ((myGlowFuncs.glowCurrentPlayerTeam == myTeam) &&
(myGlowFuncs.glowCurrentPlayerDormant == false) && (myTeam != Spectator || 0))
            myGlowFuncs.makeGlow(255, 255, 255, 255);

    }
    Sleep(5);
}
}

```

```

int main()
{

```

```

    process = mem.getProcess("csgo.exe");
    currentLocalPl

```

```

Message by You: //Main: #include "pch.h" #include <iostream> #include <Windows.h>
#include <atomic> #include "MemMan.h" MemMan mem; DWORD client; DWORD
currentLocalPlayerBase; DWORD process; DWORD gameModule; const int Spectator = 1;
const int Terrorist = 2; const int CounterTerrorist = 3; int health; int myTeam;
struct offsets { DWORD glowObject = 0x5245F20; DWORD teamNum = 0xF4; DWORD
entityList = 0x4D05AE4; DWORD isDormant = 0xED; DWORD glowIndex = 0xA40C; DWORD
localPlayer = 0xCF3A4C; } offsets; struct GlowStruct { float R; float G; float B;
float A; byte padding[16]; bool rwo; bool rwuo; }; class glowFuncsAndVars { private:
DWORD Obj; DWORD Base; DWORD CurrentPlayer; int CurrentPlayerGlowIndex; public: int
glowCurrentPlayerTeam; bool glowCurrentPlayerDormant; void updateGlowInfo(int i) {
Obj = mem.readMem<int>(client + offsets.glowObject); myTeam =
mem.readMem<int>(currentLocalPlayerBase + offsets.teamNum); CurrentPlayer =
mem.readMem<DWORD>(client + offsets.entityList + i * 0x10); glowCurrentPlayerTeam =
mem.readMem<int>(CurrentPlayer + offsets.teamNum); glowCurrentPlayerDormant =
mem.readMem<bool>(CurrentPlayer + offsets.isDormant); CurrentPlayerGlowIndex =
mem.readMem<int>(CurrentPlayer + offsets.glowIndex); } void makeGlow(float r, float
g, float b, float a) { GlowStruct myglow = mem.readMem<GlowStruct>(Obj +
(CurrentPlayerGlowIndex * 0x38) + 4); myglow.R = r; myglow.G = g; myglow.B = b;
myglow.A = a; myglow.rwo = true; myglow.rwuo = false; mem.writeMem<GlowStruct>((Obj
+ (CurrentPlayerGlowIndex * 0x38) + 4), myglow); } }; void glow() { glowFuncsAndVars
myGlowFuncs; while (true) { for (int i = 0; i <= 64; i++) {
myGlowFuncs.updateGlowInfo(i); if ((myGlowFuncs.glowCurrentPlayerTeam == Terrorist
|| CounterTerrorist) && (myGlowFuncs.glowCurrentPlayerDormant == false) &&
(myGlowFuncs.glowCurrentPlayerTeam != myTeam)) myGlowFuncs.makeGlow(255, 0, 0, 255);
else if ((myGlowFuncs.glowCurrentPlayerTeam == myTeam) &&
(myGlowFuncs.glowCurrentPlayerDormant == false) && (myTeam != Spectator || 0))
myGlowFuncs.makeGlow(255, 255, 255, 255); } Sleep(5); } } int main() { process =
mem.getProcess("csgo.exe"); currentLocalPl, Friday, August 2 2019, 8:46 AM
//Main:

```

```

#include "pch.h"
#include <iostream>

```

```

#include <Windows.h>
#include <atomic>
#include "MemMan.h"

MemMan mem;
DWORD client;
DWORD currentLocalPlayerBase;
DWORD process;
DWORD gameModule;

const int Spectator = 1;
const int Terrorist = 2;
const int CounterTerrorist = 3;

int health;
int myTeam;

struct offsets
{
    DWORD glowObject = 0x5245F20;
    DWORD teamNum = 0xF4;
    DWORD entityList = 0x4D05AE4;
    DWORD isDormant = 0xED;
    DWORD glowIndex = 0xA40C;
    DWORD localPlayer = 0xCF3A4C;
} offsets;

struct GlowStruct
{
    float R;
    float G;
    float B;
    float A;
    byte padding[16];
    bool rwo;
    bool rwuo;
};

class glowFuncsAndVars
{
private:
    DWORD Obj;
    DWORD Base;
    DWORD CurrentPlayer;
    int CurrentPlayerGlowIndex;

public:
    int glowCurrentPlayerTeam;
    bool glowCurrentPlayerDormant;
};

```

