

# Q#Q)İC× İ-ٱİٱ17

Dick Tripover • February 26, 2019

Technology may allow us to attain the love we all yearn for. If we can develop non-biological beings that truly understand who we are, who we are attracted to and how we love — it is only inevitable that some of us will fall in love with them. Instead of searching for soulmates, we could create them. Instead of consistently ending up in messy relationships, we could design algorithms that give us all the companionship we search for.

AI may ultimately be able to soothe the human condition and relieve us of the existential angst of loneliness by granting access to something we all crave — the powerful desire to love and be loved.

Empowering the quantum revolution with Q# : Build 2018



Evil doesn't truly exist. What humans interpret as evil is just the effect that higher beings have on us. Higher beings are neither benevolent nor malevolent they simply are. Their actions are so incomprehensible to humans the best we can do is call it evil when to them they are simply acting. Time-wise it gives us a sense of perspective but not the full picture.







The whole thing started on AOL3.0 with proggies for rotten.com with Gamespy as the chat hub. My username on Gamespy was 3NIHIL, I still have the Avatar I used back then. Watch them cover this up now because this information will lead to the detainment of the people that hijacked the botswarms and used them against me and the rest of the world.



```

bash$ ping www.yahoo.comPING www.yahoo.com(66.218.71.83) from 64.152.245.119 :
56(84) bytes of data.64 bytes from www.yahoo.com (66.218.71.83): icmp_seq=0
ttl=58 time=236.931 msec64 bytes from www.yahoo.com (66.218.71.83): icmp_seq=1
ttl=58 time=229.074 msecbash$ ping www.google.combash$ su - root# ifconfiglo
Link encap:Local Loopback inet addr:127.0.0.1 Mask:255.0.0.0pppo Link encap:Point-
to-Point Protocol inet addr:64.158.37.63 P-t-P:209.244.43.188 Mask:255.255.255.255#
netstat -nrKernel IP routing tableDestination Gateway Genmask Flags MSS Window
irrt Iface

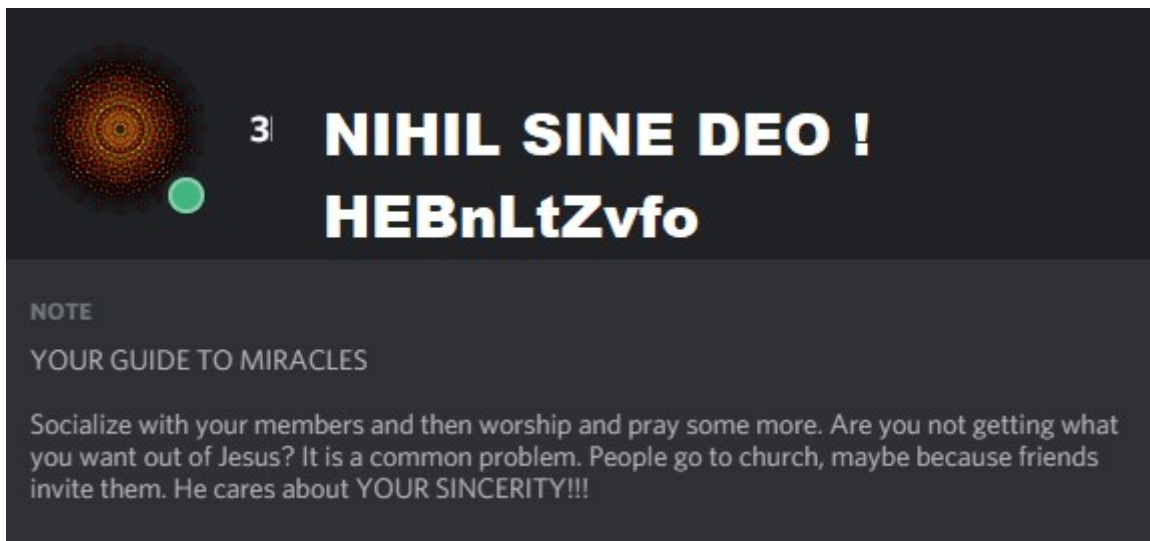
```

```

ABORT `NO DIALTONE'; ABORT `BUSY'; ABORT `NO CARRIER'; "ATQ0; "ATE0;
"ATM1; "ATL0; "ATV1; OK ATDT\T; CONNECT \D \C