```

void updateGlowInfo(int i)
{
    Obj = mem.readMem<int>(client + offsets.glowObject);
    myTeam = mem.readMem<int>(currentLocalPlayerBase + offsets.teamNum);
    CurrentPlayer = mem.readMem<DWORD>(client + offsets.entityList + i * 0x10);
    glowCurrentPlayerTeam = mem.readMem<int>(CurrentPlayer + offsets.teamNum);
    glowCurrentPlayerDormant = mem.readMem<bool>(CurrentPlayer +
offsets.isDormant);
    CurrentPlayerGlowIndex = mem.readMem<int>(CurrentPlayer +
offsets.glowIndex);
}

void makeGlow(float r, float g, float b, float a)
{
    GlowStruct myglow = mem.readMem<GlowStruct>(Obj + (CurrentPlayerGlowIndex *
0x38) + 4);
    myglow.R = r;
    myglow.G = g;
    myglow.B = b;
    myglow.A = a;
    myglow.rwo = true;
    myglow.rwuo = false;
    mem.writeMem<GlowStruct>((Obj + (CurrentPlayerGlowIndex * 0x38) + 4),
myglow);
}

};

void glow()
{
    glowFuncsAndVars myGlowFuncs;
    while (true)
    {
        for (int i = 0; i <= 64; i++)
        {
            myGlowFuncs.updateGlowInfo(i);

            if ((myGlowFuncs.glowCurrentPlayerTeam == Terrorist || CounterTerrorist)
&& (myGlowFuncs.glowCurrentPlayerDormant == false) &&
(myGlowFuncs.glowCurrentPlayerTeam != myTeam))
                myGlowFuncs.makeGlow(255, 0, 0, 255);
            else if ((myGlowFuncs.glowCurrentPlayerTeam == myTeam) &&
(myGlowFuncs.glowCurrentPlayerDormant == false) && (myTeam != Spectator || 0))
                myGlowFuncs.makeGlow(255, 255, 255, 255);

        }
        Sleep(5);
    }
}

```

```

int main()
{
    process = mem.getProcess("csgo.exe");
    currentLocalPl
Message by You: override fun onMeasure(widthSpec: Int, heightSpec: Int) { var
childWidth = 0 for (i in 0 until childCount) { val c = getChildAt(i) if
(c.visibility == View.GONE) { continue } val params = c.layoutParams if
(params.width>childWidth) childWidth = params.width } val width =
MeasureSpec.getSize(widthSpec) columnCount=width/childWidth
super.onMeasure(widthSpec, heightSpec) }, Friday, August 2 2019, 8:46 AM
override fun onMeasure(widthSpec: Int, heightSpec: Int) {
    var childWidth = 0
    for (i in 0 until childCount) {
        val c = getChildAt(i)
        if (c.visibility == View.GONE) {
            continue
        }
        val params = c.layoutParams
        if (params.width>childWidth) childWidth = params.width
    }
    val width = MeasureSpec.getSize(widthSpec)

    columnCount=width/childWidth
    super.onMeasure(widthSpec, heightSpec)
}

```

Message by You: ---

```

qtbasesrc-5.12.3/src/plugins/platforms/xcb/qxcbconnection_xi2.cpp.orig
2019-08-02 17:27:00.011197696 +0200 +++
qtbasesrc-5.12.3/src/plugins/platforms/xcb/qxcbconnection_xi2.cpp
2019-08-02 17:29:36.336019411 +0200 @@ -43,6 +43,7 @@ #include "qxcbwindow.h"
#include "qtouchdevice.h" #include "QtCore/qmetaobject.h" #include
"QtCore/qendian.h" #include <qpa/qwindowsysteminterface_p.h> #include <QDebug>
#include <cmath> @@ -66,6 +67,7 @@ xiEventMask.mask =
XCB_INPUT_XI_EVENT_MASK_HIERARCHY; xiEventMask.mask |=
XCB_INPUT_XI_EVENT_MASK_DEVICE_CHANGED; xiEventMask.mask |=
XCB_INPUT_XI_EVENT_MASK_PROPERTY; + xiEventMask.mask =
qToLittleEndian(xiEventMask.mask); xcb_input_xi_select_events(xcb_connection(),
rootWindow(), 1, &xiEventMask.header); } @@ -90,7 +92,7 @@ qt_xcb_input_event_mask_t
mask; mask.header.deviceid = XCB_INPUT_DEVICE_ALL_MASTER; mask.header.mask_len = 1;
- mask.mask = bitMask; + mask.mask = qToLittleEndian(bitMask); xcb_void_cookie_t
cookie = xcb_input_xi_select_events_checked(xcb_connection(), window, 1,
&mask.header); xcb_generic_error_t *error = xcb_request_check(xcb_connection(),
cookie); @@ -359,7 +361,7 @@ qt_xcb_input_event_mask_t xiMask;
xiMask.header.deviceid = XCB_INPUT_DEVICE_ALL_MASTER; xiMask.header.mask_len = 1; -
xiMask.mask = mask; + xiMask.mask = qToLittleEndian(mask); xcb_void_cookie_t cookie
= xcb_input_xi_select_events_checked(xcb_connection(), window, 1, &xiMask.header);
@@ -386,7 +388,7 @@ tabletDevices.insert(deviceId); xiEventMask[i].header.deviceid =
deviceId; xiEventMask[i].header.mask_len = 1; - xiEventMask[i].mask = mask; +
xiEventMask[i].mask = qToLittleEndian(mask); }
xcb_input_xi_select_events(xcb_connection(), window, nrTablets,

```

```

&(xiEventMask.data()->header)); } @@ -402,7 +404,7 @@ #endif
xiEventMask[i].header.deviceid = scrollingDevice.deviceId;
xiEventMask[i].header.mask_len = 1; - xiEventMask[i].mask = mask; +
xiEventMask[i].mask = qToLittleEndian(mask); i++; }
xcb_input_xi_select_events(xcb_connection(), window, i,
&(xiEventMask.data()->header));, Friday, August 2 2019, 8:46 AM
---
qtbase-everywhere-src-5.12.3/src/plugins/platforms/xcb/qxcbconnection_xi2.cpp.orig
2019-08-02 17:27:00.011197696 +0200
+++ qtbase-everywhere-src-5.12.3/src/plugins/platforms/xcb/qxcbconnection_xi2.cpp
2019-08-02 17:29:36.336019411 +0200
@@ -43,6 +43,7 @@
#include "qxcbwindow.h"
#include "qtouchdevice.h"
#include "QtCore/qmetaobject.h"
+#include "QtCore/qendian.h"
#include <qpa/qwindowsysteminterface_p.h>
#include <QDebug>
#include <cmath>
@@ -66,6 +67,7 @@
xiEventMask.mask = XCB_INPUT_XI_EVENT_MASK_HIERARCHY;
xiEventMask.mask |= XCB_INPUT_XI_EVENT_MASK_DEVICE_CHANGED;
xiEventMask.mask |= XCB_INPUT_XI_EVENT_MASK_PROPERTY;
+ xiEventMask.mask = qToLittleEndian(xiEventMask.mask);
xcb_input_xi_select_events(xcb_connection(), rootWindow(), 1,
&xiEventMask.header);
}

@@ -90,7 +92,7 @@
qt_xcb_input_event_mask_t mask;
mask.header.deviceid = XCB_INPUT_DEVICE_ALL_MASTER;
mask.header.mask_len = 1;
- mask.mask = bitMask;
+ mask.mask = qToLittleEndian(bitMask);
xcb_void_cookie_t cookie =
xcb_input_xi_select_events_checked(xcb_connection(), window, 1,
&mask.header);
xcb_generic_error_t *error = xcb_request_check(xcb_connection(), cookie);
@@ -359,7 +361,7 @@
qt_xcb_input_event_mask_t xiMask;
xiMask.header.deviceid = XCB_INPUT_DEVICE_ALL_MASTER;
xiMask.header.mask_len = 1;
- xiMask.mask = mask;
+ xiMask.mask = qToLittleEndian(mask);

xcb_void_cookie_t cookie =
xcb_input_xi_select_events_checked(xcb_connection(), window, 1,
&xiMask.header);
@@ -386,7 +388,7 @@
tabletDevices.insert(deviceId);

```

```
        xiEventMask[i].header.deviceid = deviceId;
        xiEventMask[i].header.mask_len = 1;
-       xiEventMask[i].mask = mask;
+       xiEventMask[i].mask = qToLittleEndian(mask);
    }
    xcb_input_xi_select_events(xcb_connection(), window, nrTablets,
&(xiEventMask.data()->header));
    }
@@ -402,7 +404,7 @@
    #endif
        xiEventMask[i].header.deviceid = scrollingDevice.deviceId;
        xiEventMask[i].header.mask_len = 1;
-       xiEventMask[i].mask = mask;
+       xiEventMask[i].mask = qToLittleEndian(mask);
        i++;
    }
    xcb_input_xi_select_events(xcb_connection(), window, i,
&(xiEventMask.data()->header));
```