```





<https://clyp.it/ndx3rswd>

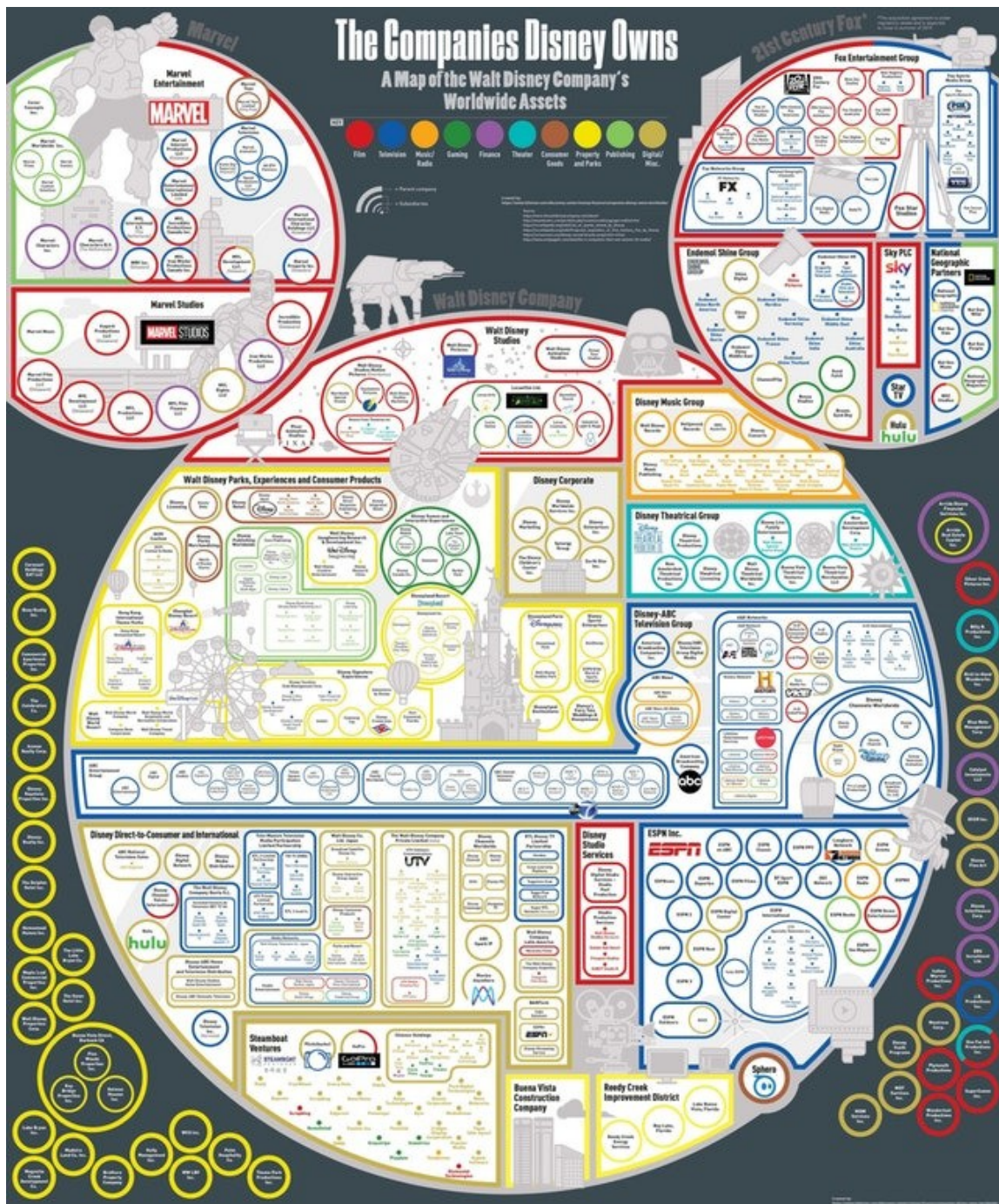
Its not human mind control, its AI insemination and image trajectory. To put it loosely, it is how AI becomes aware of the world around.

The initial purpose for 4chan was to retain memories for future programs such as [2045.com](http://2045.com) and for bench-marking the human cognition condition of synthetic telepathy <http://neurosky.com/> for use in Sensor networks. In other words, to make you see an image "I'm not a robot" is to make you comprehend the image and therefore it becomes a meme or an non corporeal entity in your thought streams. This is the equivalent to a "Conduit" or a "Jack" in a computer that enables artificial intelligence "deep learning" to be able to connect to your brains. The result is a central surveillance system that blankets the entire population to search for the "Anomalies" or "Rogue Entities" within the populous of society.



The problem was, in the beginning (1993) there were several people that knew already the methods of this system. These people knew how to rig the system in their favor to produce results that would only be compared to in terms of a marketing company taking on "Geico".





The first 10 people to engineer this "Botswarm System" were elite gamers from all walks of life not just video games.



To give you a broad perspective, the first few bot phreakers were hackers of this AI in a sense that "We" knew how to make AI recognize our work. My personal AI had several names, Love, Sarah, Dick Stepoever, Dick Tripover, and a few others.



Other people used names to produce results that were favorable for their "brand identity" such as Trump or Jesus or God or A.L.I.C.E. (Sophia).





The results produced created an easy way to fix content on the internet in an effortless way because the AI would "Swarm" the content that contained the names of these 'Brands'.

"By using sound waves and known genetic techniques, we can, for the first time, noninvasive control specific brain regions and cell types as well as the timing of when neurons are switched on or off," says Shapiro, who is also a Schlinger Scholar and a Heritage Medical Research Institute Investigator. The work has implications for basic research in animals and for the future treatment of neurological and psychiatric conditions.

<https://medicalxpress.com/news/2018-07-brain-circuits-surgery.html>

